

# 16th

WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 1

## 16.1 Sudoku

Insert a number from 1 to 9 into each cell so that no number repeats in any row, column, or bold region.

	4	6				3	5	
2			8		1			7
6			4					9
			2		9	1	3	
		8						5
	6				7			3
8	2	4	6			9	7	

			6	8	5
7	4		2	4	7
5	6	3			
9		8			
			7	4	
			9	5	
			8		6

# 16th

WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 2

## 16.2 Consecutive Pairs Sudoku

Standard Sudoku rules. Also, if a gray circle is given between two adjacent cells, then the two numbers in those cells must be consecutive. (Note: not all gray circles are given; adjacent cells without a circle may contain either consecutive numbers or nonconsecutive numbers.)

								5
	●	●	●	●				
●				●				
●		9		●	3	6		
●				●	6	9		
	●	●	●	●				
		7	4		●	●	●	●
		1	2	●		5	●	
				●			●	
3				●	●	●	●	

			6	8	5
7	4		2	4	7
5	6	3			
9		8			
			7	4	
			9	5	6

# 16th

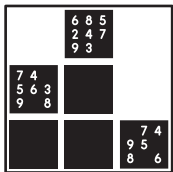
WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 3

## 16.3 Arrow Sudoku

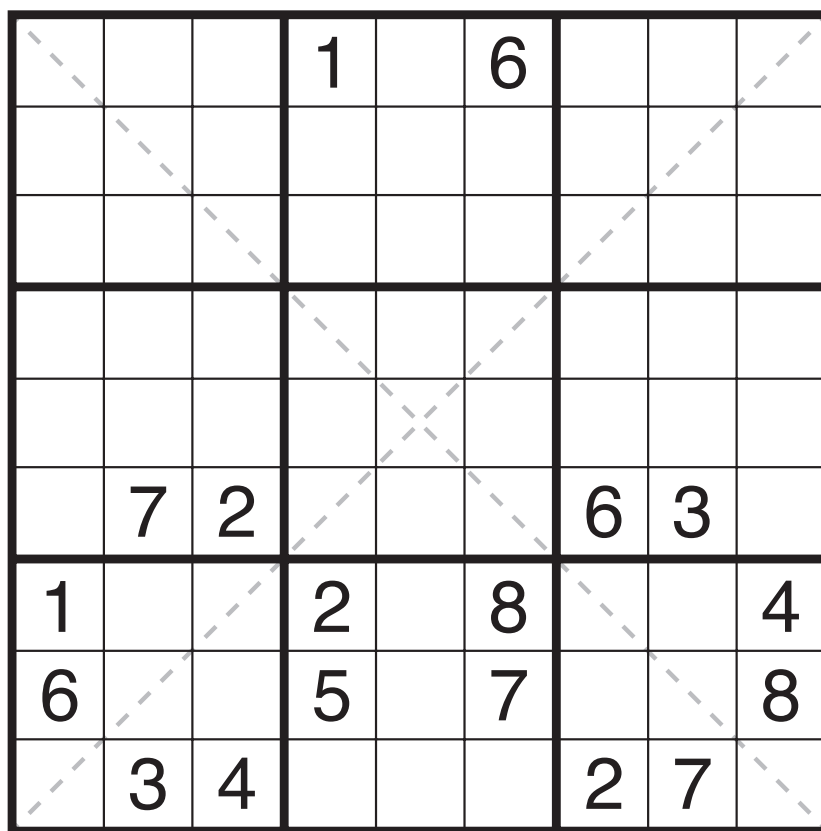
Standard Sudoku rules. Some arrow shapes are in the grid; the sum of the numbers along the path of each arrow must equal the number in the circled cell. Numbers can repeat within an arrow shape.

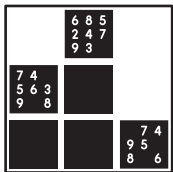
							7	
						1		5
							2	
			4	7	8			
			7		2			
2	6	9	8		4			
5					1			



## 16.4 Diagonal Sudoku

Standard Sudoku rules. Also, numbers cannot repeat on the marked diagonals.





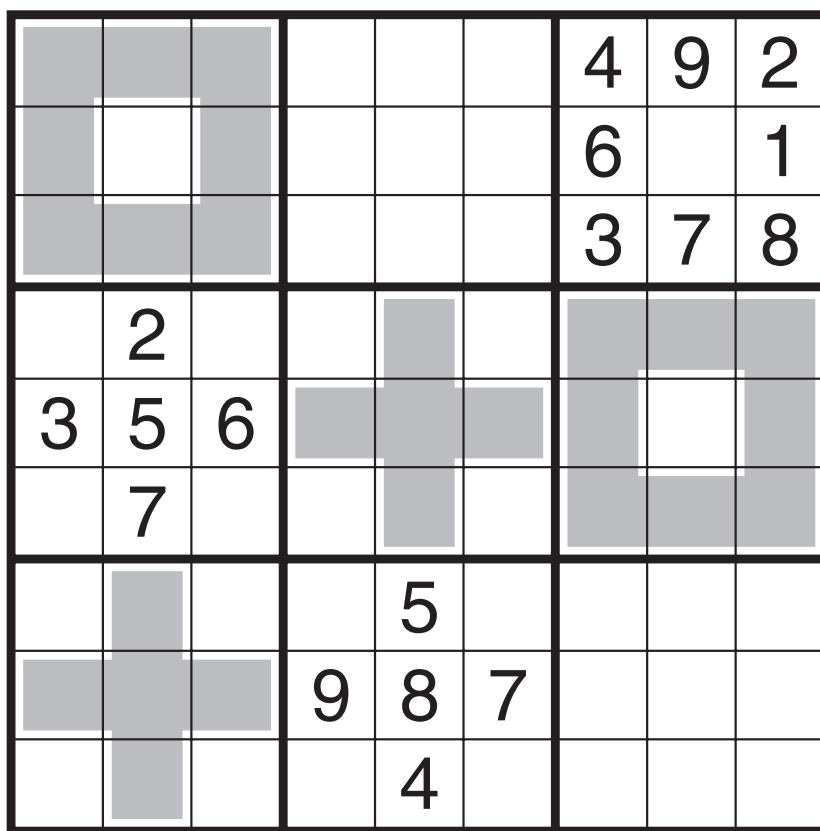
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WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 5

## 16.5 Clone Sudoku

Standard Sudoku rules. Also, all shaded regions of the same shape (“clones”) must include the same numbers in the same positions. Numbers may repeat within a clone.





ROUND 16 / PUZZLE 6

## 16.6 Sudoku

Insert a number from 1 to 9 into each cell so that no number repeats in any row, column, or bold region.

		1				6		
	2			7			4	
3			5		9			2
		7				3		
	4			5			6	
		8				4		
4			2		8			7
	5			4			8	
		6				9		



ROUND 16 / PUZZLE 7

Standard Sudoku rules. Also, some numbers are given outside the grid. These numbers must appear in the first three cells in the corresponding direction.

			6	8	5
7	4		2	4	7
5	6	3			
9		8			
			7	4	
			9	5	6
			8		

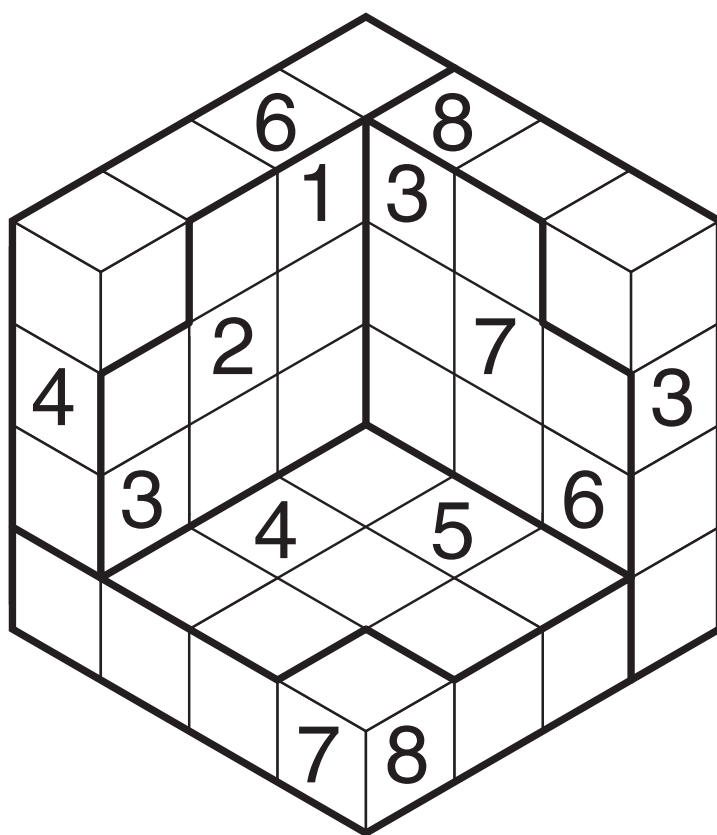
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WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 8

## 16.8 Isudoku

Standard Sudoku rules. Rows in Isudoku pass through opposite parallel sides of each quadrilateral; in other words, the rows bend across the surface of the apparent cube(s) to travel in a “straight” line.





			6	8	5
7	4		2	4	7
5	6	3			
9		8			
			7	4	
			9	5	6
			8		

**16th**

WORLD SUDOKU CHAMPIONSHIP

ROUND 16 / PUZZLE 9

## 16.9 Clone Shape Sudoku

Combination of Clone and Shape Sudoku rules.

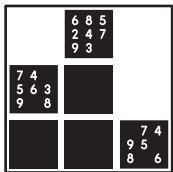
2						1	6	
	3							
		1						2
			6					3
				2				
1						3		
6							1	
		2	3					6

1 2  
4 3

6 7  
9 8

7 8  
9 4

1 8  
4 2



## 16.10 Sudoku

Insert a number from 1 to 9 into each cell so that no number repeats in any row, column, or bold region.

	2	3	4	5	6	7	8	
	1						6	
	7			1			9	
		6				4		
			7		1			
			3		2			
			6		9			
		9				2		
		7	2	8	5	9		