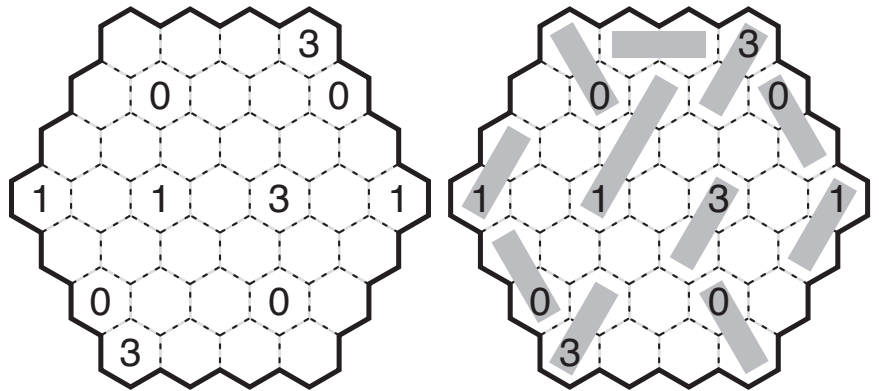
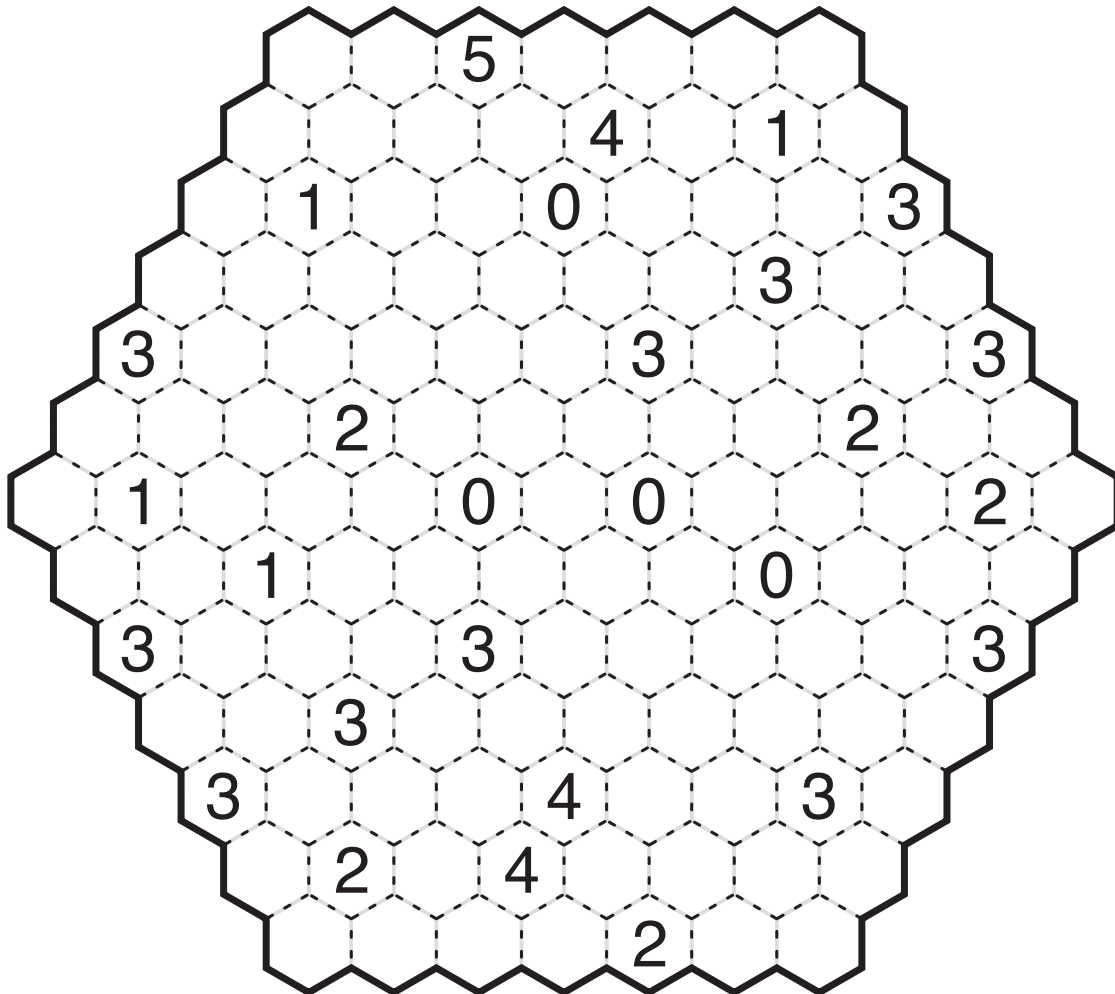


Parking Lot (Extra Parking, Hex) by Serkan Yürekli

Rules: Locate some automobiles in the grid having size 1×2 or 1×3 . Each number in the grid should be part of an automobile, indicating the number of unoccupied cells the automobile can move to by traveling along its longest axis, stopped only by an edge of the grid or another automobile. No more than one number can be in an automobile; automobiles can also be placed without any numbers, with no restrictions on their ability to move. All unused cells must be part of a single connected group.



Example by Serkan Yürekli



Prime Edges