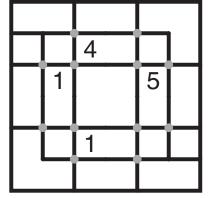
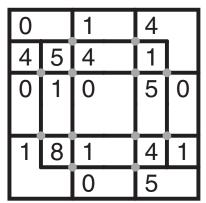
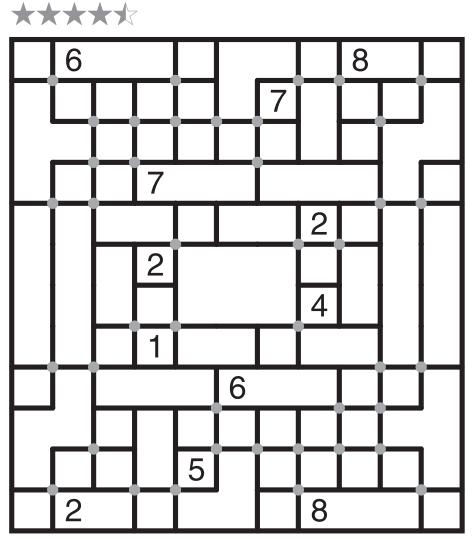
## Terra X by Sam Cappleman-Lynes

Rules: Place a number from 0 to 9 into each area so that no two areas that touch orthogonally share the same number. Wherever four areas meet at a point (marked with dots as a visual aid), the numbers in those areas must add up to 10.





Example by Serkan Yürekli



Mystery Box

GMPuzzles.com