

Pentominous (Battleships) by Grant Fikes

Rules: Combination of Pentominous and Battleships. Locate the indicated fleet in the grid. Each segment of a ship occupies a single cell. Ships can be rotated. Different ships cannot be placed in adjacent cells that share an edge or corner. Then divide the rest of the grid into 16 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventory of pentominoes is given below the puzzle.

