

# Statue Park (Tapa Clues) by Prasanna Seshadri

Rules: Place each of the shapes exactly once into the grid, with rotations and reflections allowed. Pentominoes cannot cover any cells with clues, and no pentominoes can share an edge (diagonal touching allowed). All remaining white cells, including those with clues, must be connected. Number clues behave like Tapa clues and indicate the length of consecutive shaded blocks in the neighboring cells. Each question mark represents a positive integer.

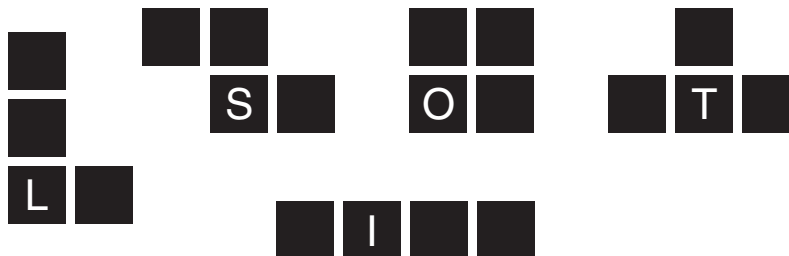


Example

			3			
	2	3				3
	4					2
			1	2		

Solution

			3			
	2	3				3
	4					2
			1	2		



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				2 <sub>4</sub>									0					
		5													2 <sub>2</sub>			
?				2 <sub>3</sub>			1 <sub>2</sub> <sup>2</sup>			1 <sub>1</sub> <sup>1</sup>			3 <sub>3</sub>					?
				2 <sub>2</sub>			4			1 <sub>3</sub>			2 <sub>2</sub>					
				4			3			1 <sub>2</sub> <sup>2</sup>			5					
?				1 <sub>3</sub>			2 <sub>2</sub>			2 <sub>2</sub>			2 <sub>3</sub>					?
			2 <sub>4</sub>														4	
							1 <sub>2</sub>							0				

4x4 Matrix

