

Tapa-Like Loop by Mark Sweep

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no 2x2 rule of Tapa in this puzzle.



		1 2				3			
				6					3
3									
							1 5		
		3 3							
									1 1
3					3 3				
			1 2				3		

Crossroad