

# Tapa-Like Loop by Emin Erzurumluoğlu

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no 2x2 rule of Tapa in this puzzle.



									2
		1 <sub>3</sub> 2 <sub>3</sub>		3 <sub>3</sub>					
							2 <sub>2</sub> 2 <sub>2</sub>		
			2 <sub>4</sub> 2 <sub>4</sub>						
									2 <sub>3</sub>
2 <sub>2</sub>									
						1 <sub>3</sub> 3 <sub>3</sub>			
		2 <sub>3</sub> 2 <sub>3</sub>							
					3 <sub>3</sub>		3 <sub>4</sub>		
2									

*Triangles*