NURIKABE

Teddy Tan	Nurikabe
Mark Sweep	Nurikabe
JinHoo Ahn	Nurikabe (Full)
wormsofcan	Nurikabe
Murat Can Tonta	Nurikabe (Pairs)
Sam Cappleman-Lynes	Nurikabe (Cipher)

Nurikabe by Teddy Tan

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Seeing Doubles

Nurikabe by Mark Sweep

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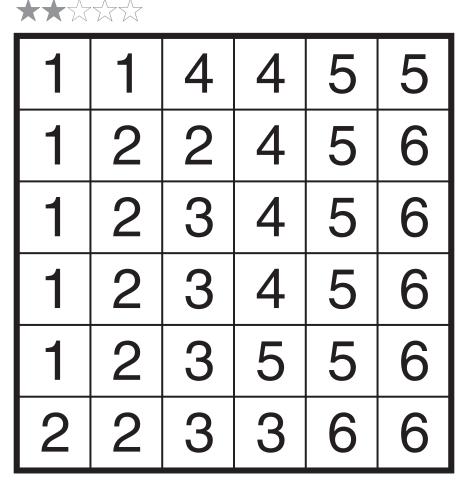|								
11				**1**				
11								
								10
								11
1								

Ones

Nurikabe (Full) by JinHoo Ahn

Rules: Variation of Nurikabe. Shade some of the numbered cells so that the grid is divided into white regions, with each cell in such a region containing a number identical to the area of the region. Two white regions may only touch diagonally. All shaded cells must be connected with each other, but no 2×2 group of cells can be entirely shaded black.

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1	1	4	4	5	5
1	2	2	4	5	6
1	2	3	4	5	6
1	2	3	4	5	6
1	2	3	5	5	6
2	2	3	3	6	6

Number Snakes

Nurikabe by wormsofcan

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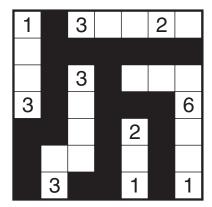|																	
					9						4						1
					8						7						3
					6						1						5
2						2						8					
3						4						5					
9						2						8					

Columns

Nurikabe (Pairs) by Murat Can Tonta

Rules: Variation of Nurikabe rules. Every region of white cells must contain exactly two numbers (instead of one) and have total size equal to the sum of the two numbers.

1		3			2	
		3				
3						6
			2			
	3			1		1

1		3			2	
		3				
3						6
			2			
	3			1		1

Example by Serkan Yürekli

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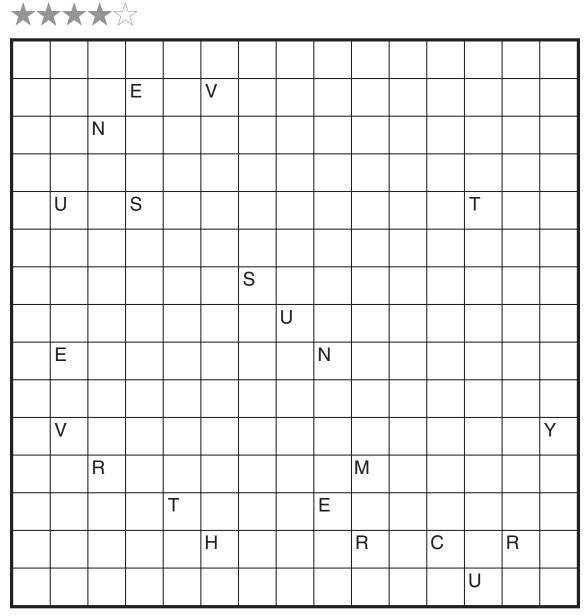|		3						
						2		
	1			8				5
	9							
					2			
7			6				1	
	4							
						1		

1 to 9

Nurikabe (Cipher) by Sam Cappleman-Lynes

Rules: Standard Nurikabe rules, except the size of each island has been encrypted. Each letter in this puzzle stands for a different positive integer, which must be determined while solving the puzzle.

★★★★☆

			E		V									
		N												
	U		S									T		
					S									
						U								
	E						N							
	V													Y
		R						M						
			T				E							
				H				R		C		R		
										U				

Planet EⱯRTH