

# BATTLESHIPS

Ashish Kumar Battleships Murat Can Tonta Battleships Hatice Esra Aydemir Battleships (Minesweeper) Salih Alan Battleships Grant Fikes Pentominous (Battleships) Takeya Saikachi Battleships

#### **GRANDMASTER PUZZLES**



# Battleships by Ashish Kumar



### Battleships by Murat Can Tonta





## Battleships (Minesweeper) by Hatice Esra Aydemir

Rules: Variation of standard Battleships rules. Instead of exterior clues, clues inside the grid indicate the number of adjacent squares, including diagonally adjacent squares, containing ship segments. Ships do not sit on cells with numbers or sea cells.



GMPuzzles.com

### Battleships by Salih Alan





### Pentominous (Battleships) by Grant Fikes

Rules: Combination of Pentominous and Battleships. Locate the indicated fleet in the grid. Each segment of a ship occupies a single cell. Ships can be rotated. Different ships cannot be placed in adjacent cells that share an edge or corner. Then divide the rest of the grid into 16 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventory of pentominoes is given below the puzzle.



GMPuzzles.com

# Battleships by Takeya Saikachi



