## 2022/03/14-19

## WEEK 10

## TAPA-LIKE LOOP

Serkan Yürekli Tapa-Like Loop
Emin Erzurumluoğlu Tapa-Like Loop Mark Sweep Tapa-Like Loop
Takeya Saikachi Tapa-Like Loop (Transparent)
Prasanna Seshadri Tapa-Like Loop
JinHoo Ahn Tapa-Like Loop

GRANDMASTER PUZZLES

|  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | E |  |  |  |  | Z Z | Z |  |
|  | Z |  | S |  | F | $\bigcirc$ |  |  | 㖪 |
|  | Z |  |  |  | S | S |  |  | J |
|  | U | G | N |  |  |  | S Z | Z |  |
|  | P |  |  |  | Z | Z |  |  |  |
|  |  | J |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |
| www. | G/M | 1 P | U |  | ZZ | Z |  | ES |  |

## Tapa-Like Loop by Serkan Yürekli

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no $2 \times 2$ rule of Tapa in this puzzle.


|  |  |  |  |  |  |  |  | 3 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | ${ }_{4}^{3}{ }_{4}^{1}$ |  |  |  |  |  |  |  |
|  |  |  |  | $3_{4}^{1}$ |  |  | 4 |  |  |
|  |  |  |  |  |  |  |  |  |  |
|  | $3_{4} 1$ |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  | $3_{4}$ |  |
|  |  |  |  |  |  |  |  |  |  |
|  |  | $3_{4} 1$ |  |  | $1_{3}^{1}$ |  |  |  |  |
|  |  |  |  |  |  |  | $1_{4}^{1}$ |  |  |
| 1 | 3 |  |  |  |  |  |  |  |  |

3.14

## Tapa-Like Loop by Emin Erzurumluoğlu

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no $2 \times 2$ rule of Tapa in this puzzle.

|  |  |  |  |  |  |  |  |  | 2 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | $13^{2}$ |  | 3 | 3 |  |  |  |  |
|  |  |  |  |  |  |  | $2^{2} 2^{2}$ |  |  |
|  |  |  | $22^{2}$ |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |  | 2 |
| 2 |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  | 133 |  |  |  |
|  |  | $22^{2}$ |  |  |  |  |  |  |  |
| 2 |  |  |  |  | 3 |  | 3 |  |  |
| 2 |  |  |  |  |  |  |  |  |  |

Triangles

## Tapa-Like Loop by Mark Sweep

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no $2 \times 2$ rule of Tapa in this puzzle.

|  |  | $1_{2}$ |  |  |  | 3 |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |  |  |  |  |
|  |  |  |  | 6 |  |  |  |  | 3 |
| 3 |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  | $1_{5}$ |  |  |
|  |  | $3_{3}$ |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  | $1_{1}$ |
| 3 |  |  |  |  | $3_{3}$ |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |
|  |  |  | $1_{2}$ |  |  |  | 3 |  |  |

## Tapa-Like Loop (Transparent) by Takeya Saikachi

Rules: Variation of Tapa-Like Loop rules. The loop can travel through clue cells. Each clue now describes the entire $3 \times 3$ area the clue cell is in the middle of.


Example by Serkan Yürekli


|  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | $2^{2}$ |  |  |  |  |  | $3^{3}$ |  |
|  |  |  |  |  |  |  |  |  |
|  |  |  | 4 |  | 4 |  |  |  |
|  |  |  |  | $1_{1} 1$ |  |  |  |  |
|  |  |  | $2_{3}$ |  | $1_{3} 1$ |  |  |  |
|  |  |  |  |  |  |  |  |  |
|  | $2_{4}$ |  |  |  |  |  | $2_{2}$ |  |
|  |  |  |  |  |  |  |  |  |
| $X$ |  |  |  |  |  |  |  |  |

## Tapa-Like Loop by Prasanna Seshadri

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no $2 \times 2$ rule of Tapa in this puzzle.


## Stretch

## Tapa-Like Loop by JinHoo Ahn

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment.

There is no $2 \times 2$ rule of Tapa in this puzzle.

|  | 3 |  |  |  |  |  |  |  |  |  | 3 |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $2{ }^{2}$ |  |  |  |  |  |  |  |  |  | 2 |
|  |  |  |  |  |  |  | ${ }^{1} 1$ |  |  |  |  |  |  |  |
| $2_{2}$ |  |  |  |  |  |  |  |  |  | $1_{3} 3$ |  |  |  |  |
|  |  |  | $13^{2}$ |  |  |  |  |  |  |  |  |  | $22^{2}$ |  |
|  |  |  |  |  |  | $3_{3}$ |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  | $22^{2}$ |  |  |  |  |  |
|  |  | $1_{3}{ }^{2}$ |  |  |  |  |  |  |  |  |  | ${ }_{1}{ }^{2}$ |  |  |
|  |  |  |  |  | ${ }_{1}{ }^{3}$ |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  | ${ }_{3}{ }^{2}$ |  |  |  |  |  |  |
|  | $1_{3}{ }^{2}$ |  |  |  |  |  |  |  |  |  | $3_{3}$ |  |  |  |
|  |  |  |  | $\begin{gathered} 22 \\ 2 \end{gathered}$ |  |  |  |  |  |  |  |  |  | ${ }^{1} 2$ |
|  |  |  |  |  |  |  | $1_{2}{ }^{2}$ |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |  |  | $1_{3} 3$ |  |  |  |  |
|  |  |  | 1 |  |  |  |  |  |  |  |  |  | 3 |  |

Fun with 123

