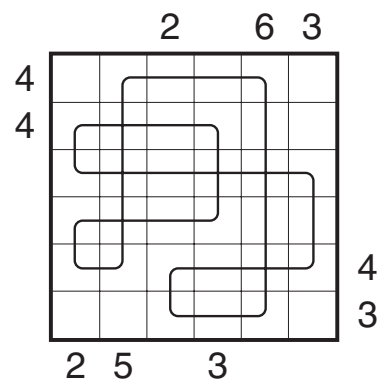
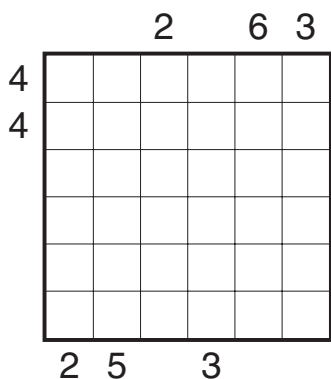


Round Trip by Bryce Herdt

Rules: Draw a single loop in the grid which may cross itself orthogonally, but otherwise does not touch or retrace itself.

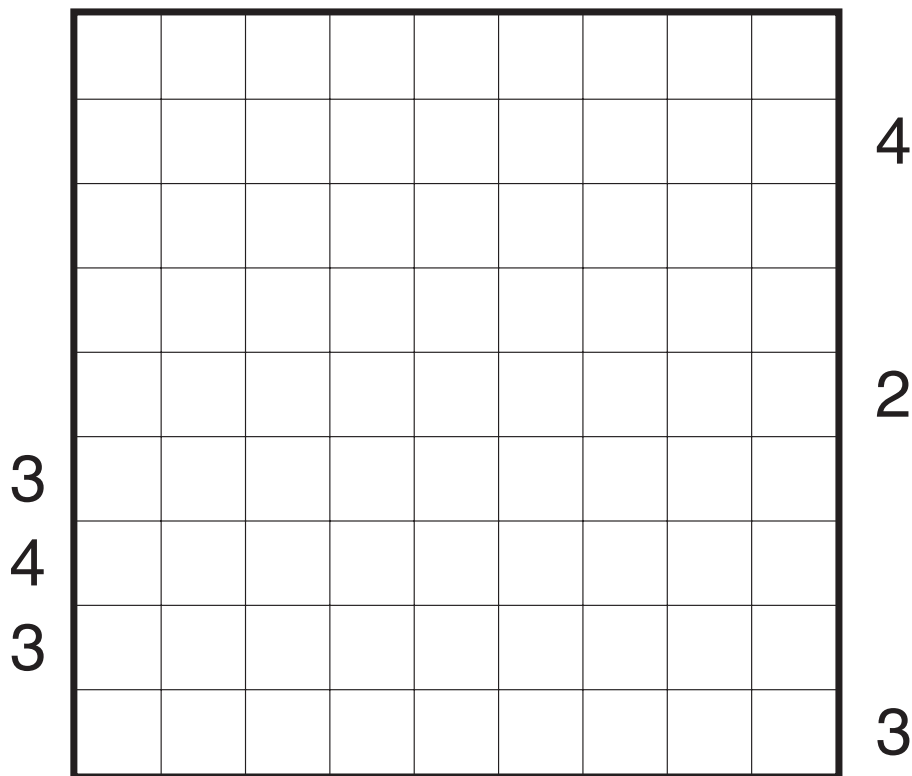
The clue numbers to the left/right of the rows indicate the number of squares visited by the nearest section of the loop that travels horizontally in the rows. The clue numbers to the top/bottom of the columns indicate the number of squares visited by the nearest section of the loop that travels vertically in the columns.



Example by Serkan Yürekli



2 9 9 7 9 2 4 5 8



Speed of Light and Speed of Sound