

Tapa (Islands) by Murat Can Tonta

Rules: Standard Tapa Rules. Also, similar to Nurikabe, each Tapa clue cell is part of an island of horizontally and vertically connected white cells and the area of the island must be one of the numbers in the clue (as an example, if a clue is 1 5, then the island containing that clue must be either 1 cell or 5 cells large). Islands are allowed to touch diagonally, and there may be islands without any number clues in the grid.



							3		
7									
			6						
							2 4		
1 2									
									3
		2 3							
					1 5				
								2 3	
		4							