

STATUE PARK

Prasanna Seshadri Statue Park

Serkan Yürekli Statue Park

JinHoo Ahn Statue Park

Ashish Kumar Statue Park

John Bulten Statue Park (Loop)

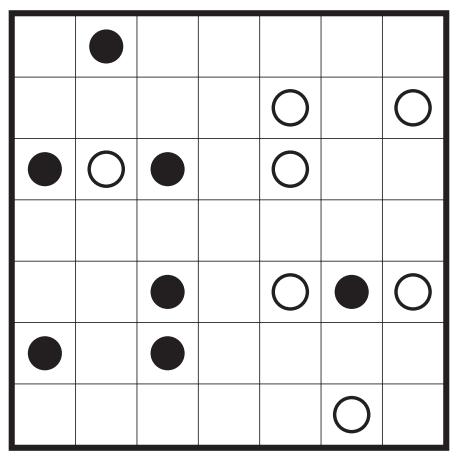
Murat Can Tonta Statue Park

GRANDMASTER PUZZLES

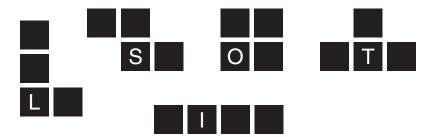


Statue Park by Prasanna Seshadri



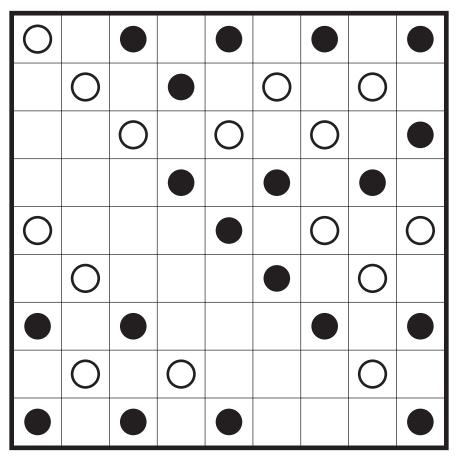


Antisymmetry

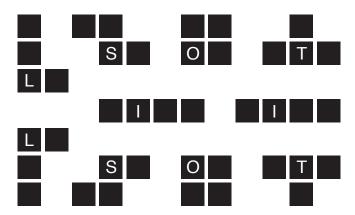


Statue Park by Serkan Yürekli

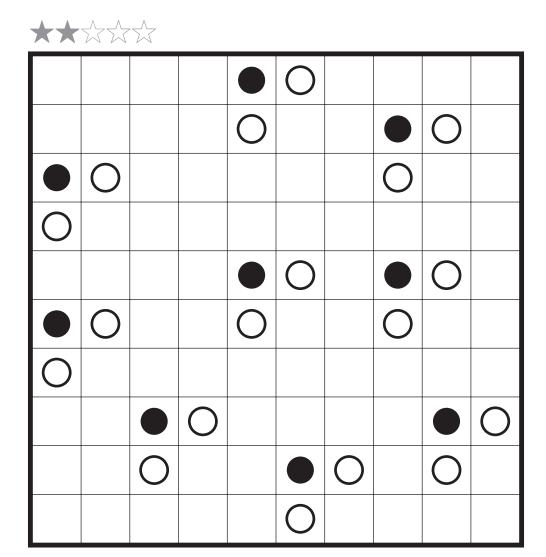




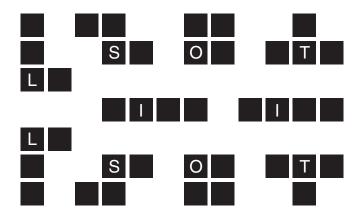
Tiny Gap



Statue Park by JinHoo Ahn

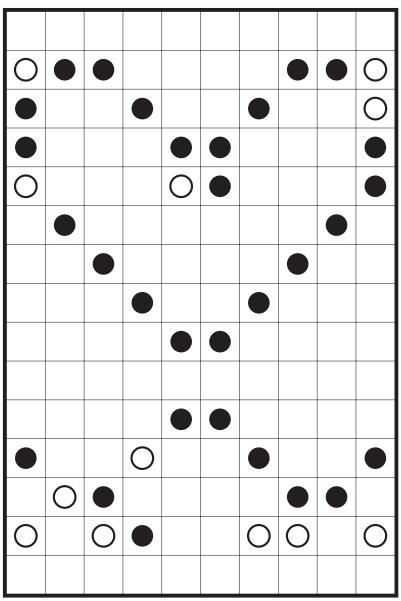


Molecules

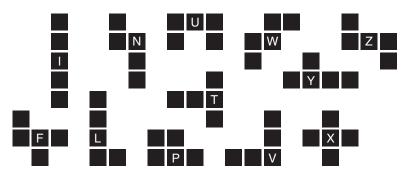


Statue Park by Ashish Kumar



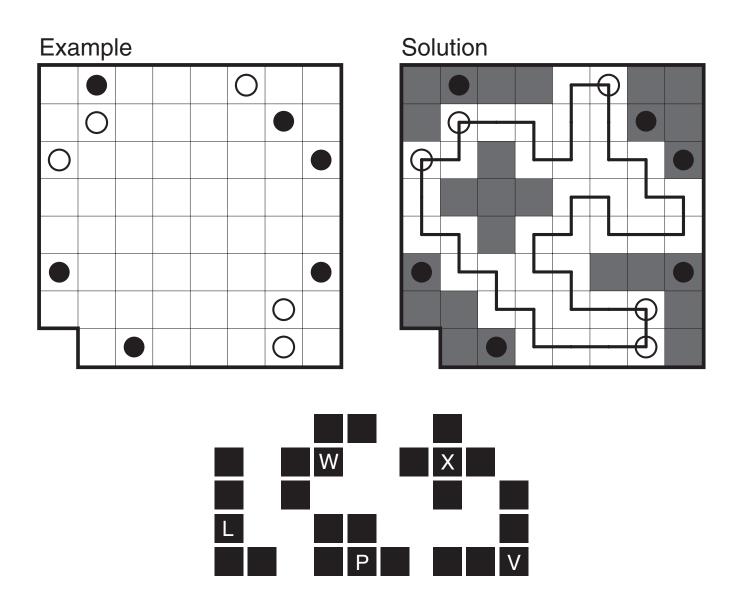


Love Stand



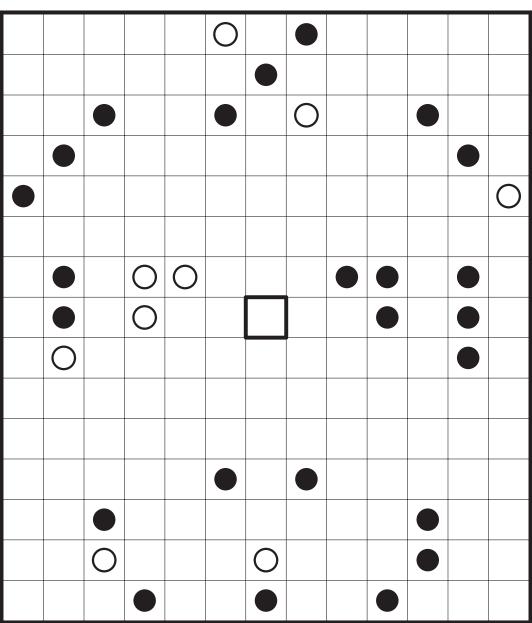
Statue Park (Loop) by John Bulten

Rules: Place each of the twelve pentominoes into the grid once, with rotations and reflections allowed. No two pentominoes can overlap or be orthogonally adjacent, and all cells not occupied by the pentominoes must be traversed by a single, closed loop (connecting cells horizontally or vertically). The black circles indicate some cells that must be covered by pentominoes, white circles indicate spaces that may not be contained in pentominoes and must be part of the loop.

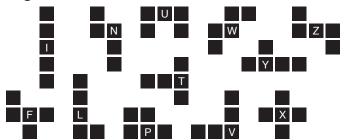


Statue Park (Loop) by John Bulten



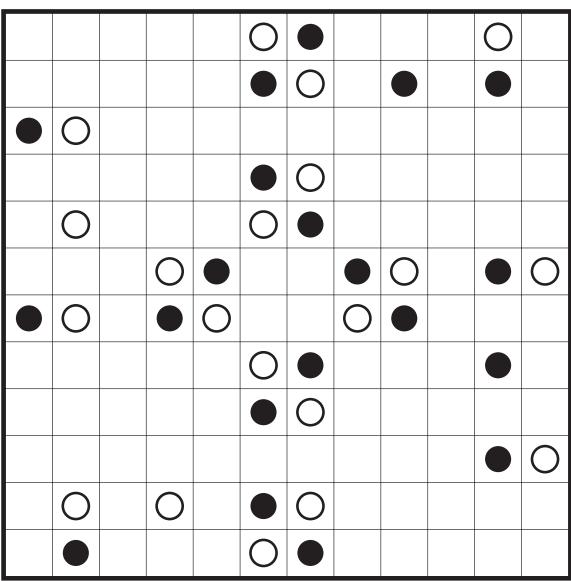


Pent-Up Rage



Statue Park by Murat Can Tonta





Checkerboards

