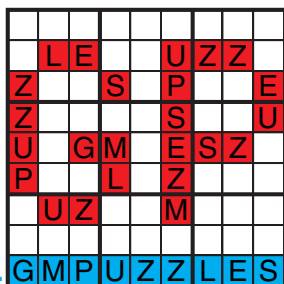




# VARIETY

Thomas Snyder    TomTom  
Murat Can Tonta    Battleships  
Jonas Gleim    Nurikabe  
Jeffrey Bardon    Cave  
Grant Fikes    Killer Sudoku  
Tom Collyer    Slitherlink

## GRANDMASTER PUZZLES



# TomTom by Thomas Snyder

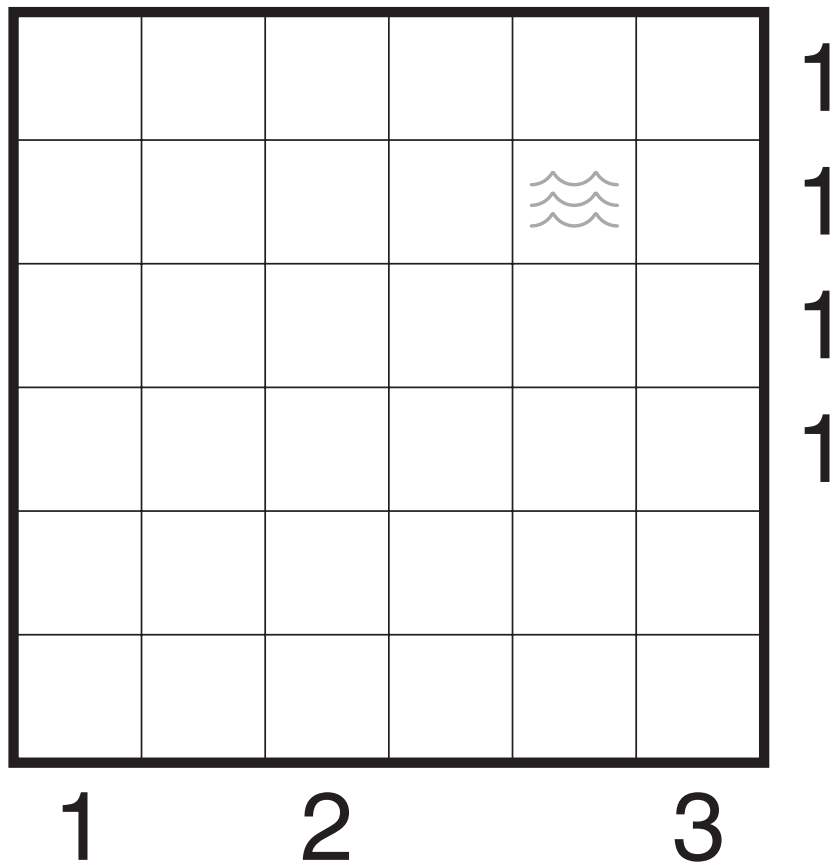


{1-5}

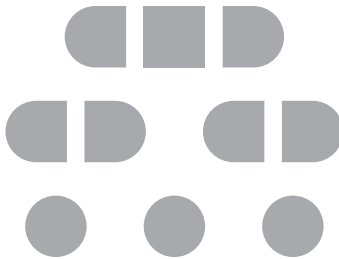
6	8	10	12	
		2	4	6
6				

*Even Up*

# Battleships by Murat Can Tonta



*Remainder*



# Nurikabe by Jonas Gleim



7									
	7		7						
	7								
				7			7		

*Six 7*

# Cave by Jeffrey Bardon



	2		4					6	
4				4					5
					3				
5									
	5				6		4		
		3		6				4	
									6
				6					
5					3				5
	4					2		3	

*Chain*

# Killer Sudoku by Grant Fikes

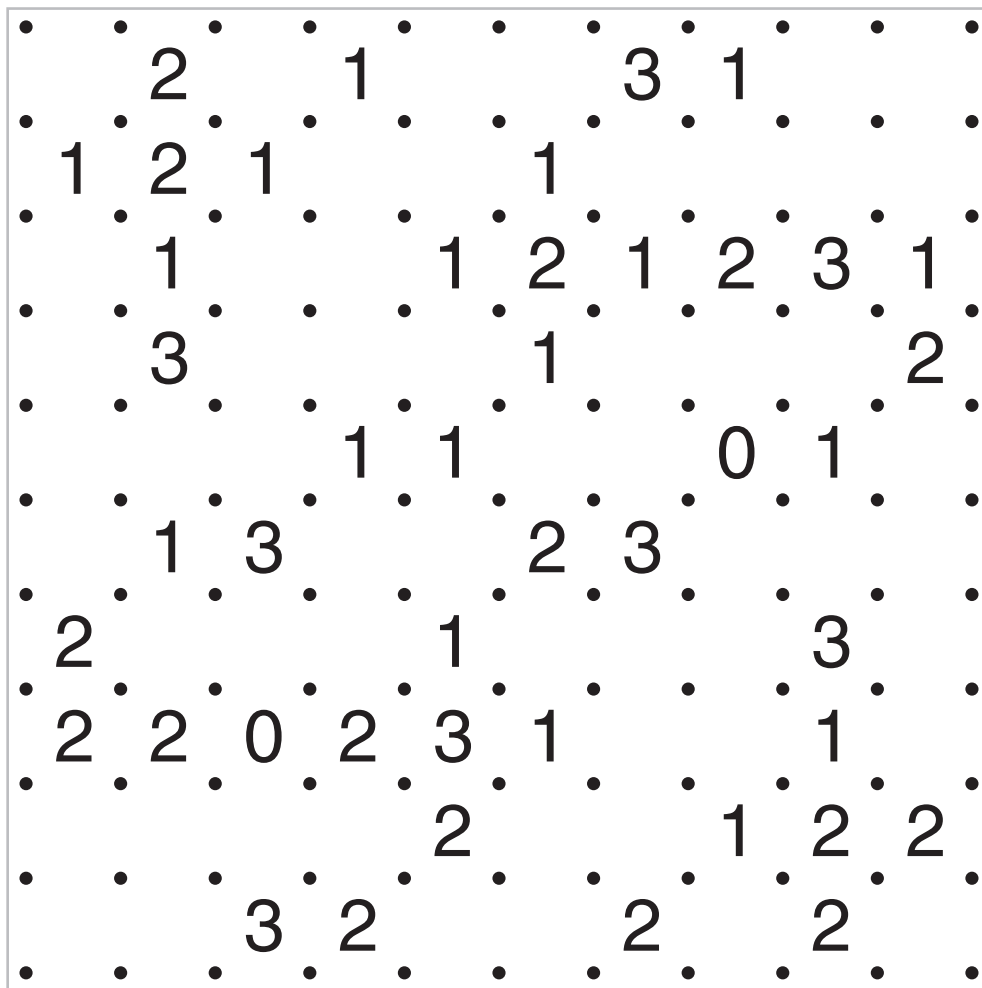
Rules: Classic Sudoku Rules. Also, the sum of the digits in each cage must equal the value given in the upper-left corner of that cage. Digits cannot repeat inside a cage.



			45			5		
6							11	
	11					8		11
12								
		4			11			
9		3	28				8	
	4					11		15
	10							

*Initial Impressions*

# Slitherlink by Tom Collyer



*Uncommon Patterns*