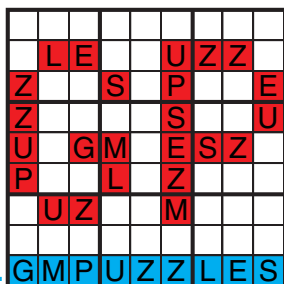




SKYSCRAPERS

Murat Can Tonta Skyscrapers
Ashish Kumari Skyscrapers
Serkan Yürekli Skyscrapers
Freddie Hand Skyscrapers (AntiKnight)
Serkan Yürekli Thermo-Skyscrapers
Murat Can Tonta Skyscrapers

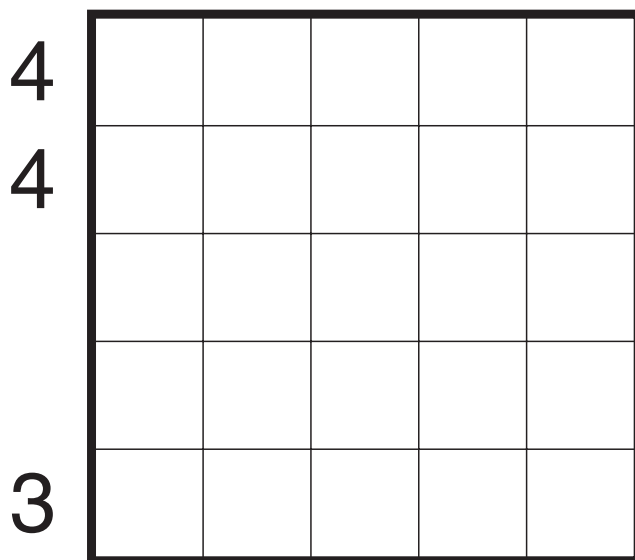
GRANDMASTER PUZZLES



Skyscrapers by Murat Can Tonta

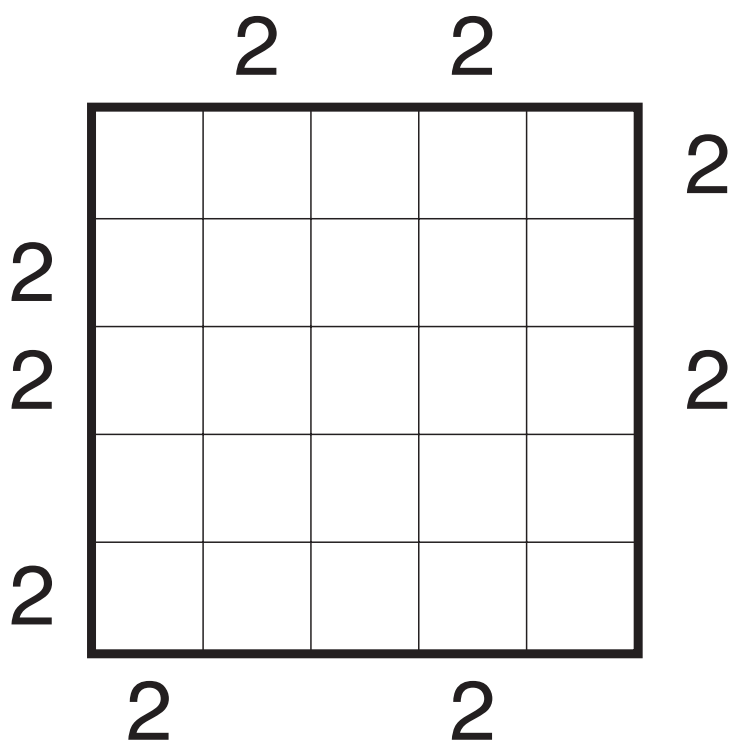


2 2



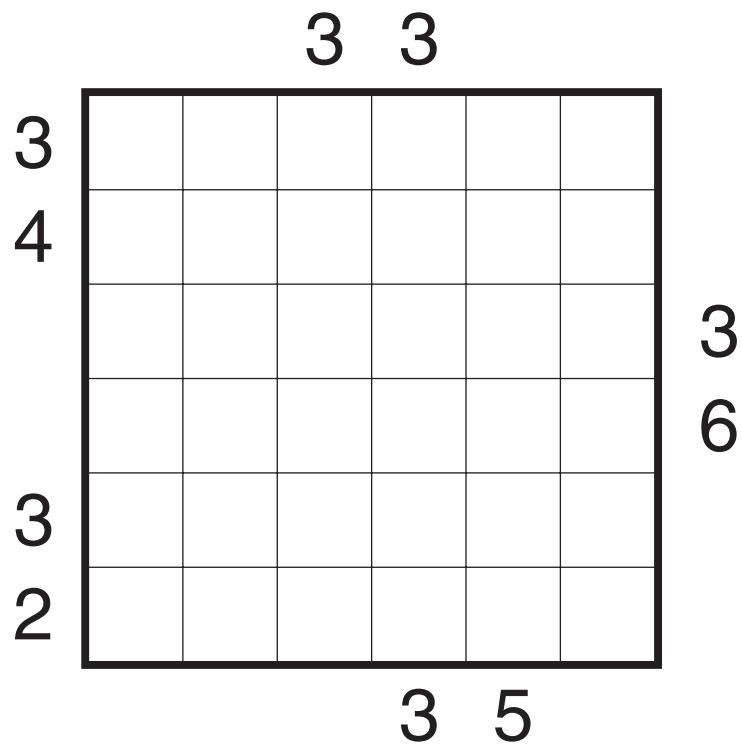
Twins

Skyscrapers by Ashish Kumar



Twos

Skyscrapers by Serkan Yürekli

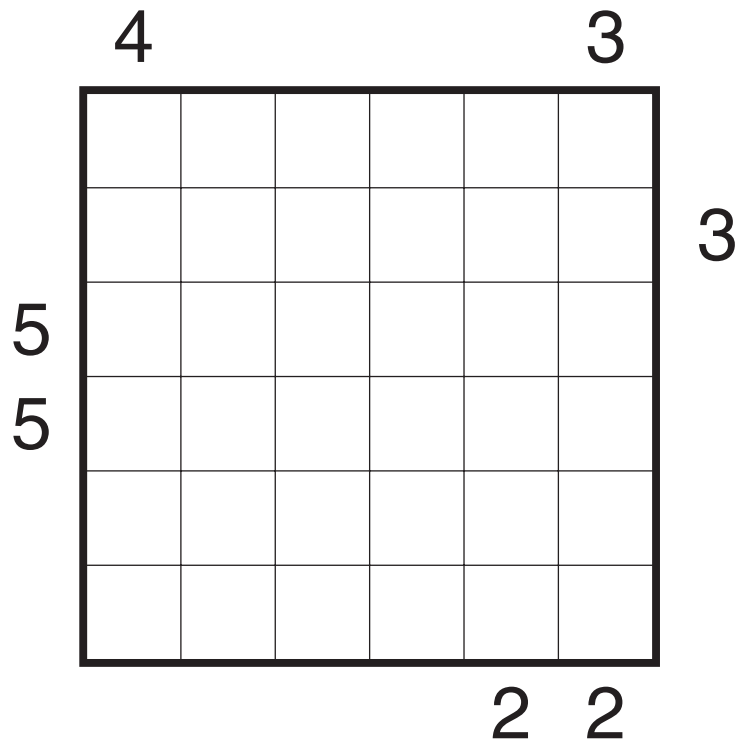


Three's Company

Skyscrapers (Anti-Knight) by Freddie Hand

Rules: Standard Skyscrapers rules. Also, digits cannot repeat in any cells separated by a chess knight's move.

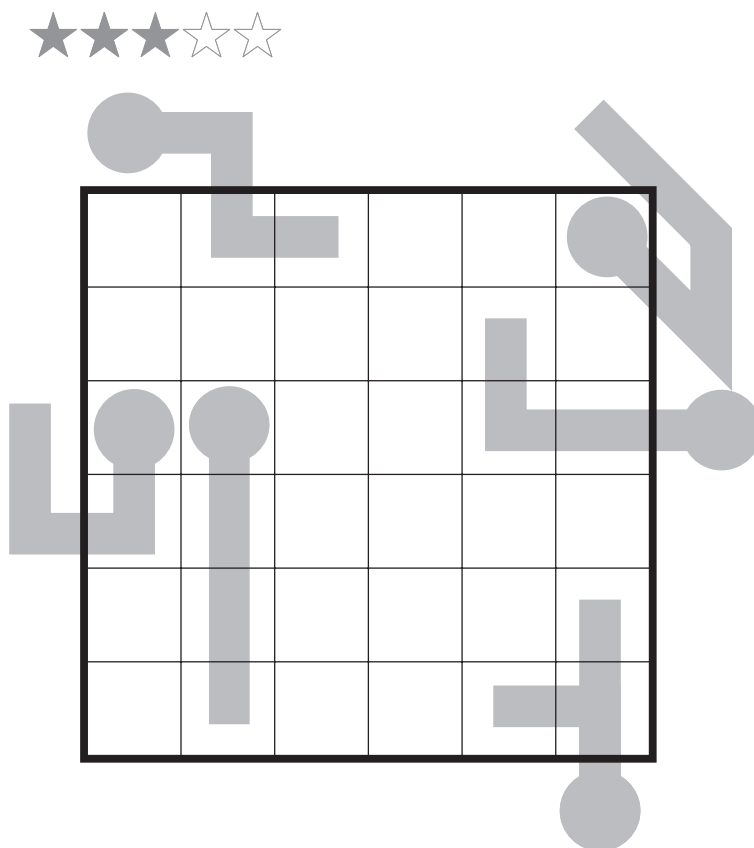
	x		x	
x				x
		1		
x				x
	x		x	



Groups

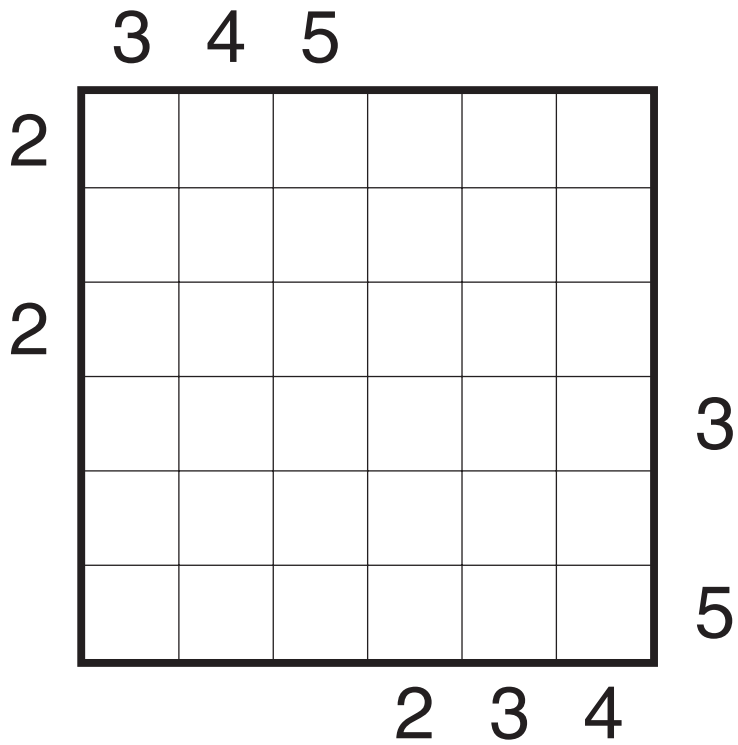
Thermo-Skyscrapers by Serkan Yürekli

Rules: Standard Skyscrapers rules. Also, as in Thermo-Sudoku, digits must be strictly increasing in all thermometer shapes from round bulb to flat end.



Tetrominoes

Skyscrapers by Murat Can Tonta



Consecutives