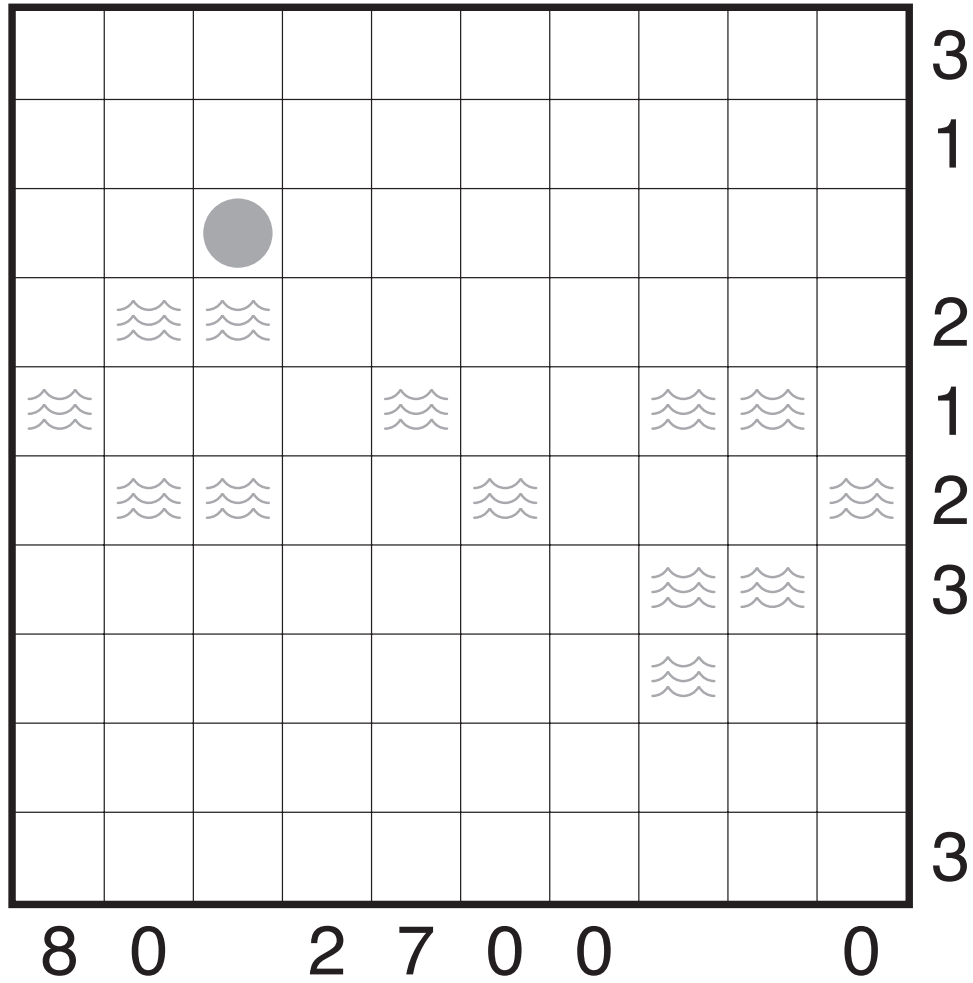
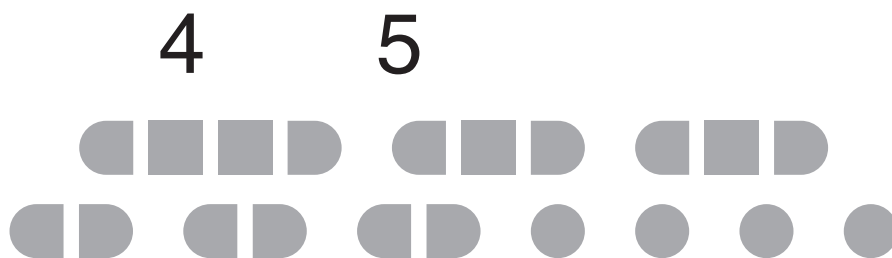
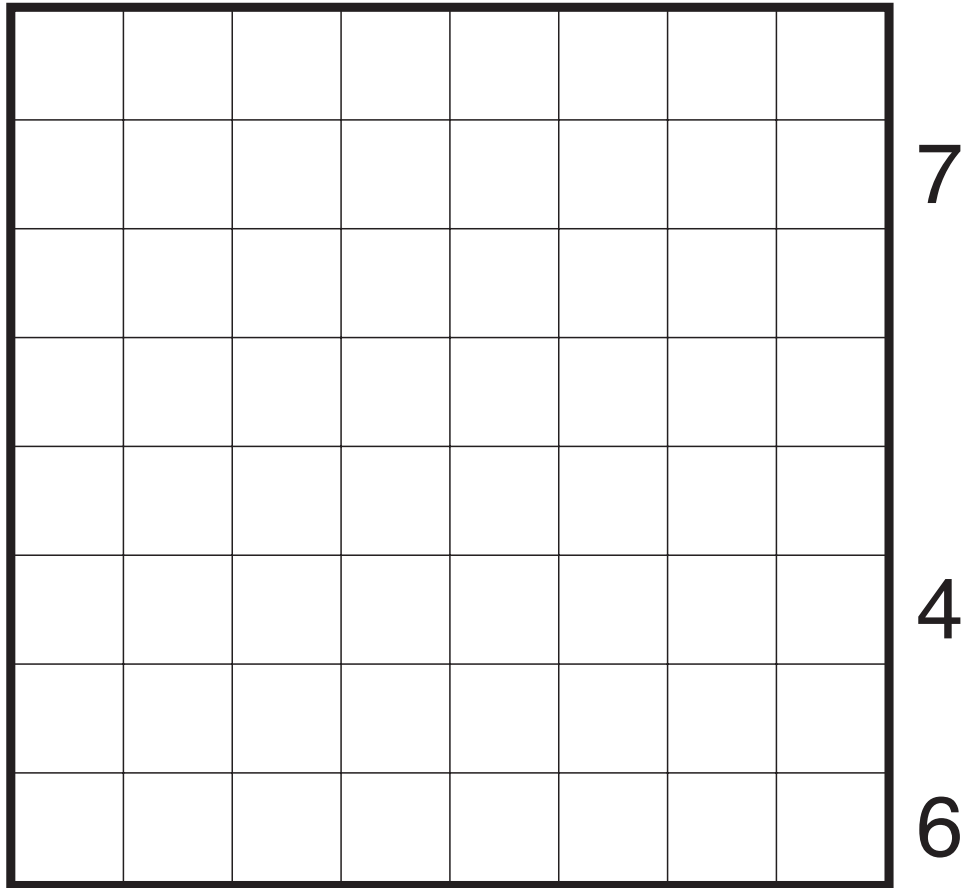


# Battleships by Serkan Yürekli



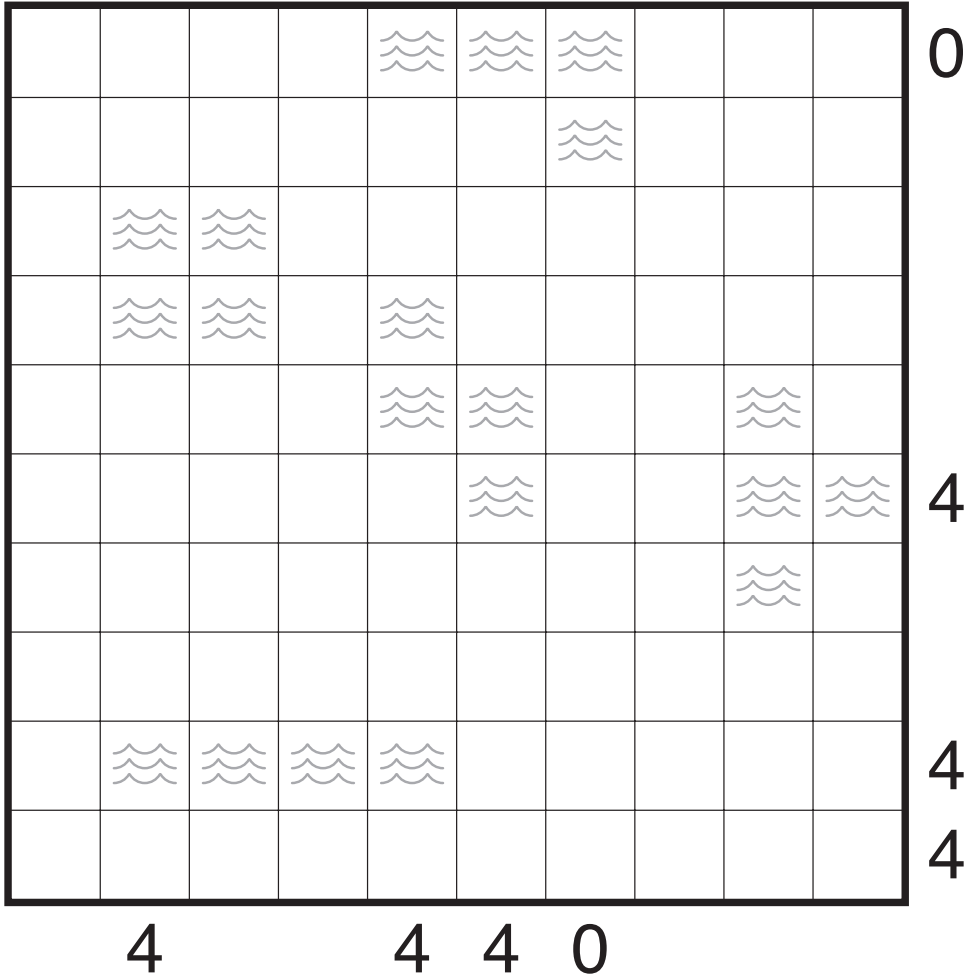
*Hidden*

# Battleships by Murat Can Tonta



*High Seas*

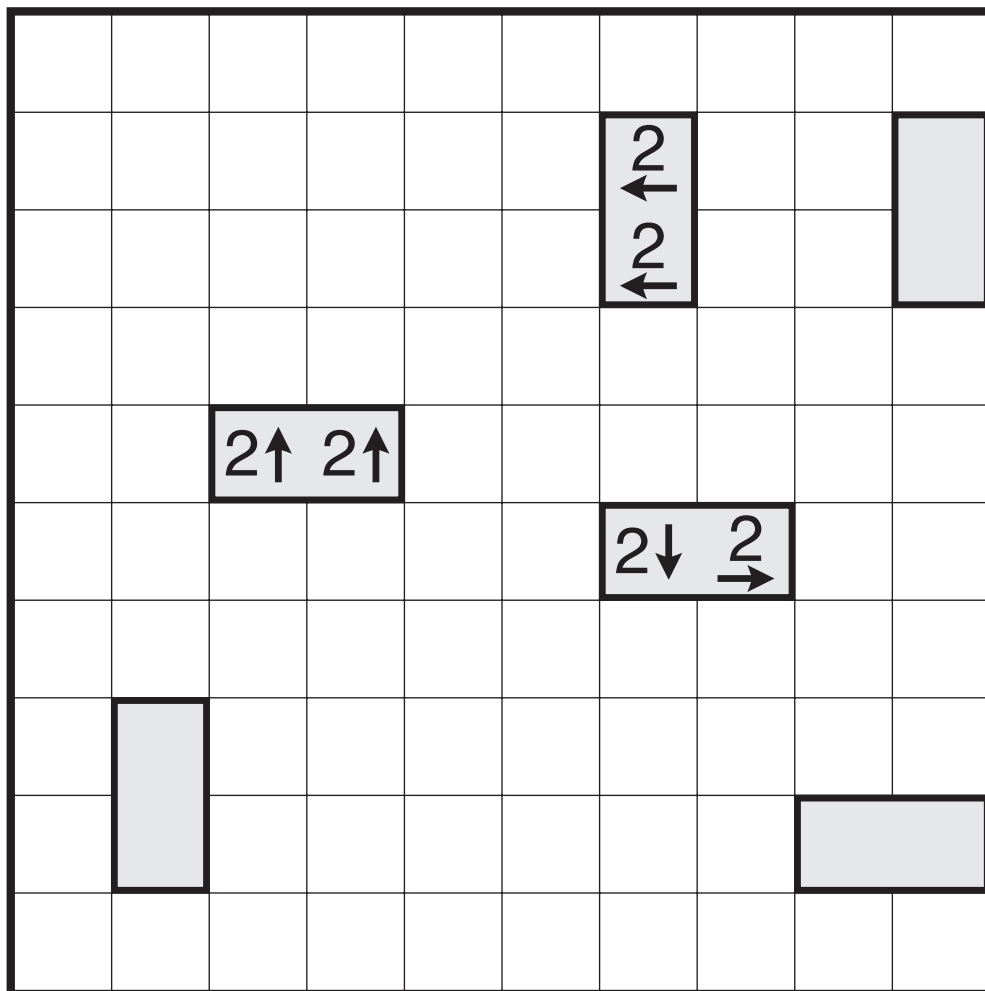
# Battleships by Serkan Yürekli



*Tetriminoes*

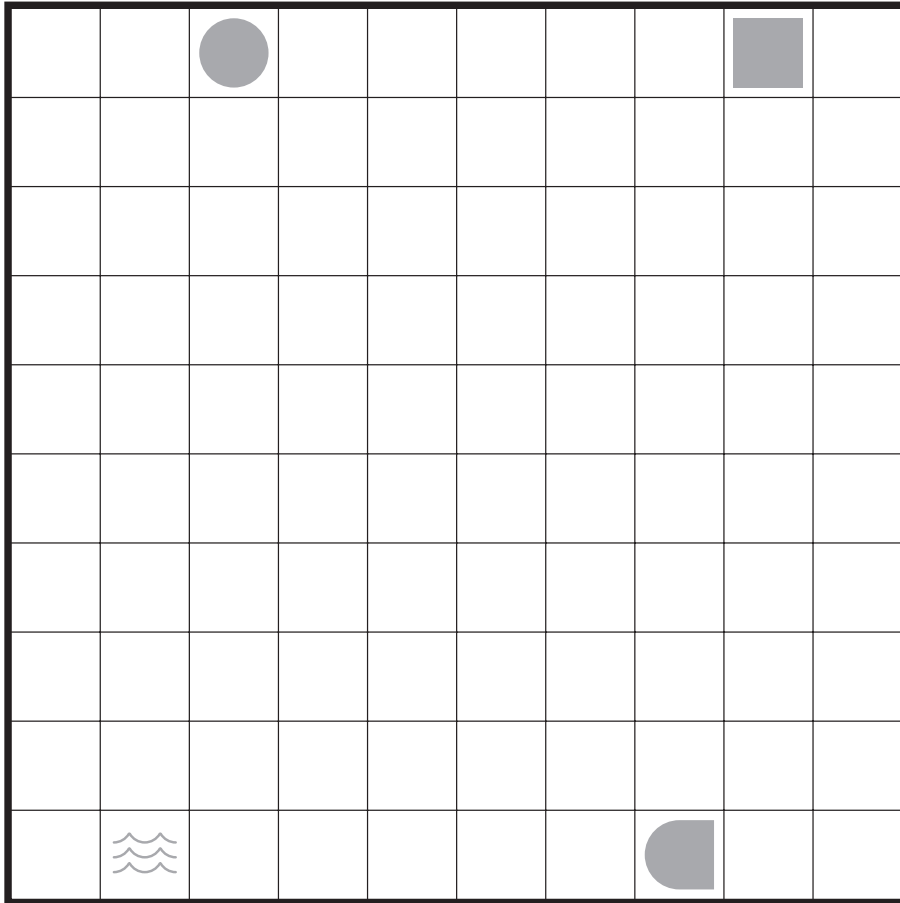
# Yajilin Battleships by Freddie Hand

Rules: Variation of Battleships and Yajilin. The whole fleet must be placed in the grid; different ships cannot be placed in adjacent cells that share an edge or corner. The grid contains internal clues (a number and an arrow) that show how many ship segments are in the indicated direction. All remaining white cells that do not contain a ship



*Destroyers*

# Battleships by JinHoo Ahn



0  
0  
1  
1

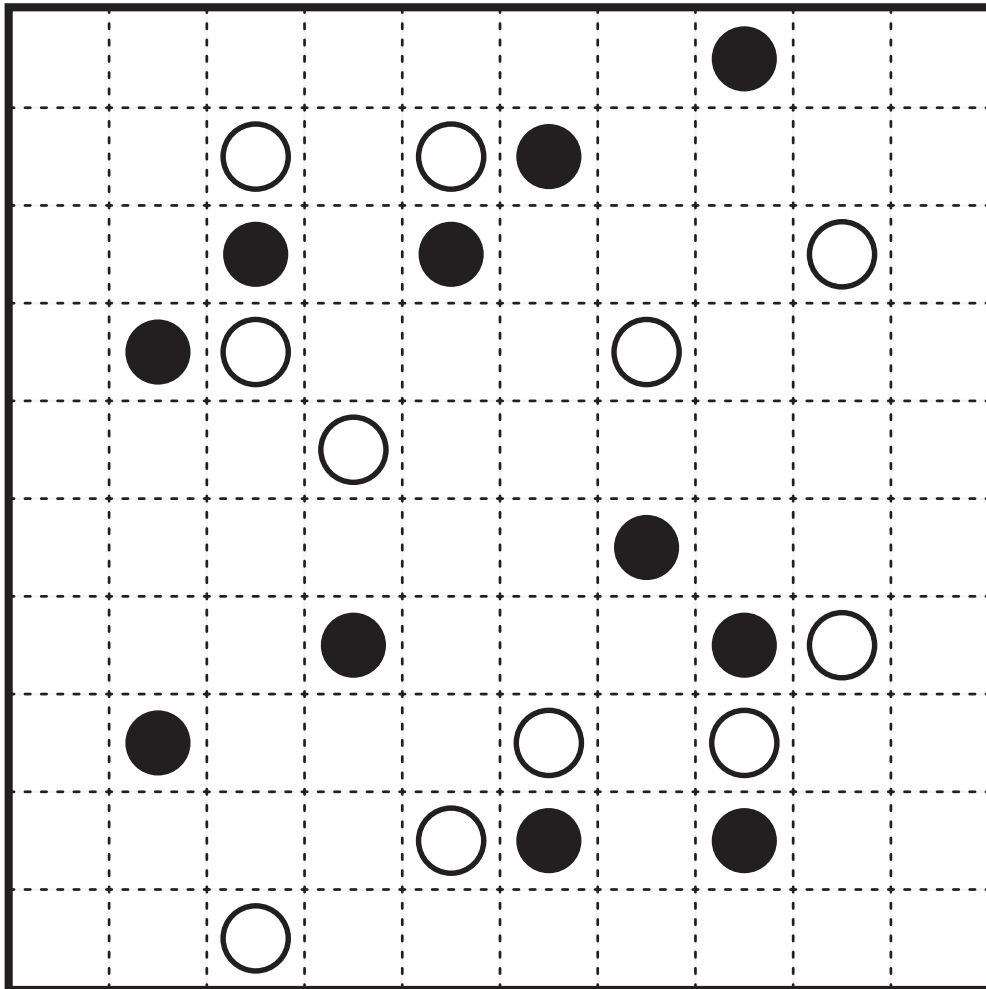
2 2 3 3 4 4



*Double Numbers*

# Masyu (Battleships) by Fatih Kamer Anda

Rules: Combination of Masyu and Battleships. Standard Masyu rules. All empty cells not occupied by the Masyu loop will belong to the fleet of ships given below. The whole fleet must be placed in the grid; different ships cannot be placed in adjacent cells that share an edge or corner.



*Antisymmetry*