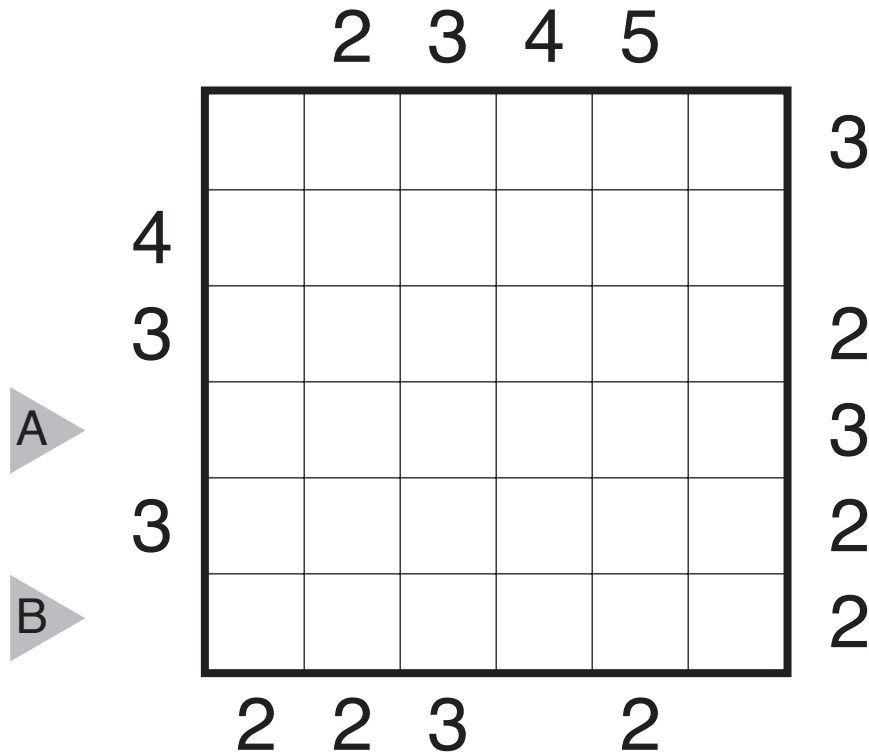
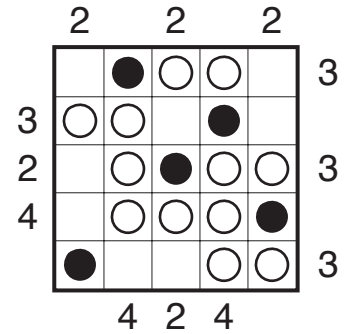
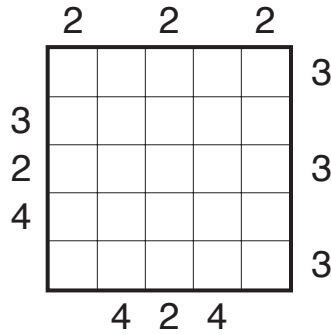
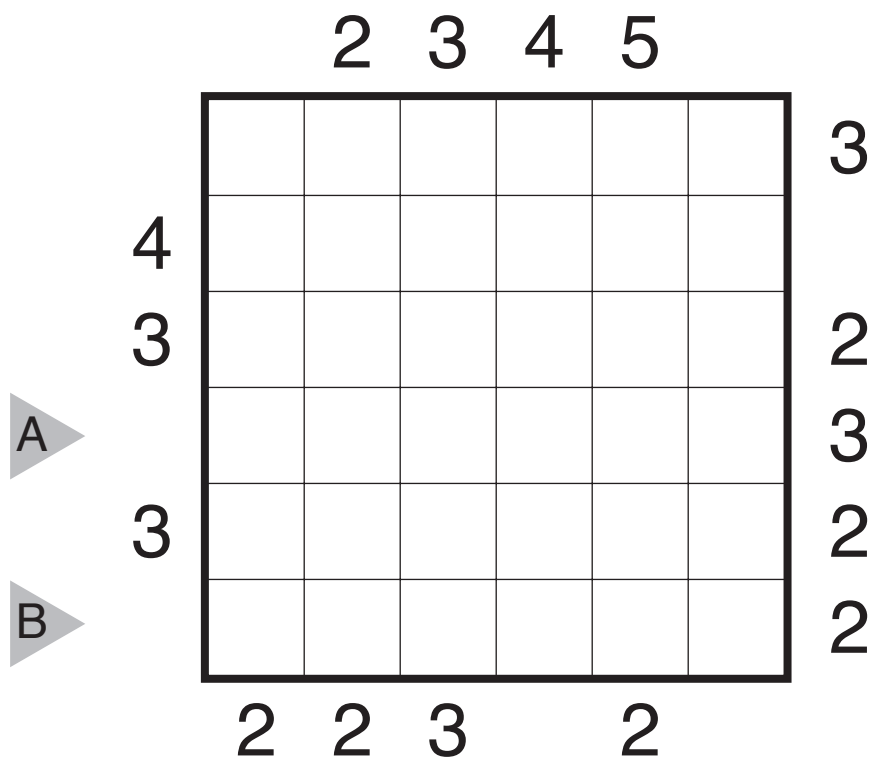


2019/07/01:  
 Gems and Stones by Ashish Kumar  
 Theme: Logical

**Rules:** Fill some cells with either a single white or black “stone” so that there is exactly one black stone in each row and column. Digits on the outside indicate the count of stones in that row/column up to and including the black stone.



2019/07/01:  
Skyscrapers by Ashish Kumar  
Theme: Logical



2019/07/02:  
Minesweeper by Ashish Kumar  
Theme: Cross

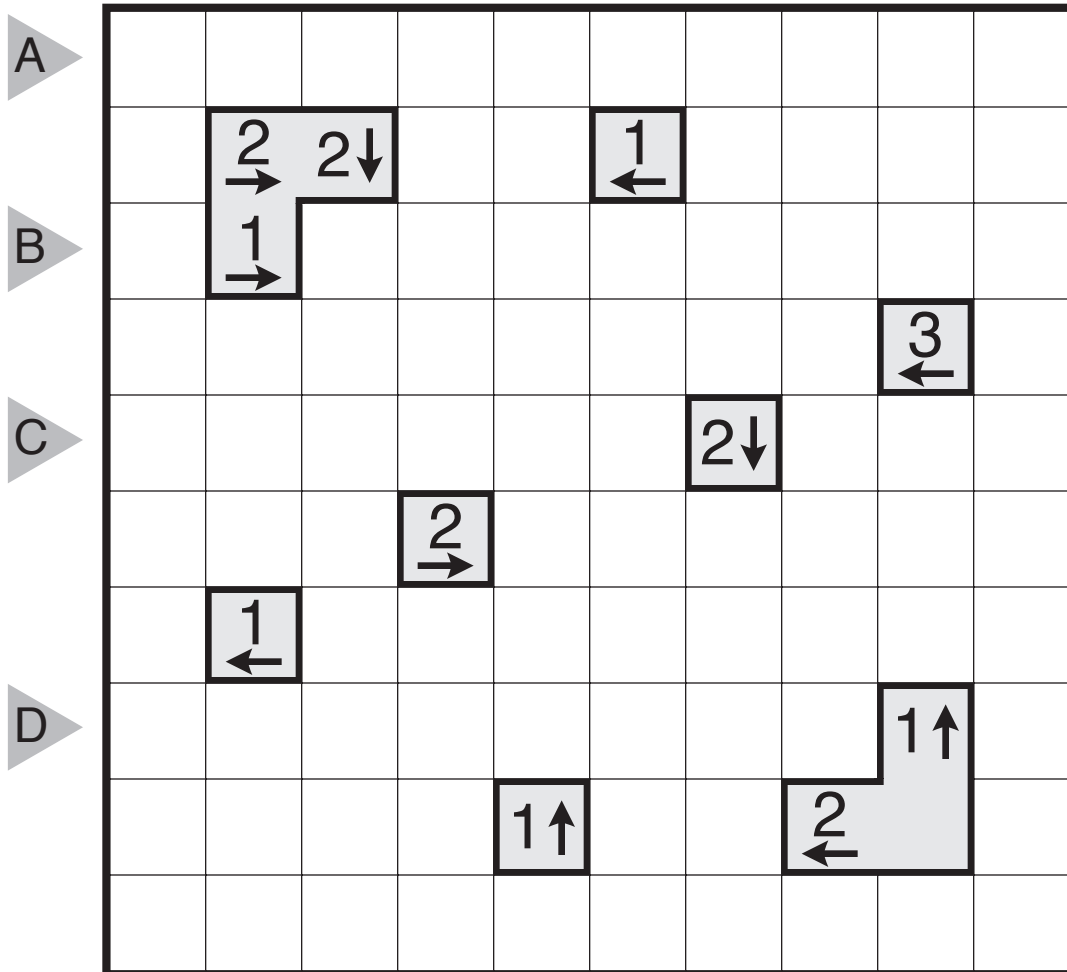
	1	2		2			0		
0				2				1	
		3	2		1	2		2	
A		1				2			
	1	1			3			3	2
		1				2			
	0		1	2		3	3		
B	0				1				2
		1			1		2	1	



2019/07/03:

Yajilin by Ashish Kumar and Thomas Snyder

Theme: Clue Symmetry and Logic

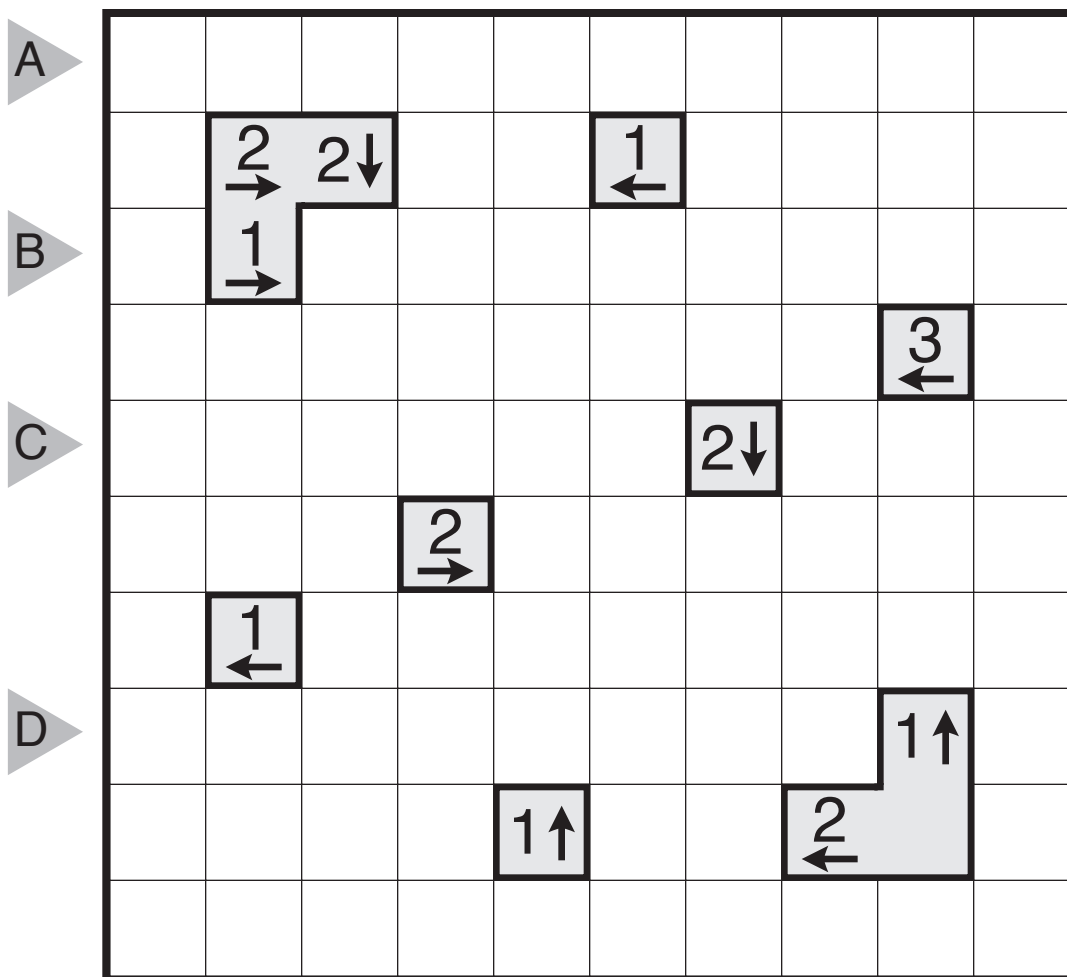


2019/07/03:

# Yajilin (Double) by Ashish Kumar and Thomas Snyder

## Theme: Clue Symmetry and Logic

**Rules:** Standard Yajilin Rules, except that instead of blackening single cells, blacken in dominoes (1x2 rectangles). Clues indicate the total number of dominoes (not the total number of cells) that are shaded in the given direction.



2019/07/04:

Cave by Ashish Kumar and Thomas Snyder

Theme: Clue Symmetry & Logic

	2			4			5			5
A						6				
		3			6			7		
	8									9
B									4	
		6								
C	5									5
			3			6			3	
					7					
D	5			6			6			7

2019/07/04:

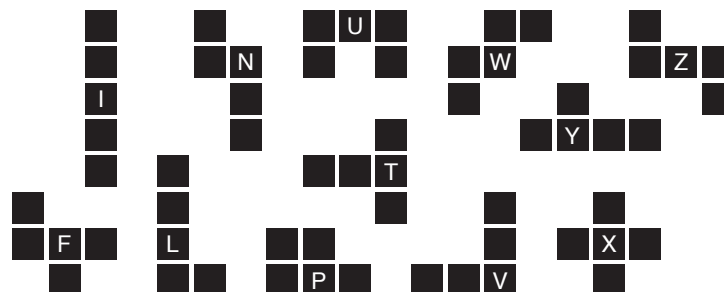
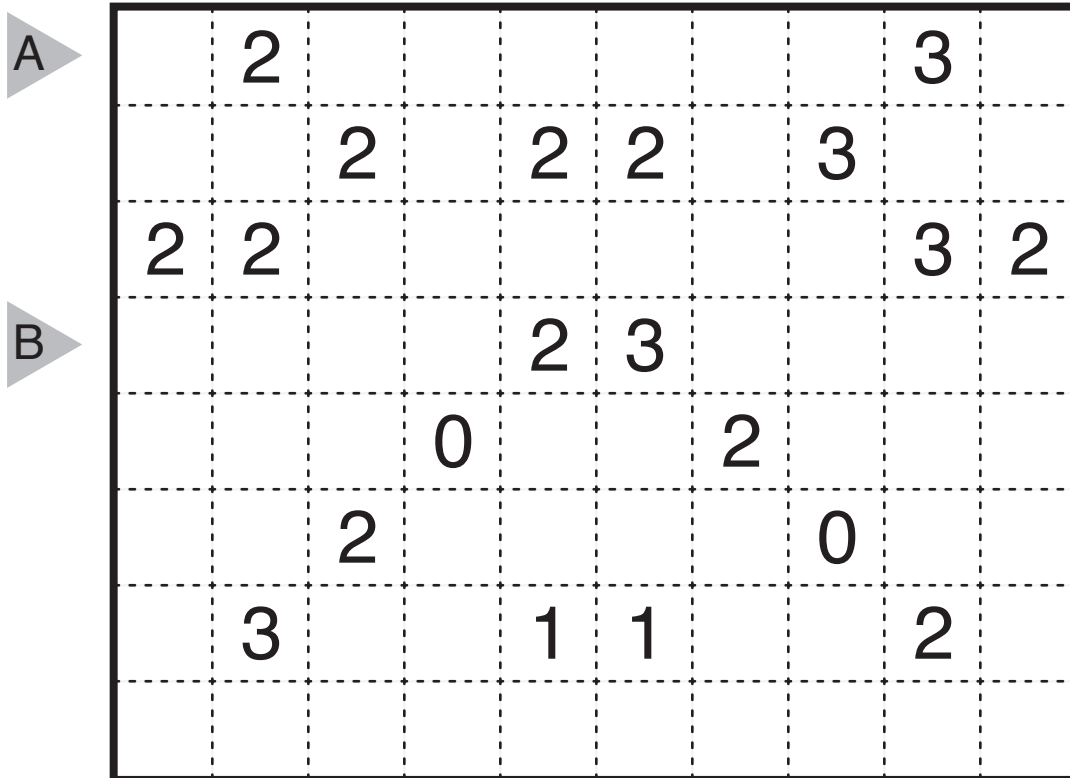
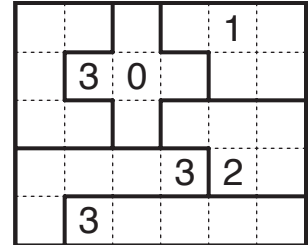
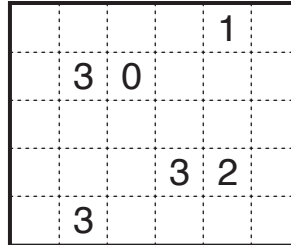
Kurotto by Ashish Kumar and Thomas Snyder  
Theme: Clue Symmetry and Logic

	(2)			(4)			(5)			(5)
A						(6)				
		(3)			(6)			(7)		
	(8)									(9)
B									(4)	
		(6)								
C	(5)									(5)
			(3)			(6)			(3)	
					(7)					
D	(5)			(6)			(6)			(7)



2019/07/05:  
 Five Cells by Ashish Kumar  
 Theme: Clue Symmetry and Logic

**Rules:** Divide the grid into five cell regions (pentominoes). The clue numbers in the grid indicate how many of the four edges of that cell are part of the border of a pentomino. (There can be no lines inside the P pentomino.)



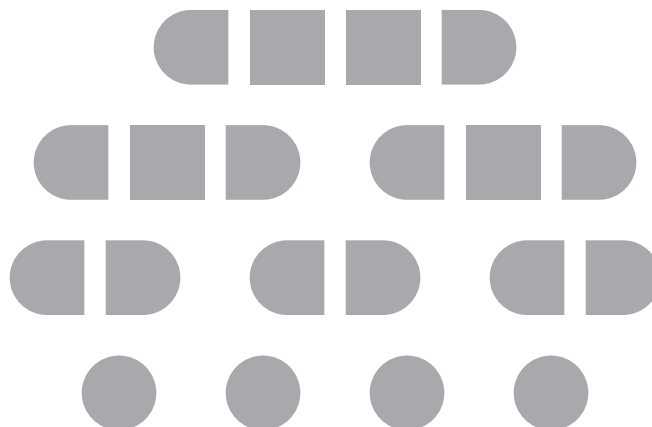
2019/07/05:

# Battleships (Minesweeper) by Ashish Kumar

## Theme: Clue Symmetry and Logic

Rules: Variation of standard Battleships rules. Instead of exterior clues, clues inside the grid indicate the number of adjacent squares, including diagonally adjacent squares, containing ship segments. Ships do not sit on cells with numbers.

	2							3	
		2		2	2		3		
2	2							3	2
				2	3				
			0			2			
		2					0		
	3			1	1			2	



2019/07/06:  
 Even/Odd Sudoku by Ashish Kumar  
 Theme: Even Box

Rules: Apply Classic Sudoku Rules. Also, cells with a square contain an even digit; cells with a circle contain an odd digit.

			■	4			9	
		■		■	9			6
A		■	9			■	7	
	■		7			■	6	
	1	■		6			■	5
		2	■			5		■
B			3	■			4	■
	2			4	■		■	5
		7			5	■		

■ = 2, 4, 6, 8

● = 1, 3, 5, 7, 9

2019/07/06:  
 Even/Odd Sudoku by Ashish Kumar  
 Theme: Odd Box

Rules: Apply Classic Sudoku Rules. Also, cells with a square contain an even digit; cells with a circle contain an odd digit.

			●	4			9	
		●		●	9			6
A	●	9			●	7		
●			7			●	6	
1	●			6			●	5
B		2	●		5			●
		3	●			4	●	
2			4	●		●	5	
	7			5	●			

■ = 2, 4, 6, 8

● = 1, 3, 5, 7, 9