

2018/11/19:
Nurikabe by Serkan Yürekli
Theme: 12 to 15

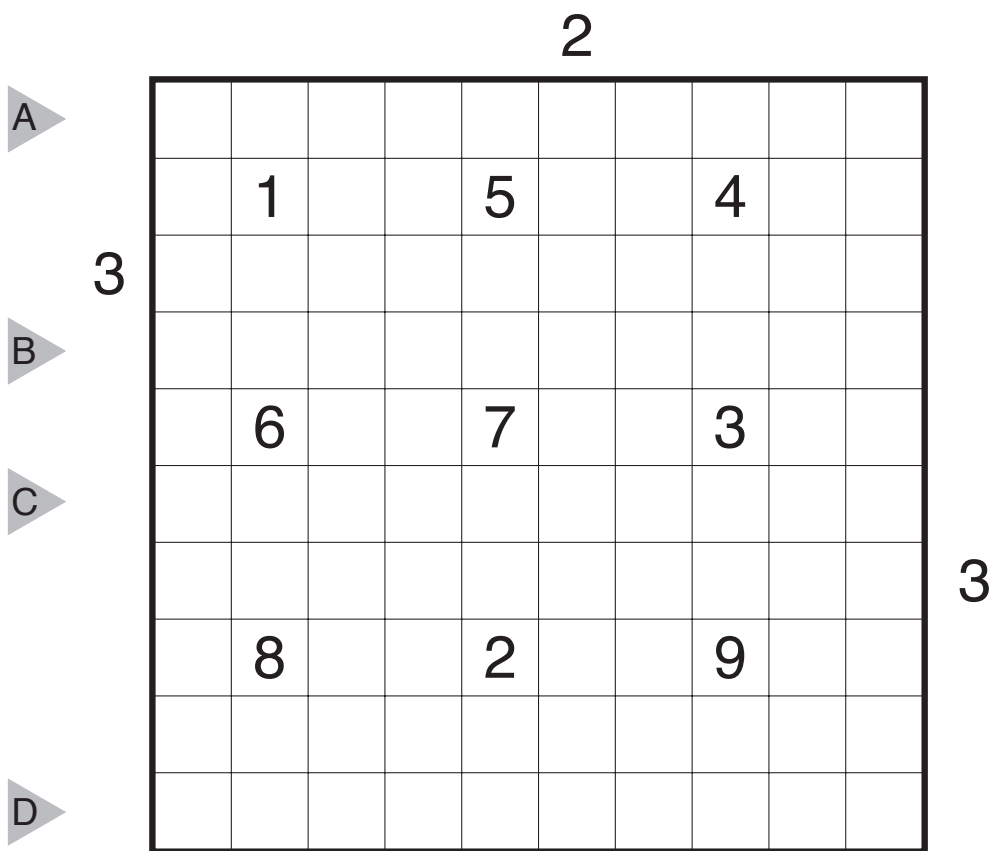
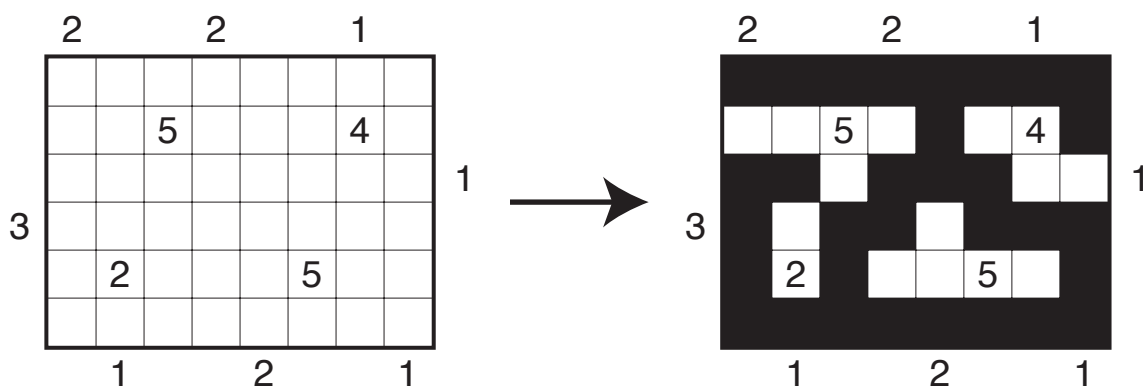
	1				1				1
		2						3	
A				1		1			
B					4				
				1		1			
		5						4	
C	1				3				1

2018/11/22:

Nurikabe (Skyscrapers) by Ashish Kumar

Theme: 1 to 9 (Originally on 2018 Puzzle GP Round 3)

Rules: Standard Nurikabe Rules. Also, the numbers outside the grid show the number of shaded segments visible in that direction (as in Skyscrapers). A shaded segment of length N in a given direction is taken as a building of height N. A building blocks the view of any building behind it of equal or lesser height. For instance, in the example, there are 3 buildings seen in the fourth row from the left (as $1 < 2 < 3$) but only 1 building seen in the third row from the right (as $3 > 2$).



2018/11/24:
 Nurikabe Loop by Murat Can Tonta
 Theme: Primes

Rules: In this variation of Nurikabe, the no 2x2 ocean rule is removed and instead all ocean cells must belong to a single closed loop. Specifically:
 Divide the grid into regions called “islands”, each containing exactly one of the given numbers and with the same area as that number. Islands can only touch diagonally. A single closed loop (without intersection or crossings) must be drawn in all remaining cells.

					7			11		
		3								
										2
▶ A										
								13		
▶ B					5					
			3							
▶ C										
	7									
▶ D										
									2	
		7			5					