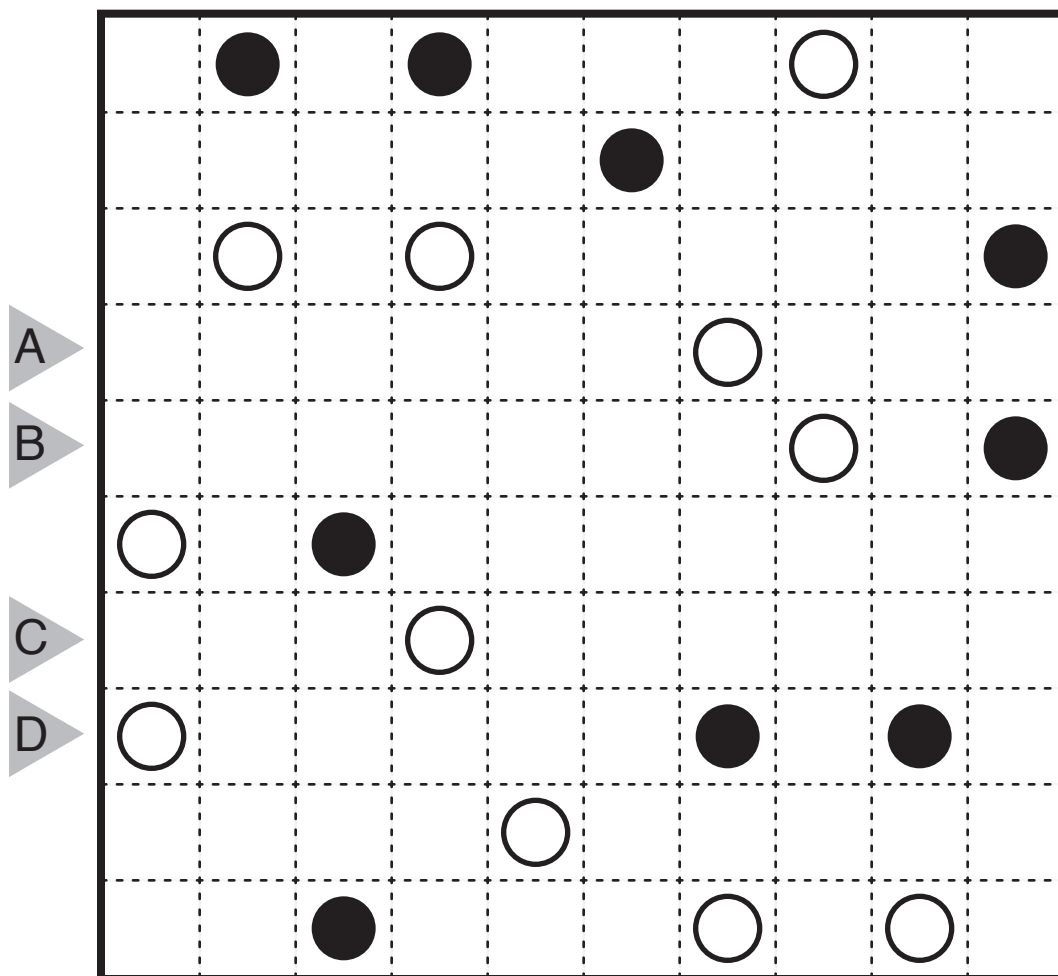


17/02/27:
Masyu by Grant Fikes
Theme: Almost Antisymmetric



17/02/28:
Fillomino by Grant Fikes
Theme: Clue Symmetry and Logic

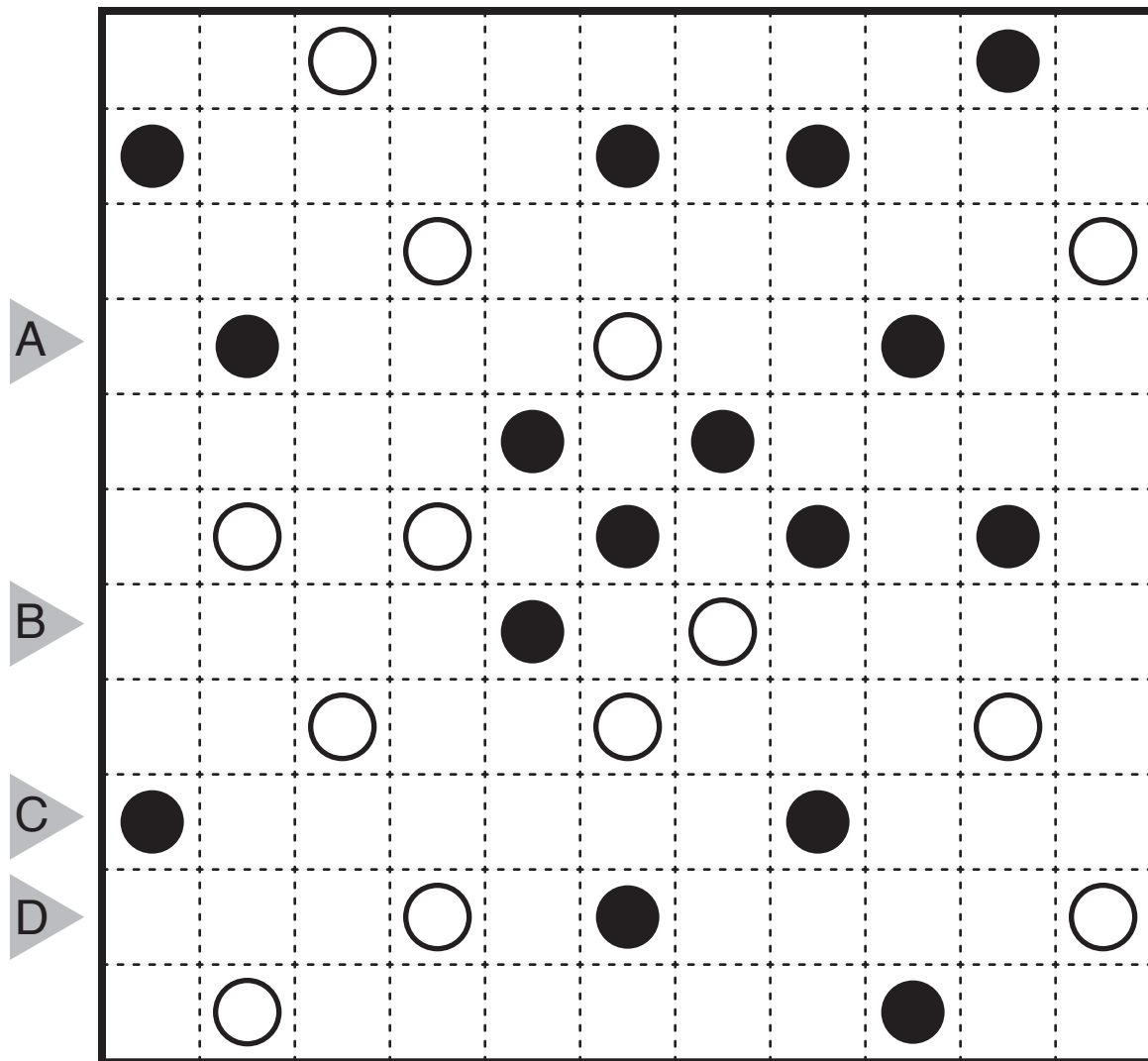
					5	3	5	3	4
	2	1	3	1					
					2	4	4	2	
	5	5	3	1					
A						6	3	1	4
	4	2	1	5					
B									
					4	3	3	6	
	1	4	2	5	2				

17/03/01:

Syuma by Prasanna Seshadri

Theme: Clue Symmetry and Logic

Rules: Variant of Masyu Rules. The loop turns in every black circle and goes straight through **at least one** adjacent square. The loop goes straight through every white circle and turns **in both** adjacent squares.



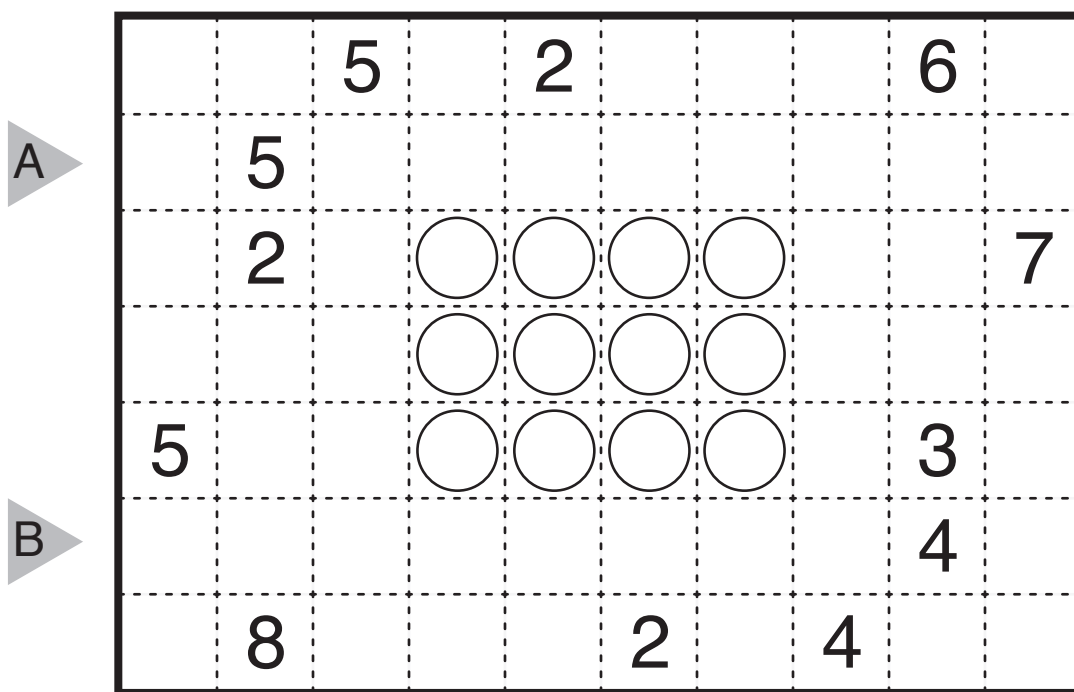
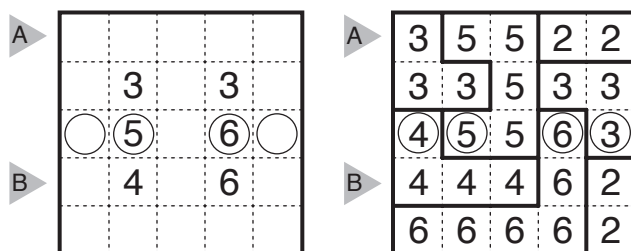
17/03/02:
Snake Pit by Carl Worth
Theme: Nest of Snakes

Rules: Divide the grid along the boundary lines so that every cell belongs to a snake.

A snake is a one-cell-wide path at least two cells long that does not touch itself, not even diagonally. Circled cells must be at one of the ends of a snake. A snake may contain one circled cell, two circled cells, or no circled cells at all. Numbered cells must be part of a snake with a length of exactly that number of cells.

A snake may contain one number, multiple identical numbers, or no numbers at all.

Two snakes of the same length cannot touch each other horizontally or vertically.

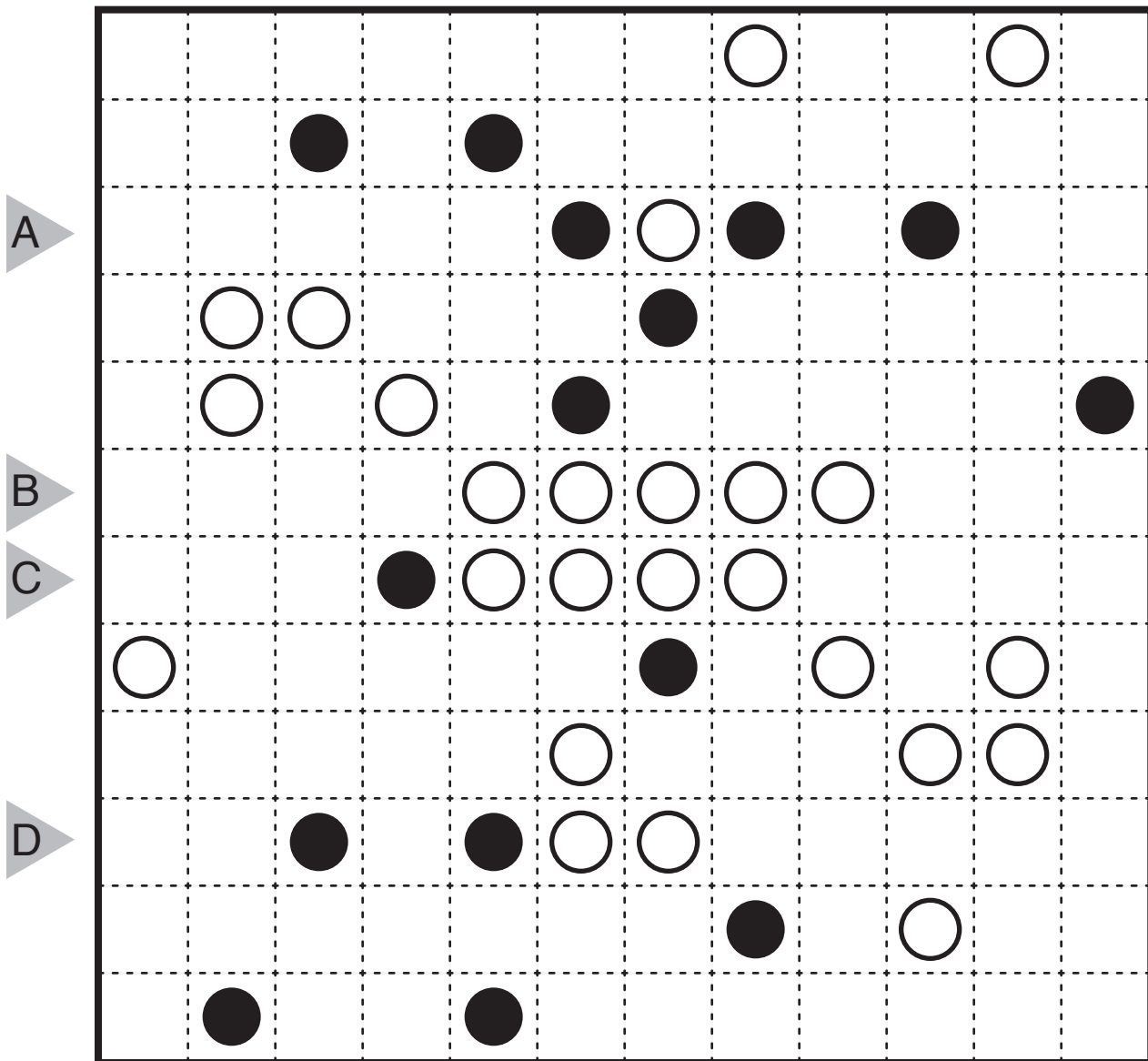


17/03/03:

Masyu (Deformable) by Serkan Yürekli

Theme: Clue Symmetry and Logic

Rules: Standard Masyu Rules. Also, some white circles may be shaded to become black circles.



17/03/04:

Fillomino (Symmetry) by Murat Can Tonta

Theme: Clue Symmetry and Logic

Rules: Standard Fillomino Rules. Also, all polyominoes should have rotational symmetry.

A

B

7			6			1	11			1			8
			4			6	6			4			
			4			7	2			2			
2	1	4				12	2				1	4	6
3	4	4	5							3	8	6	1
3	7	7	5							5	4	4	11
1	2	5				3	5				12	12	12
			1			3	2			12			
			9			5	2			12			
6			6			4	4			12			12

17/03/02:

Birthday Surprise Puzzle by Prasanna Seshadri

Theme: 26 on 03/02

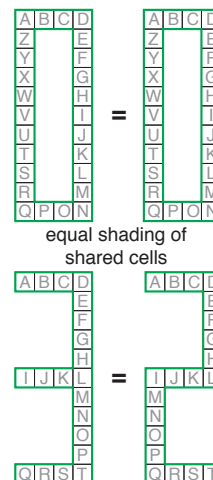
Rules: This puzzle combines Yajisan-Kazusan with Tapa with additional rules.

Left grid = Yajisan-Kazusan (No 2x2): Shade some cells black so that all unshaded number and arrow clues indicate the exact count of shaded cells in the given direction (all counts extend through gaps in the grid). Shaded cells cannot share an edge, and all white cells must remain connected as part of a single contiguous group. It is allowed to shade over some of the numbered cells; a shaded over clue may or may not be true. ***Also, no 2x2 area inside the grid can be fully white.***

Right grid = Tapa: Shade some empty cells black to create a single connected wall. Numbers in a cell indicate the length of consecutive shaded blocks in the neighboring cells. If there is more than one number in a cell, then there must be at least one white (unshaded) cell between the black cell groups. Cells with numbers cannot be shaded, and the shaded cells cannot form a 2x2 square anywhere in the grid.

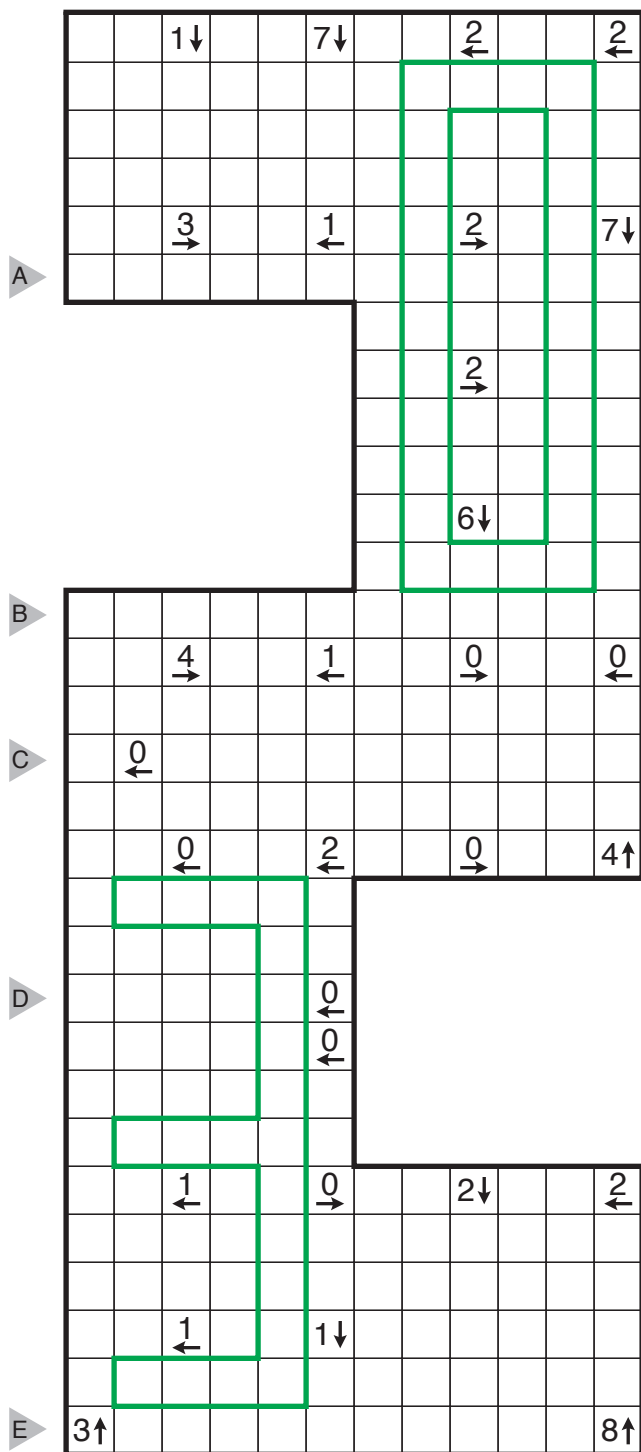
Additional rule 1: clues in the middle of the grids indicate the sum or the difference of the number of shaded cells in that row between the grids (possibly both).

Additional rule 2: The shading of the green outlined regions is equivalent in the two grids in the shared cells (if the cell labeled "A" in the illustration to the right is shaded in one grid it must be shaded in both grids). Note that the 3 and 2 share all locations except for the bottom vertical stem of the numbers which is shifted.



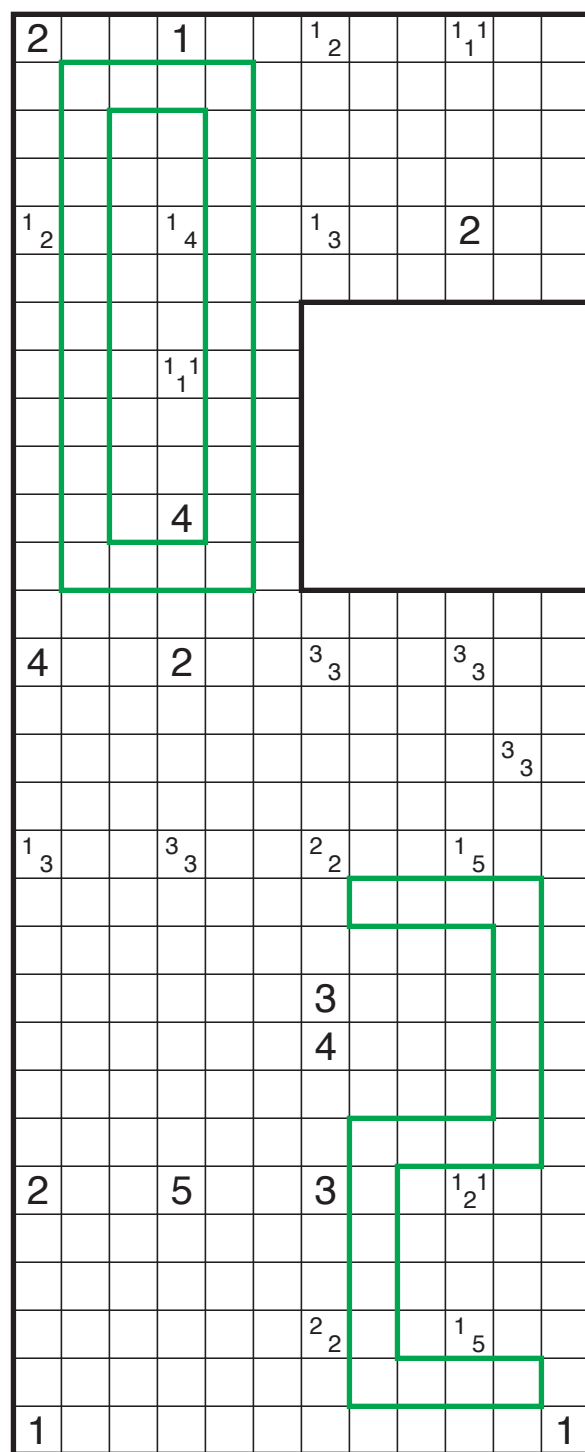
Answer entry: For each marked row, enter the length in cells of each of the unshaded segments from left to right in the Yajisan-Kazusan followed by the length of each of the shaded segments from left to right in the Tapa. Separate each row's entry from the next with a comma (but do not use commas in between the Yajisan-Kazusan and Tapa entry parts in a given row). Enter both digits for any two-digit large segment in an entry.

17/03/02:
 Birthday Surprise Puzzle by Prasanna Seshadri
 Theme: 26 on 03/02



1
9
9
1
2
0
1
7

1
9
9
1
2
0
1
7



A

B

C

D

E