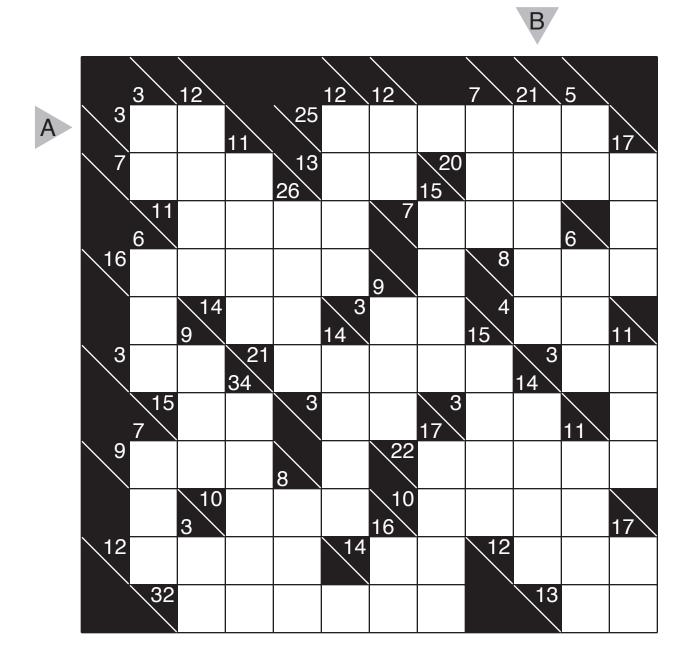
17/09/11: Kakuro by Walker Anderson Theme: Hidden



17/09/12:

Cross the Streams (Comparison) by Joseph Howard Theme: Logical

Rules: Standard Cross the Streams rules. Also, some sets of row/column clues have comparisons made to the left-most or upper-most ? clue. The value used for a ? clue must also be used for the remaining comparisons in that row/column (e.g., if ?, ?+2 the values could be 1, 3 or 2, 4 or 3, 5). ?= means a later clue has the same value as the first ?.

		A				В	C		D		
							?	?			? ?+4
			?	?	? ?×3		?=	?–2	?	?	?
		?	?/3	?×4	?×3	*	?+1	?–2	?+1	?–2	?+4
?	?=										
?	?+1										
3	3										
1 *	1										
* 4	*										
1	1										
? ?×2	?/2										
*	3										
?	?+1										
	?										

17/09/13:

Cross the Streams (LITS) by Bryce Herdt Theme: Book Code?

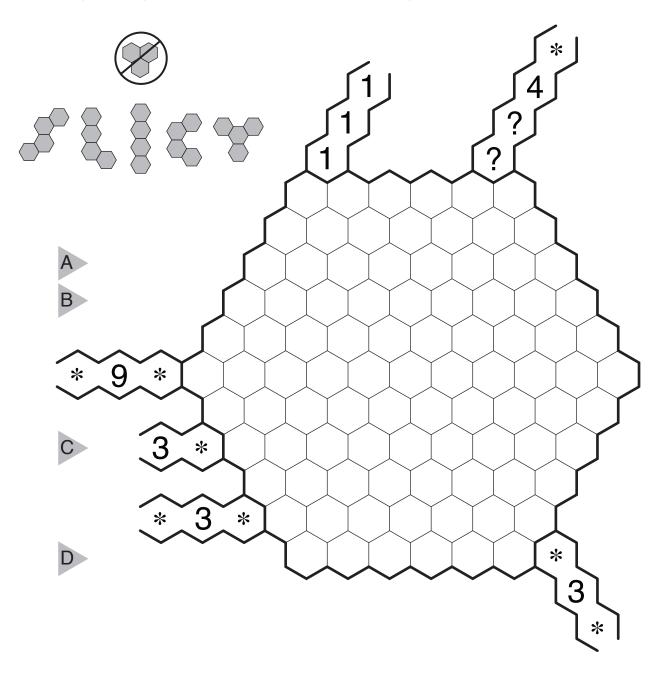
(the row clues hide the theme word "LITS", but how?)

Rules: Standard Cross the Streams rules. Also, the shaded region must be able to be split into tetrominoes to form a valid LITS solution (meaning all tetrominoes are connected but no two tetrominoes sharing an edge are the same shape, including rotations and reflections).

						A		В				C	D
				1			*		2				
				? 5			2 ?		*	*	2		
				5	*	*	?	*	1	4	*	*	*
1	2	*	4										
			*										
			*										
	5	*	2										
			*										
			*										
2	1	*	5										
			*										
			*										
	6	*	1										

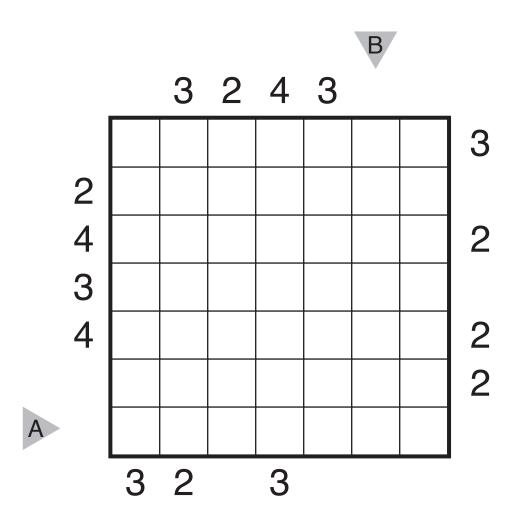
17/09/14: Cross the Streams (SLICY) by Bryce Herdt Theme: Logical

Rules: Variation of Cross the Streams. Instead of the "no 2×2 shaded square" rule, in this hexagonal grid no 3 cells that share a point can be shaded. Also, the shaded region must be able to be split into tetrahexes to form a valid SLICY solution (meaning all tetrahexes are connected but no two tetrahexes sharing an edge are the same shape, including rotations and reflections).



17/09/15: Skyscrapers (Easy as 2, 3, 4) by Fidel Zapico Theme: Logical

Rules: Standard Skyscrapers Rules. Additionally, each outside clue is also an "Easy as A, B, C" puzzle type clue, showing which digit of 2, 3, and 4 appears first in that direction in the row or column.



17/09/16: Snake Pit X by Nikolai Beluhov Theme: XOXOXO (+ Antisymmetry)

Rules: Divide the grid along the boundary lines so that every cell belongs to a snake. A snake is a one-cell-wide path at least two cells long that does not touch itself, not even diagonally. Circled cells must be at one of the ends of a snake. A snake may contain one circled cell, two circled cells, or no circled cells at all. Numbered cells must be part of a snake with a length of exactly that number of cells.
A snake may contain one number, multiple identical numbers, or no numbers at all. Two snakes of the same length cannot touch each other horizontally or vertically. *Cells with an X cannot be an end of a snake.*

