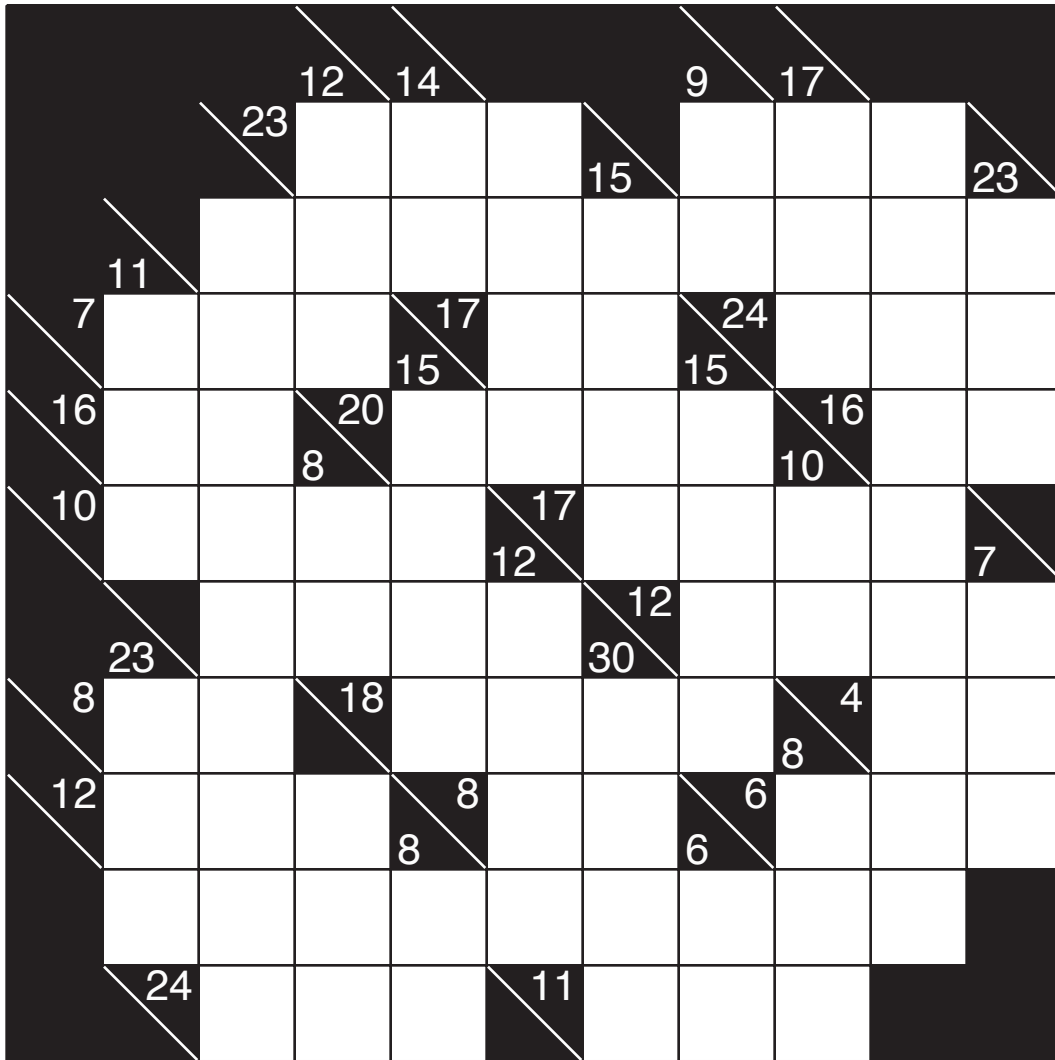
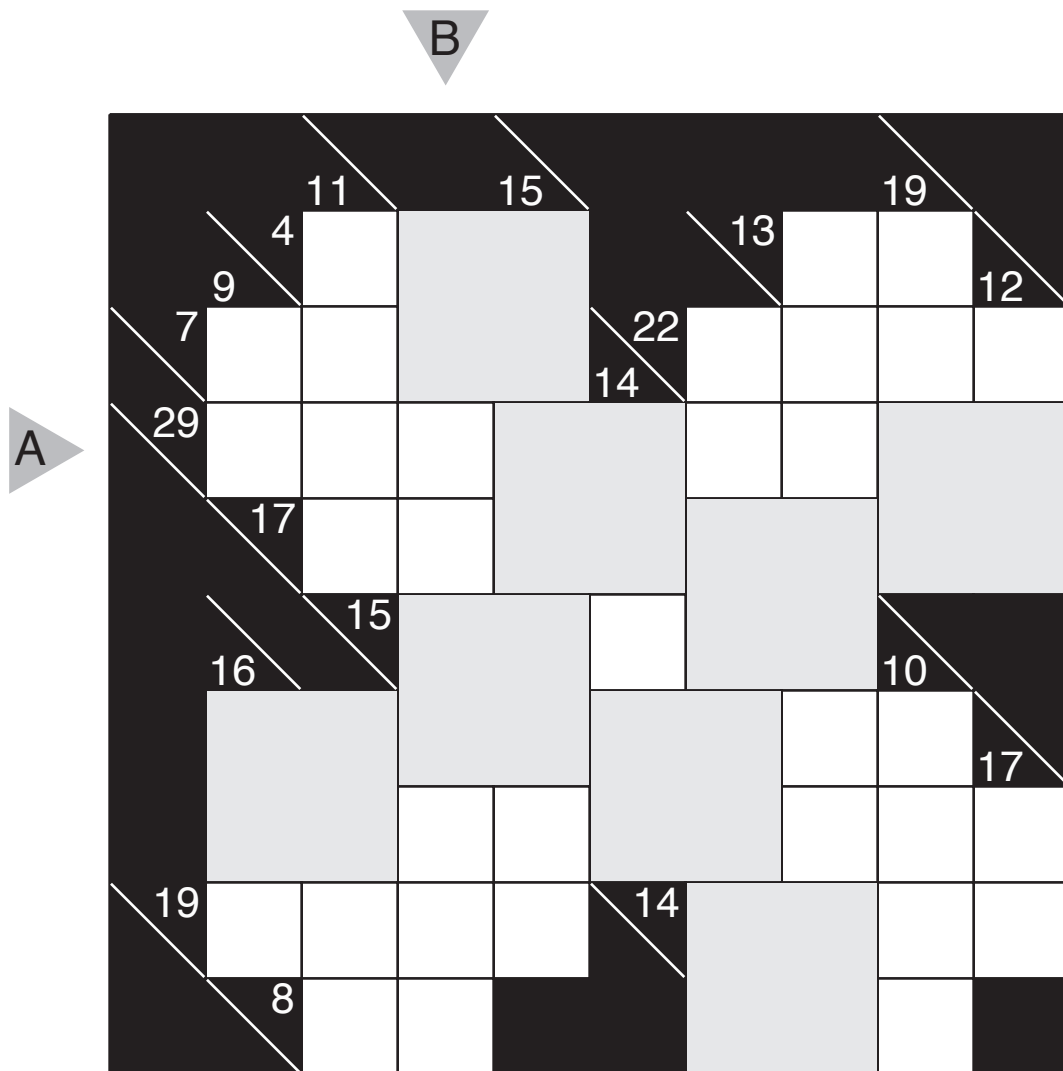


17/07/31:
 Kakuro by Grant Fikes
 Theme: Clue Symmetry and Logic



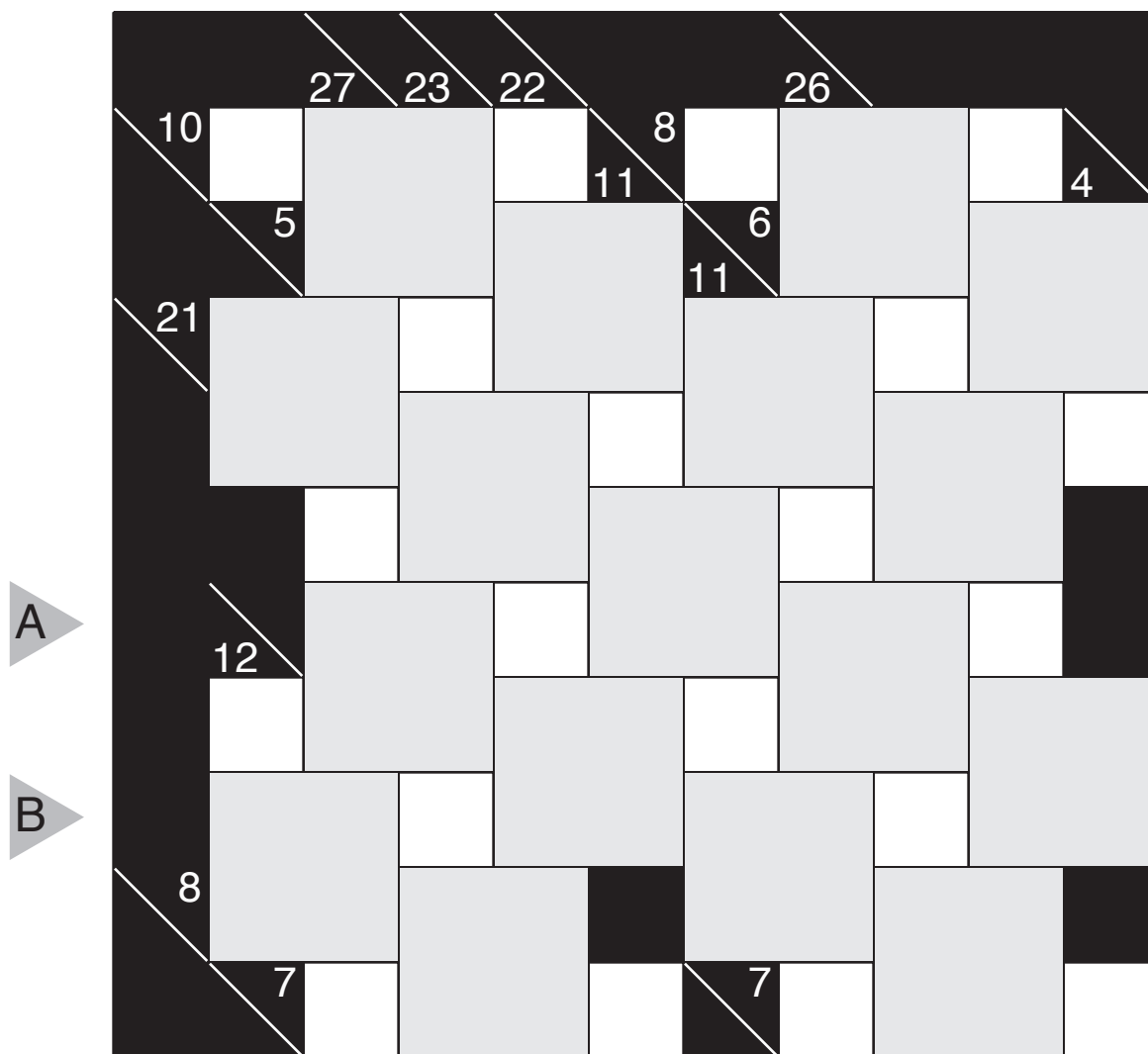
17/08/01:
 Kakuro (Double) by Grant Fikes
 Theme: Cloverleaf

Rules: Variation of Kakuro. The gray (2x2) cells are to be filled by a single digit which sits in multiple rows and columns. No digits can repeat within an entry, regardless of if it is in a small or large cell.

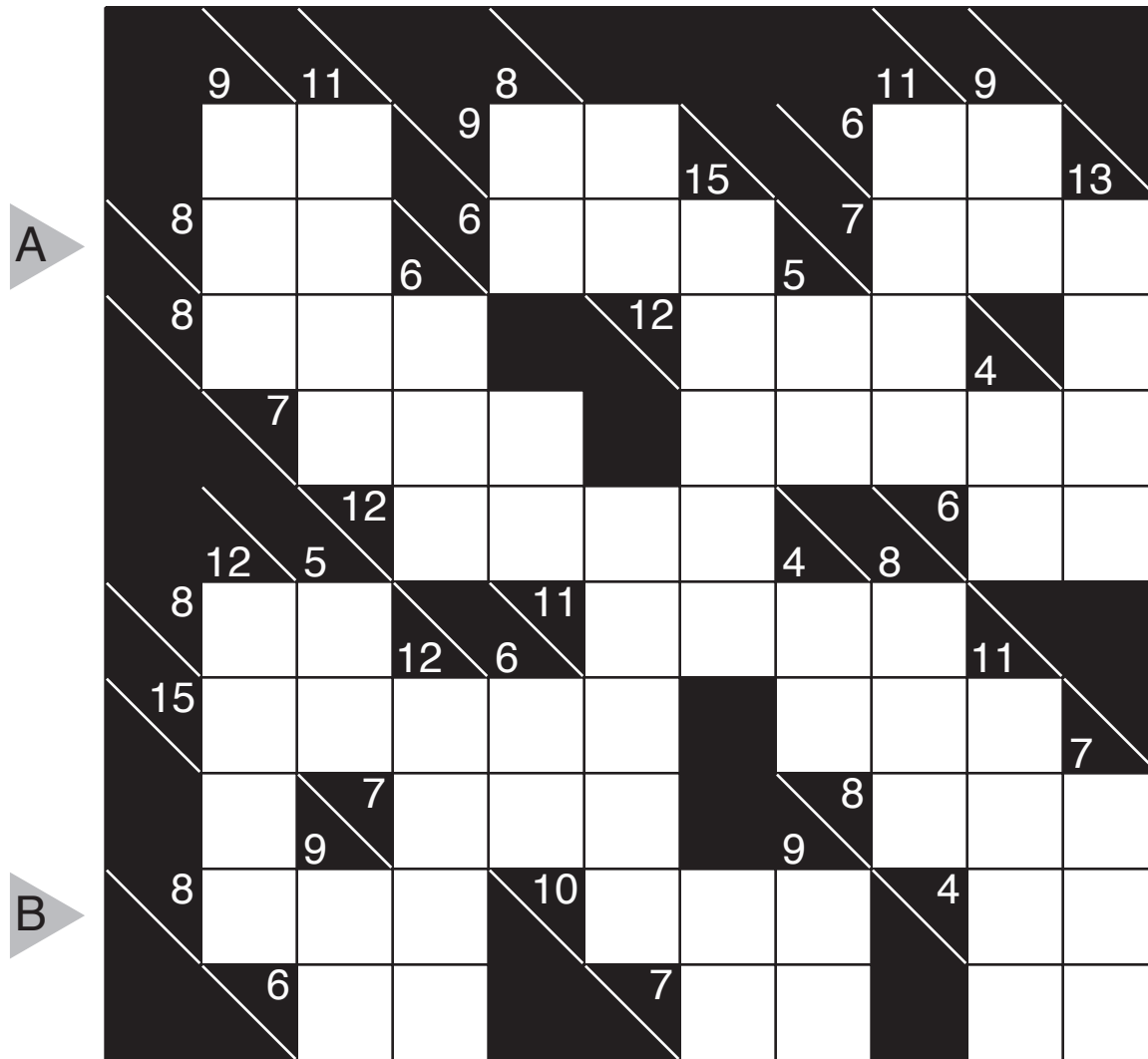


17/08/02:
Kakuro (Double) by Serkan Yürekli
Theme: Unicellular

Rules: Variation of Kakuro. The gray (2x2) cells are to be filled by a single digit which sits in multiple rows and columns. No digits can repeat within an entry, regardless of if it is in a small or large cell.



17/08/03:
 Kakuro by Serkan Yürekli
 Theme: Hidden



17/08/04:
 Kakuro by John Bulten
 Theme: Adders and Ladders

A

	18	25	4		16	28	8		8		16	39	29
35								34					
31								25					
12					9			8				17	
				8	4			12					
				3			8			11			
16			5					13			12		
			16								18		
		4						14					
	31	38											
7										23			
				15					4				
28								8					
					13							18	32
17			17					5			12		
					4								
				5			16	28					
							22						
12					13						16		
			7		11				10		13		
34							30						
19							41						

B

17/08/05:
 Kakuro (Double) by Dan Katz
 Theme: Clue Symmetry and Logic

Rules: Variation of Kakuro. The gray (2x2) cells are to be filled by a single digit which sits in multiple rows and columns. No digits can repeat within an entry, regardless of if it is in a small or large cell.

