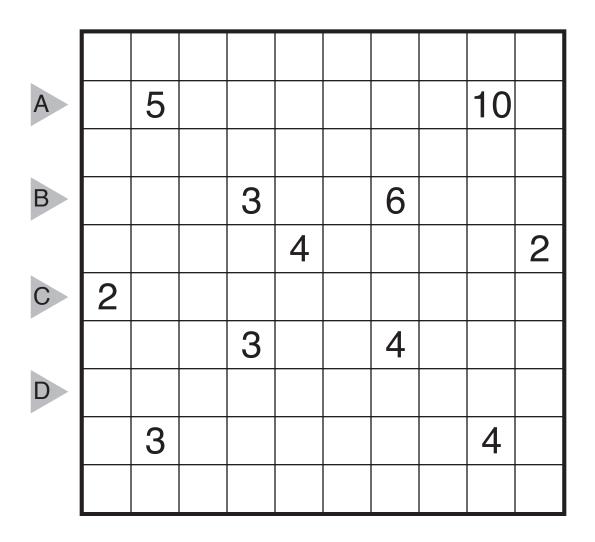
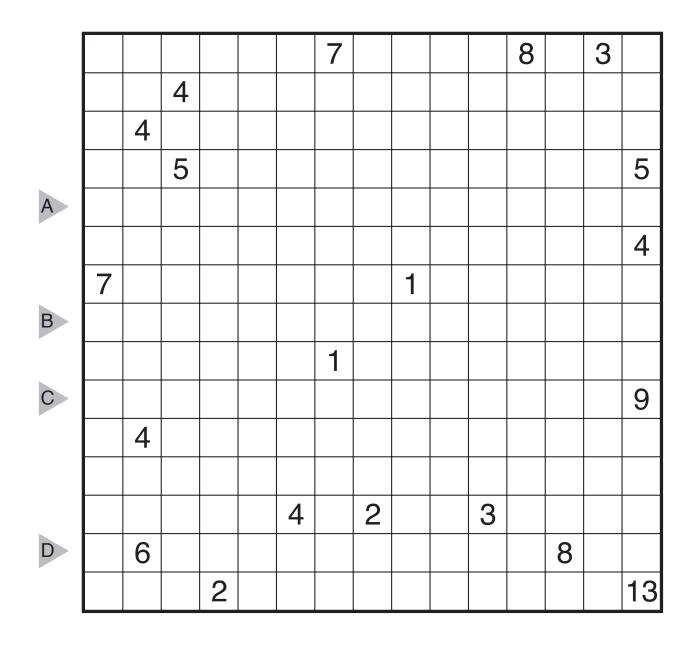
17/06/12: Nurikabe by Jamie Hargrove Theme: Logical

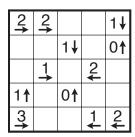


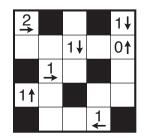
17/06/13: Nurikabe by Jamie Hargrove Theme: Open Seas



17/06/14: Yajisan Kazusan by Jamie Hargrove Theme: 2×2 Clue Blocks

Rules: Shade some cells black so that all unshaded number and arrow clues indicate the exact count of shaded cells in the given direction. Shaded cells cannot share an edge, and all white cells must remain connected as part of a single contiguous





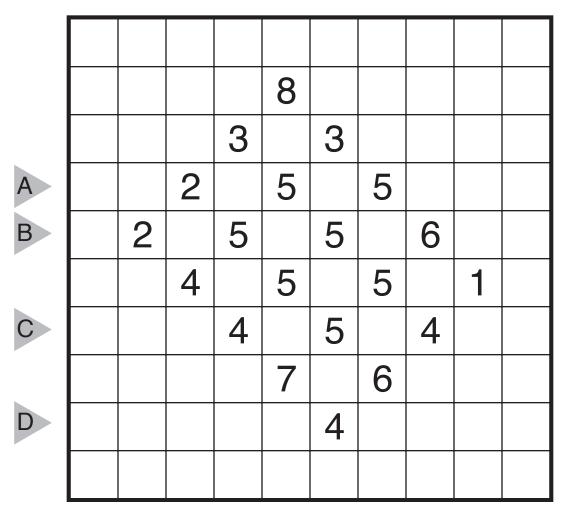
group. It is allowed to shade over some of the numbered cells; a shaded over clue may or may not be true.

						3	3
	2↑ 2↑	21				3	ິວ † ອ †
	4↑	4↑					
			2↑ 2↓	21			
			s∤	21			
					4↓	4↓ 4↓	
4 ↑ 5 ↑	4↑				4↓	4↓	
3↓	4						

17/06/15:

Nurikabe (Yajisan-Kazusan) by Jamie Hargrove Theme: Clue Symmetry & Logic

Rules: Variation of Nurikabe. Some of the given island clues are actually part of the ocean and must be shaded over. (All other Nurikabe rules still apply, including all islands contain exactly one clue number equal to the area of the island.)



17/06/16: Yajisan Kazusan (No 2×2) by Jamie Hargrove Theme: No 2×2 White Blocks

Rules: Shade some cells black so that all unshaded number and arrow clues indicate the exact count of shaded cells in the given direction. Shaded cells cannot share an edge, and all white cells must remain connected as part of a single contiguous group. It is allowed to shade over some of the numbered cells; a shaded over clue may or may not be true. Also, as an extra rule from standard Yajisan Kazusan, there cannot be any fully unshaded 2×2 cell blocks in the grid.

0		3↓			4↓		0↓
	-					2↓	
	1↑					3↓	
0↑		•			3↓		0↑

17/06/17:

Statue Park (Yajisan-Kazusan) by Jamie Hargrove Theme: Clue Symmetry & Logic

Rules: Place each of the twelve pentominoes into the grid once, with rotations and reflections allowed. No two pentominoes can overlap or be orthogonally adjacent, and all cells not occupied by the pentominoes must be orthogonally connected. The black circles indicate some cells that must be covered by pentominoes. Some numbers and arrows are also given in the grid. For all numbers that are not covered by a pentomino, the clues give the exact count of shaded cells in the given direction. A shaded over clue may or may not be true.

