

16/03/07:  
Nurikabe by Swaroop Guggilam  
Theme: Inner and Outer Boxes

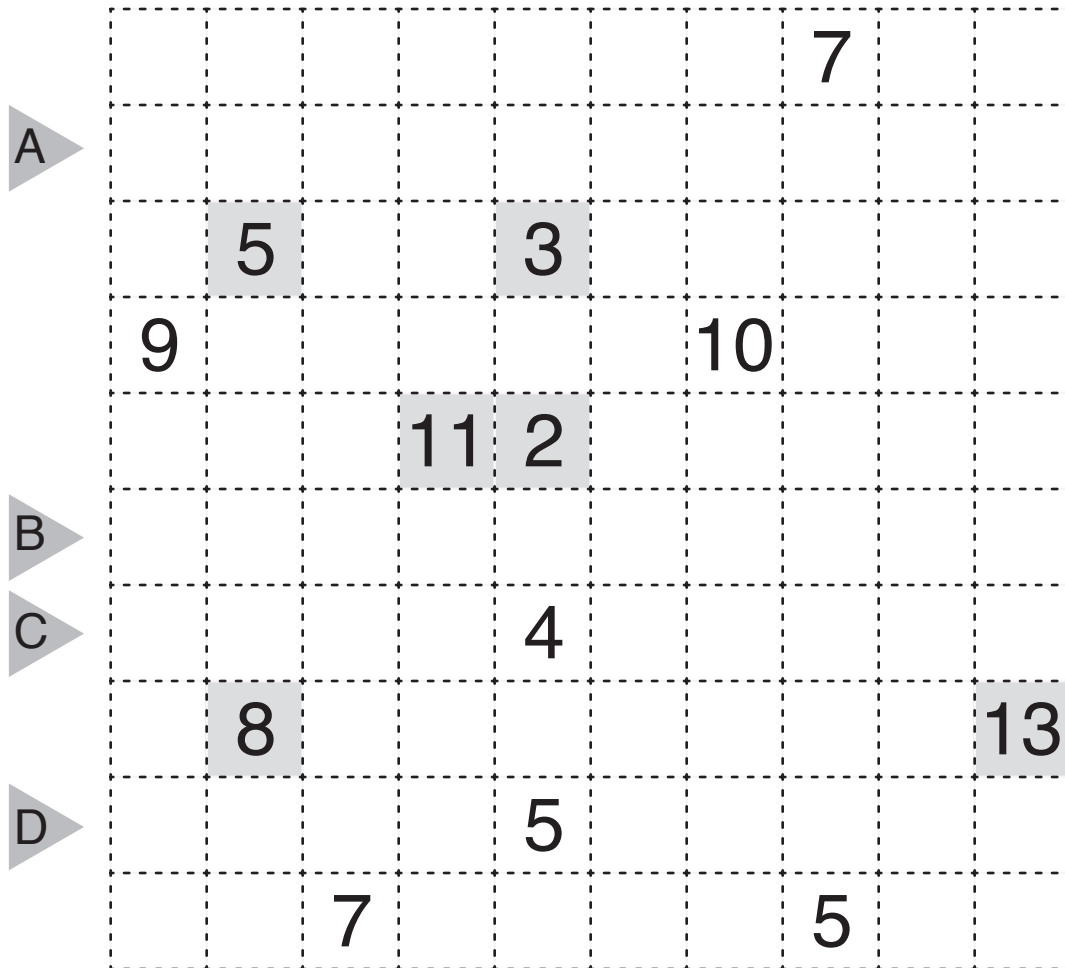
	2							2	
A									
			3			3			
B									
			5			11			
C									
D									
	26							2	

16/03/08:

Cave by Bryce Herdt

Theme: Fibonacci Spiral

(shading is just to emphasize the theme elements)



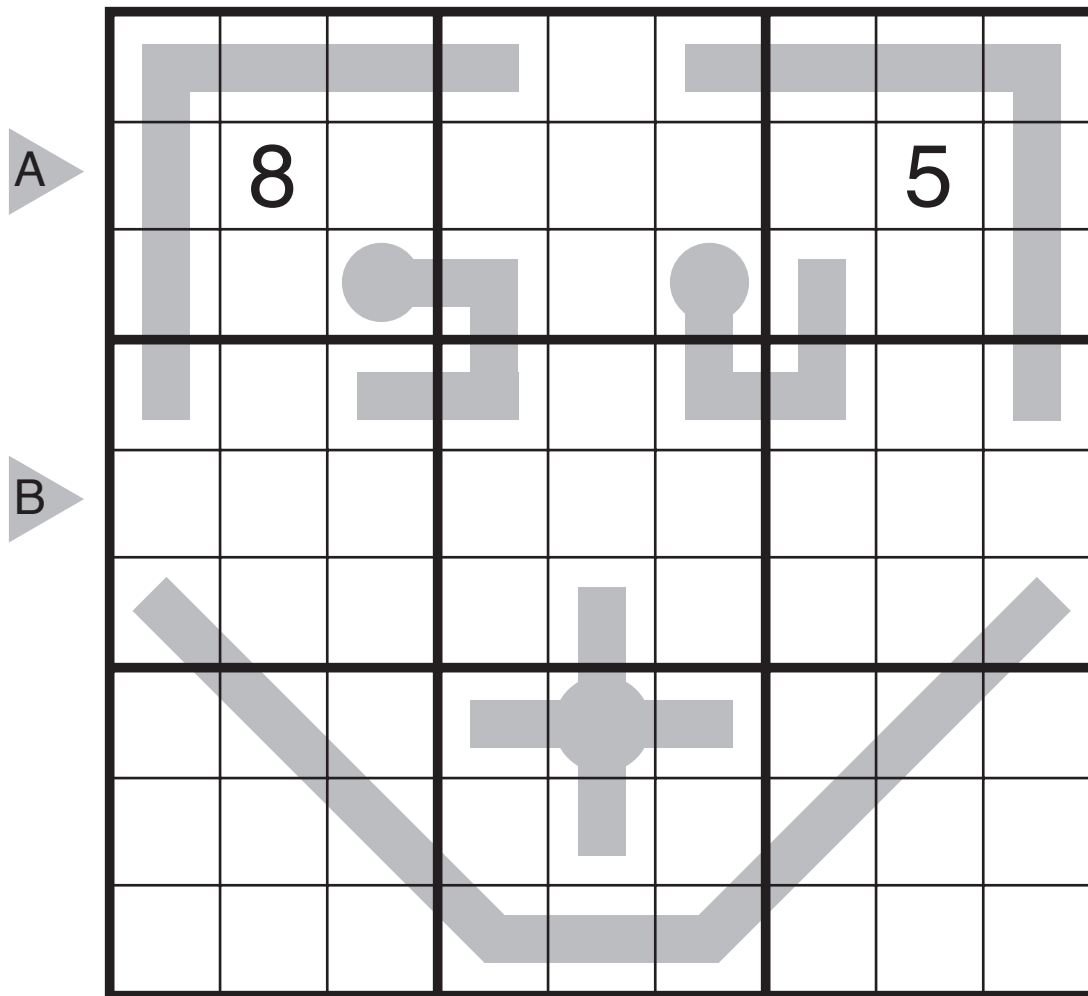


16/03/10:

# Thermo-Sudoku (Missing Bulbs) by Hans van Stippent

## Theme: Clown Face

Standard Thermo-Sudoku Rules. Also, the bulbs are missing from three of the thermometer shapes. These bulbs were positioned at one of the open ends of those thermometers.



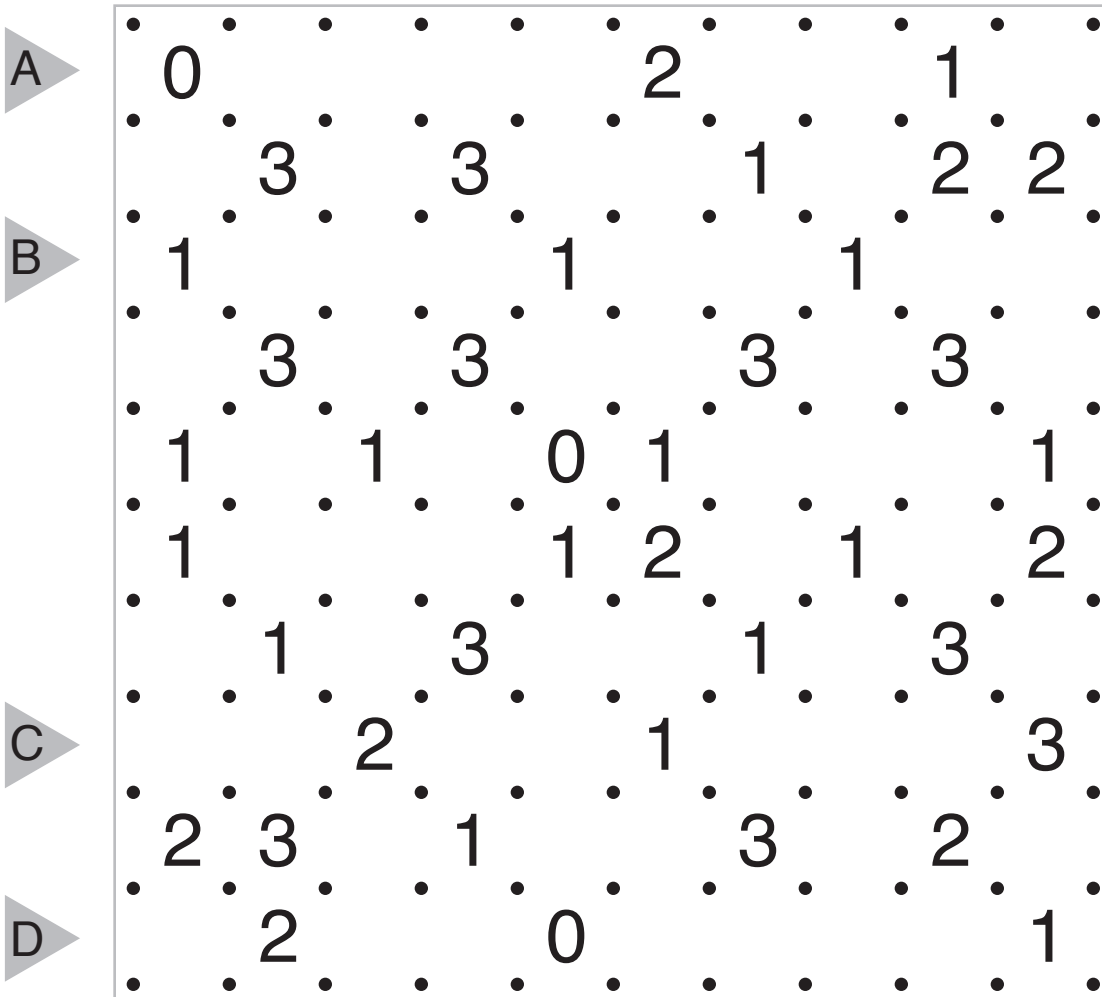
16/03/11:  
 Fillomino by Carl Worth  
 Theme: Dominoes

B

A

	11	1					5				9
1				11			1		6		1
3			3		3				7		
		3				5					
	3			1			3			6	7
		6				3		6			
			5		6				6		
6				7			8			3	
1					8				6		
		5				10		3			6
1		7		1			6				1
12				8					1	10	

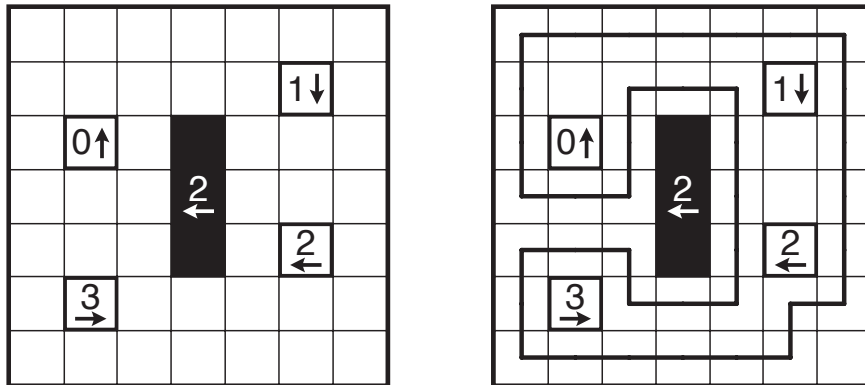
16/03/12:  
Slitherlink by Walker Anderson  
Theme: Clue Symmetry and Logic



# Castle Wall (with Towers) instructions

This puzzle is a variation of Castle Wall

**Standard Castle Wall Rules:** Draw a single closed loop (without intersections or crossings) passing through some empty cells in the grid. The grid contains some bordered or colored cells that cannot be part of the loop. Black cells must be outside the loop; white cells (with heavy borders) must be inside the loop. Numbers and arrows refer to the total sum of the lengths of loop segments in the given direction. (An equivalent way to understand these values is to count the number of cell borders crossed by the loop in that direction.)



## + Towers Variation:

Also, the numbers outside the grid show the number of empty cell segments visible in that direction (ignore all clue cells and all cells used by the loop).

A segment of length N in a given direction is taken as a building of height N. Buildings of height N block the view of all buildings behind them of equal or lesser height.

