16/07/25:
Nurikabe by Grant Fikes
Theme: The Most Cliché Nurikabe Theme in Existence™

16/07/26:
Slitherlink by Grant Fikes
Theme: Clue Symmetry and Logic

```
  1 2     1 1
A                   0     3 0
B   0             1
    1         1   1         2
C           1         1 1 1
D     1 3 3         2
      1         3       0       1
                3                 1
    0 3     1
                  0 2     1 1
```

Row markers: A, B, C, D

16/07/27:
Cave by Grant Fikes
Theme: Clue Symmetry and Logic

2		4					6
	4		5			5	
		6		4		5	5
						6	
					4		
		5					
	5						
5		3		6		8	
	6				9		5
5						4	4

Row labels: A, B, C, D (with arrows pointing right)

16/07/28:
Nanro by Grant Fikes
Theme: Four Corners
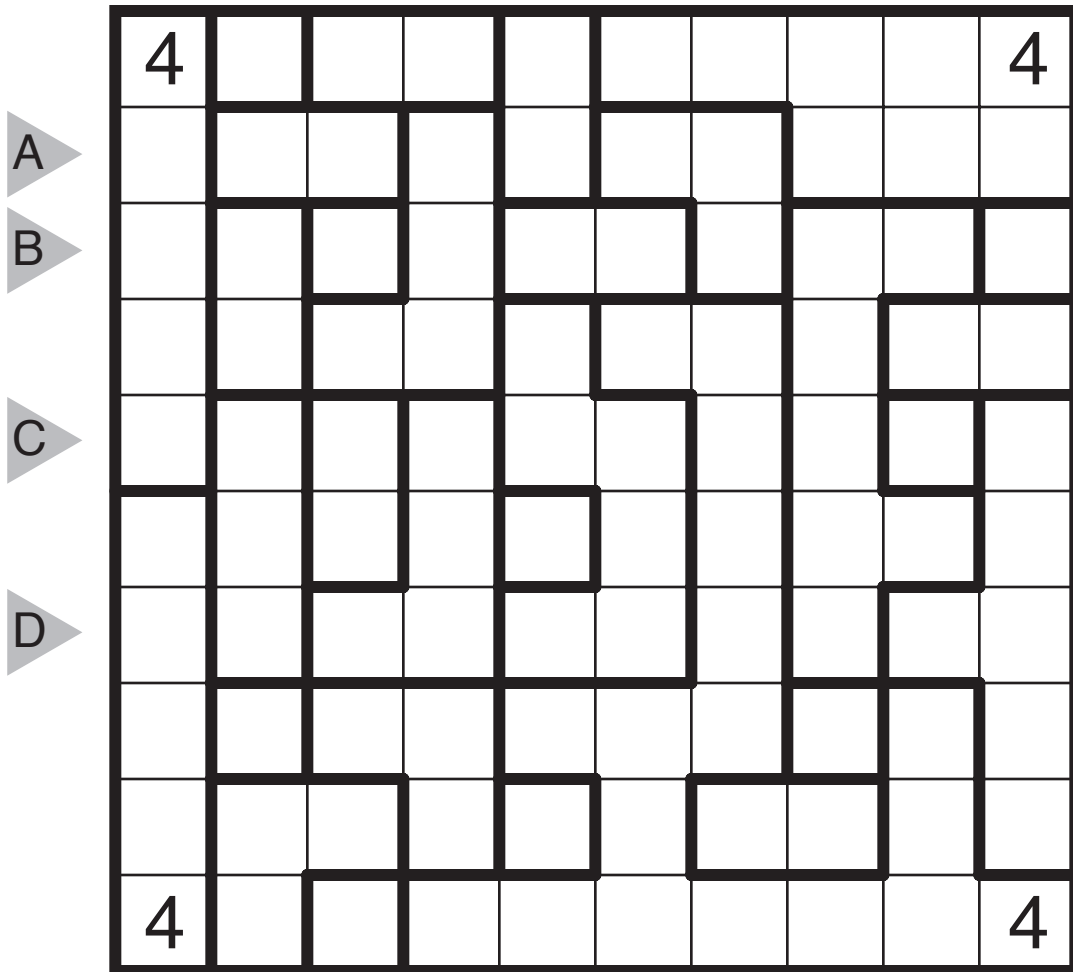
16/07/29:
Yajilin by Grant Fikes
Theme: Logical
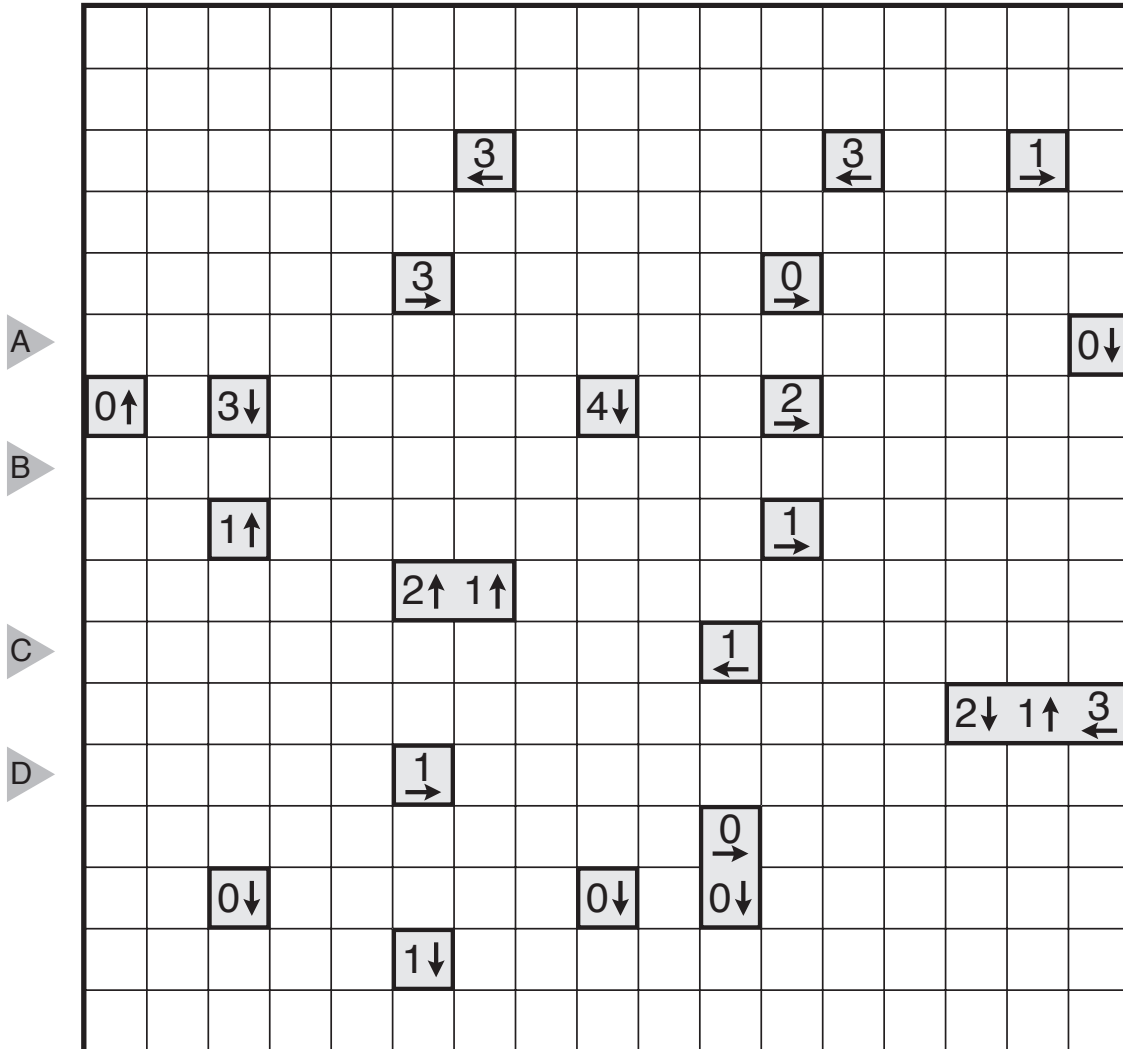
16/07/30:
Pentominous by Grant Fikes
Theme: Gotta Catch 'Em All
(all characters that can be spelled with pentomino letters)

Rules: Divide this grid into 45 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventory of pentominoes is given below the puzzle.