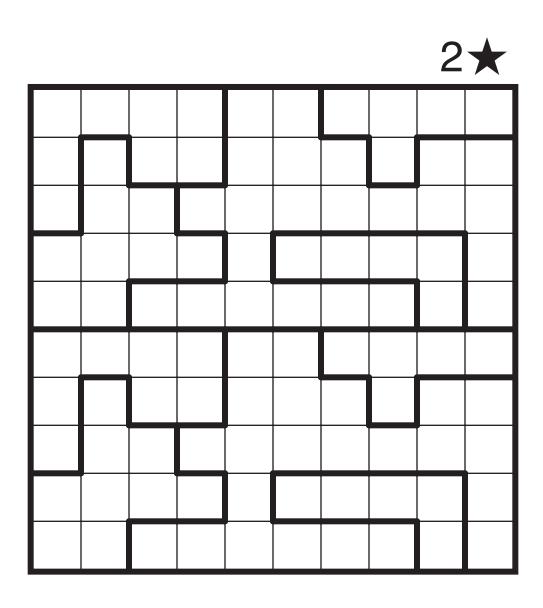
15/03/30: Kurotto by Prasanna Seshadri Theme: Clue Symmetry and Logic

		38				
A						
	40					
В						
C						
						0
D						
					40	

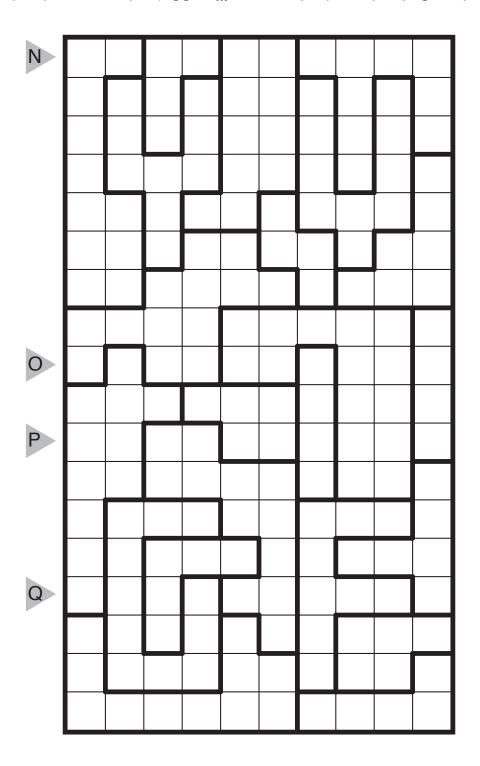
15/03/31: Star Battle by Bryce Herdt Theme: Twin Galaxies



15/04/01: YVGF ol Tenag Svxrf

Gurzr: Fcbvyre-serr

Fgnaqneq YVGF ehyrf (uggc://jjj.tzchmmyrf.pbz/oybt/yvgf-ehyrf-naq-vasb/)



15/04/02: Snake Egg by Murat Can Tonta Theme: Minimalism

Locate a snake (a 1 cell-wide path) in the grid whose head and tail are given. The snake can touch itself diagonally, but cannot touch itself orthogonally or revisit any square. Besides the snake, the remaining cells must form exactly nine white areas, one of each size from 1 to 9. Numbers in the grid must be part of white areas of the indicated size.

(Also see here: https://yureklis.wordpress.com/2012/07/02/snake-egg/) **Answer Entry:** Enter the length in cells of each of the snake segments from left to right for the marked rows, starting at the top. Separate each row's entry with a comma.

			0				
						5	
A	0						
		2					
В							
C							
D							

15/04/02: Tapa (Cipher) by Carl Worth Theme: Logical

Standard Tapa rules, except that the digits have been encoded with a cipher into letters. Each letter represents a different positive integer, for the solver to determine.

					Α					
		В							O	
				O		O				
A								ВД		
В	E				B _D					Α
ВС			B _D				EE			
	F									F
D				B _D		B _D				
	F								С	
			Α				F			

15/04/04: Fillomino by John Bulten Theme: 28 Dice

								В	
		2			5	6			
				4			4		
			6	3	 	3		 	
		5	4		 			 	
	4	2			2			 	6
6				1			1	5	
						5	4		
			6		2	6			
		5			5			 	
			6	4			2	 	

15/04/05:

Persistence of Memory by Prasanna Seshadri Theme: Thank You, Chris Green (TYCG)

Patron Puzzle reward

Rules: Find a path from one dot to the other by moving horizontally or vertically between adjacent squares. The path cannot touch itself, even diagonally. All highlighted regions must be visited by the path, and may be re-entered. If two or more highlighted regions have the same shape and orientation, then how the path passes through those shapes must be identical.

