15/03/09:
Nurikabe by Tapio Saarinen Theme: Antisymmetry


15/03/10:<br>Fillomino by Murat Can Tonta Theme: Clue Symmetry and Logic



# 15/03/11: <br> Masyu (Deformable) by Murat Can Tonta Theme: Antisymmetry 

Rules: Standard Masyu Rules. Also, some white circles may be shaded to become black circles.


## 15/03/12: <br> Pentopia by Carl Worth Theme: Triple Trouble

Rules: Place some pentominoes in the grid so that no pentominoes touch, not even diagonally. Pentominoes cannot repeat in the grid; rotations and reflections of a pentomino are considered the same shape. The arrow clues indicate all the directions (up, down, left, and right) where the nearest pentominoes are located when looking from that square.

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## 15/03/13: <br> Pentopia by Carl Worth Theme: Double Vision

Rules: Place some pentominoes in the grid so that no pentominoes touch, not even diagonally. Pentominoes cannot repeat in the grid; rotations and reflections of a pentomino are considered the same shape. The arrow clues indicate all the directions (up, down, left, and right) where the nearest pentominoes are located when looking from that square.


## 15/03/14: 2D Top Heavy Number Place by James McGowan Theme: Clue Symmetry and Logic

Rules: Fill the grid with digits from 1-5 so that each digit appears exactly once in every row and column. When digits touch, the digit to the left (if horizontal touching) or the digit to the top (if vertical touching) must always be bigger. Answer Entry: Enter the values in each cell in the marked rows, using a capital $X$ for blank cells (e.g., "41X52X3X,532X4X1X").


## 15/03/15: <br> Tapa (Borders) by Prasanna Seshadri Theme: V is for Valvino Patron Puzzle (requested by Chris Green)

Rules: Standard Tapa Rules. Also, if two cells are separated by a thick border, this means that exactly one of those cells is shaded and the other is unshaded. (Cells missing borders that appear as larger shapes are entirely shaded or entirely unshaded.)


