

15/02/09:  
Fillomino by Grant Fikes  
Theme: Clue Symmetry and Logic

	3	4					2	6		3
							4			4
A							3			
			6	6			2			
	1	2		6			6			
				6			6		2	3
				3			4	5		
B				2						
	3			5						
	5		1	5					1	3

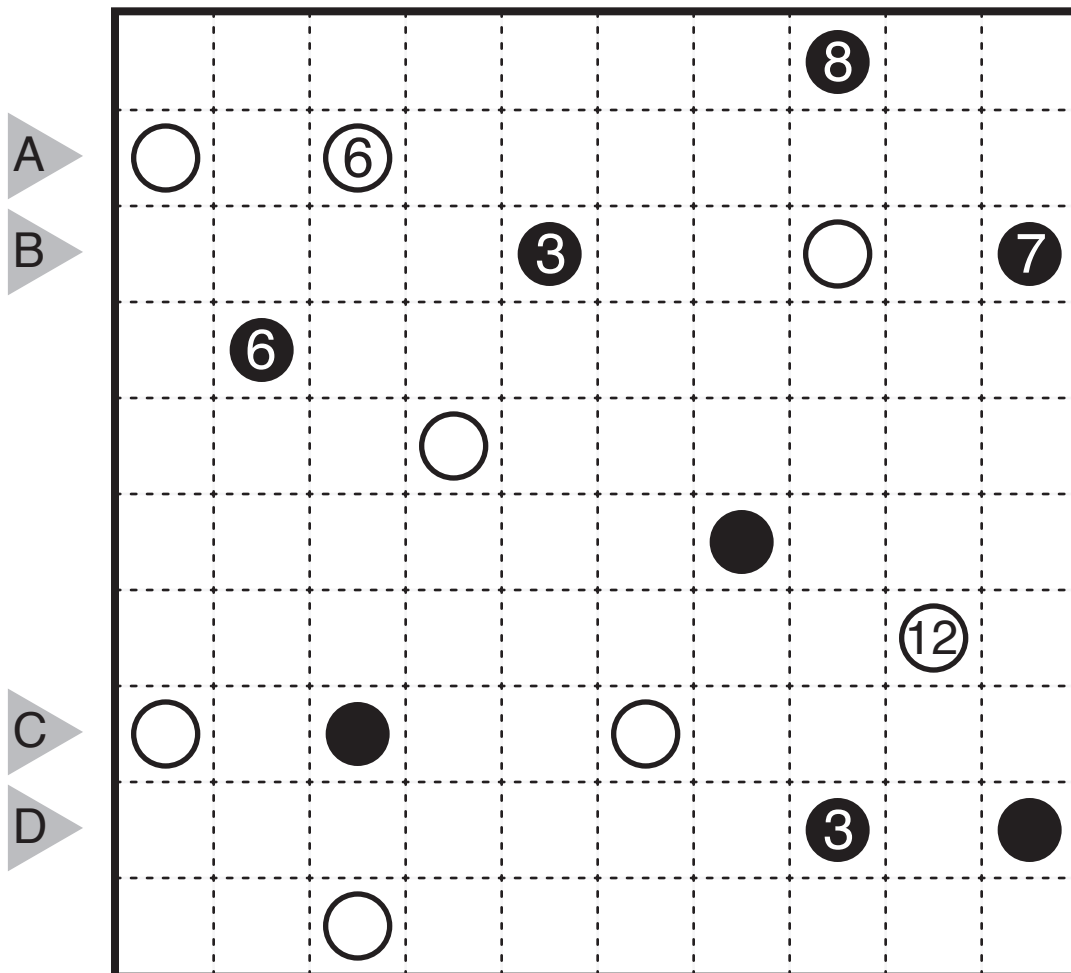
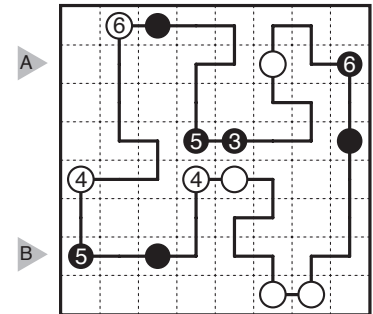
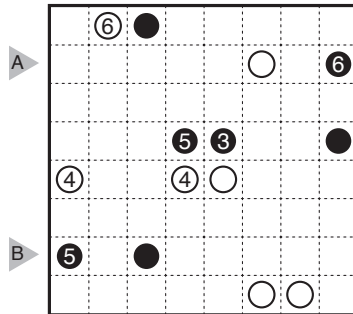
15/02/10:

# Balance Loop by Prasanna Seshadri

## Theme: Clue Symmetry and Logic

Rules: Draw a single, non-intersecting loop that passes through all circled cells. All white circles must have equal segment lengths on both sides of the circle before turning. All black circles must have unequal segment lengths on both sides of the circle before turning. Numbers indicate the sum of the segment lengths on both sides of the circle.

Answer Entry: Enter the length in cells of the horizontal loop segments from left to right in the marked rows, starting at the top. Separate each row's entry with a comma. This example has the key "11,311".



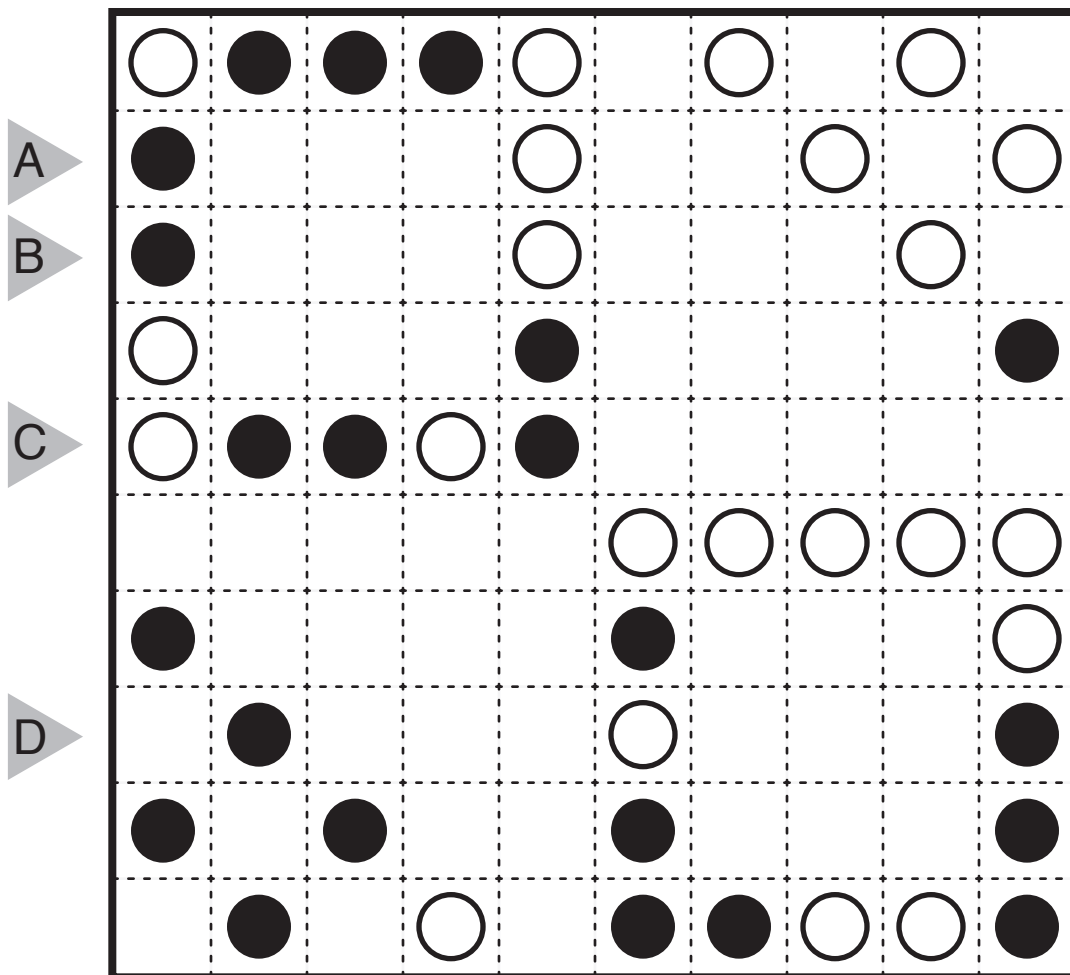
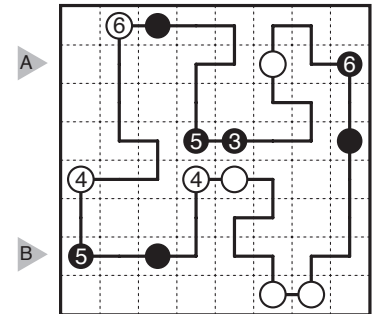
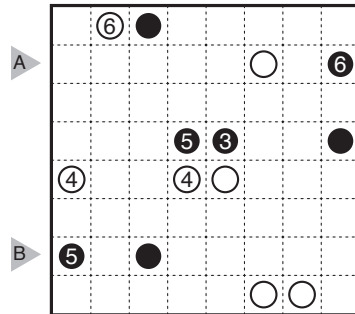
15/02/11:  
 Fillomino by Grant Fikes  
 Theme: Esses

	5	4		2	5		2	6
	4			5			3	
		5			4			1
	4	7		1	4		4	5
A								
	6	3		3	2		4	1
	2			4			5	
		4			2			6
	3	4		6	6		4	3
A								
	3	1		6	3		4	2
	1			1			4	
		4			5			5
	6	4		2	5		6	3

# 15/02/12: Balance Loop by Prasanna Seshadri Theme: Squares

Rules: Draw a single, non-intersecting loop that passes through all circled cells. All white circles must have equal segment lengths on both sides of the circle before turning. All black circles must have unequal segment lengths on both sides of the circle before turning. Numbers indicate the sum of the segment lengths on both sides of the circle.

Answer Entry: Enter the length in cells of the horizontal loop segments from left to right in the marked rows, starting at the top. Separate each row's entry with a comma. This example has the key "11,311".



15/02/13:  
 Balance Loop by Prasanna Seshadri  
 Theme: Big X

Rules: Draw a single, non-intersecting loop that passes through all circled cells. All white circles must have equal segment lengths on both sides of the circle before turning. All black circles must have unequal segment lengths on both sides of the circle before turning. Numbers indicate the sum of the segment lengths on both sides of the circle.

Answer Entry: Enter the length in cells of the horizontal loop segments from left to right in the marked rows, starting at the top. Separate each row's entry with a comma.

The grid is 12 columns wide and 12 rows high. Rows A, B, C, and D are marked on the left side. The grid contains the following elements:

- White Circles:** (1,6), (2,3), (3,4), (4,1), (5,5), (5,7), (6,4), (6,8), (7,1), (7,6), (8,3), (8,9), (9,2), (9,10), (10,11), (11,7).
- Black Circles:** (1,5), (1,8), (2,11), (3,9), (4,8), (5,8), (6,1), (6,7), (6,11), (7,5), (8,5), (11,5), (11,7), (11,11).
- Circled Numbers (6):** (2,2), (5,5), (6,11), (7,5), (7,7), (8,5), (8,11), (9,2), (11,2).

# 15/02/14: Fillomino by Grant Fikes; Theme: Eight Hearts

B

	7	4	4		4	4	6									5																							
7	7		9	9	9		5	4								3	6	4																					
7				9				1							3	6		6	4																				
7								4							3	6			3	4																			
5	7						9	3							3	6				3	4																		
	5	1					3	3							3						3																		
		5	5				3	8							8				3		7																		
			5	9	9										1	8		8	2	7	7	4																	
				3												8	8	5		5	5	4																	
	6	5	1				6	6	3											5																			
3	6		8	3	3			3	9										4	1	3																		
5				6					3										5	5		5	5																
3									1										4	5			6	4															
3	8							6	4										5	5				6	6														
	3	5						2	4											2					6														
		5	8				6	4												7					6														
			3	6	6															9	1		3	2	1	2	3												
				6																	2	9	4		4	4	2												
	5	5	3				6	7	4																		1												
2	1		5	2	7			5	2																	4	6	6											
6				5					3																	1	4		6	6									
6									5																	7	7			1	6								
8	8								3	4																4	4				5	7							
	7	6						3	4																	3					5								
		7	7				6	4																		6					1		5						
			1	6	6																						4	4			7	6	3		3	5			
				4																							6	4	4		4	4	4	1					
	7	2	4				6	6	3																						6								
8	5		5	5	5			3	2																					4	4	3							
5				5					3																					6	7		1	4					
3									5																					6	6				4	2			
3	7								2	5																				3	7					4	4		
	3	7						3	3																					5							3		
		5	5				1	3																						7				5				3	
			4	7	4																										1	4		4	4	5		5	5
				9																											7	7	4		3	3	5		

A

15/02/15:

# Shape Fillomino by Palmer Mebane

## Theme: Dyck Paths

*Patron Puzzle (requested by Chris Green)*

Rules: Standard Fillomino Rules. Also, the shapes shown below the grid must appear as polyominoes in the grid. Shapes may be rotated, but **may not be reflected**.

