

15/01/05:
Sudoku by Prasanna Seshadri
Theme: Multiples of 7

4	2				6	3	7	
				8				
6	3			4			2	1
		5	6		1	4		
A				7				
		2	8		4	9		
	3	5			9		4	2
B				1				
	7	1	4				3	5

15/01/06:

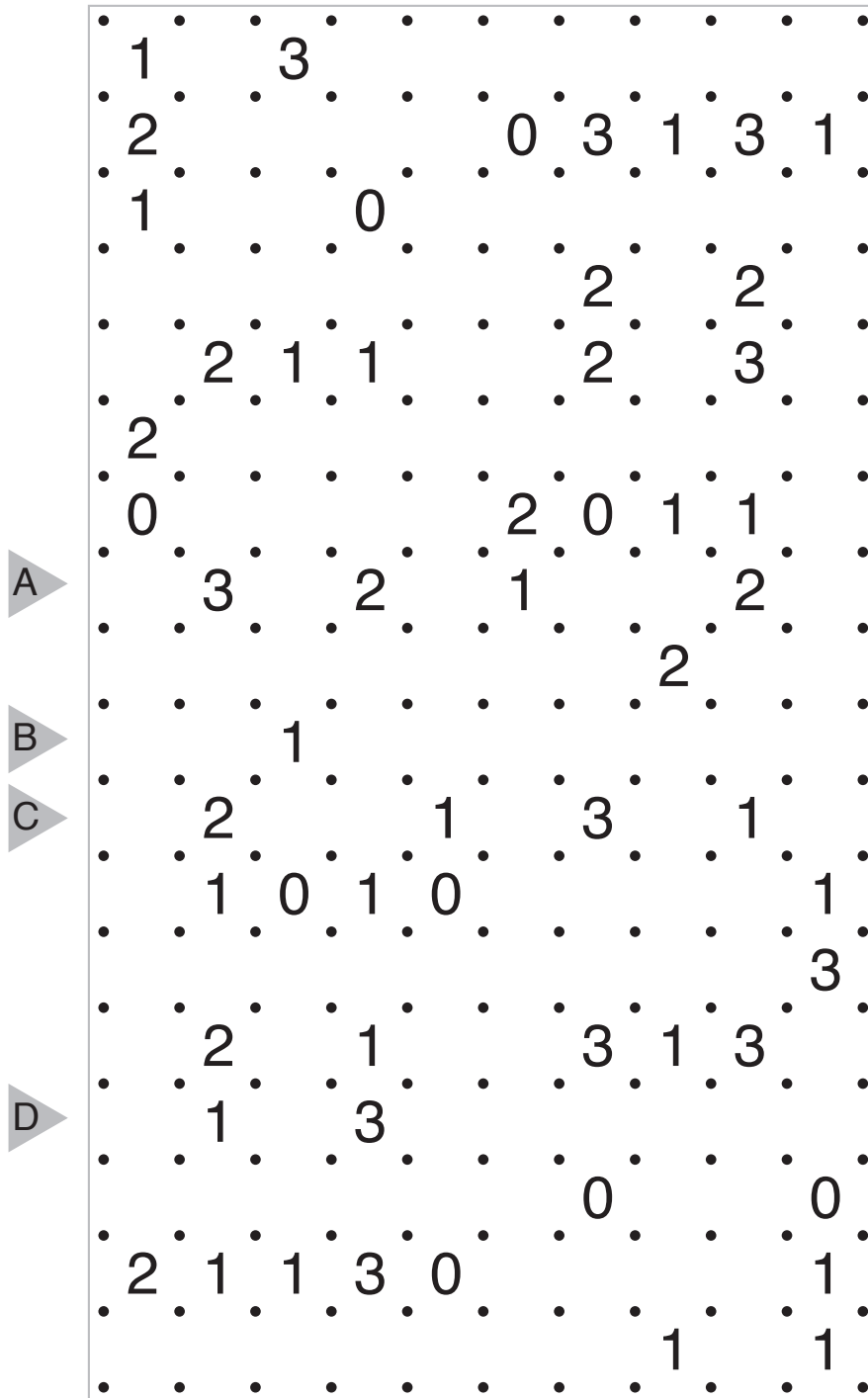
Cave (Product) by Grant Fikes

Theme: 2014 to 2015

Rules: Variation of Cave; each clue represents the product of the # of row cells visible (including the cell itself) with the # of column cells visible (including the cell itself)

	20	14				4			
A								4	
		12		8					
B						3			
C				8					
D						8		9	
		10							
				3					20 15

15/01/07:
 Slitherlink by Grant Fikes
 Theme: Clue Symmetry and Logic



15/01/08:

Skyscrapers (Sum) by Thomas Snyder

Theme: 2014 to 2015

Rules: Variation of Skyscrapers; each clue represents the sum of the heights of the visible buildings in that direction.

20 15

A

20

14

15

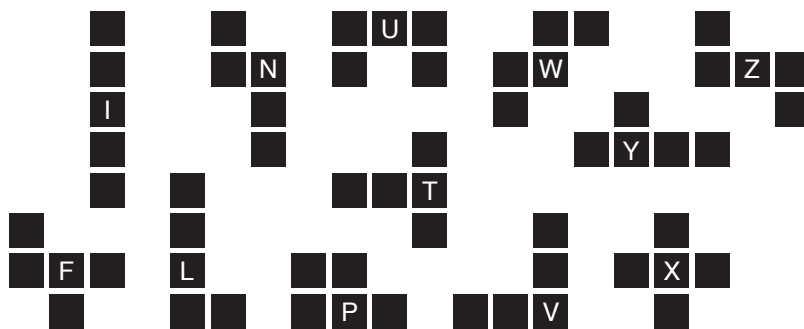
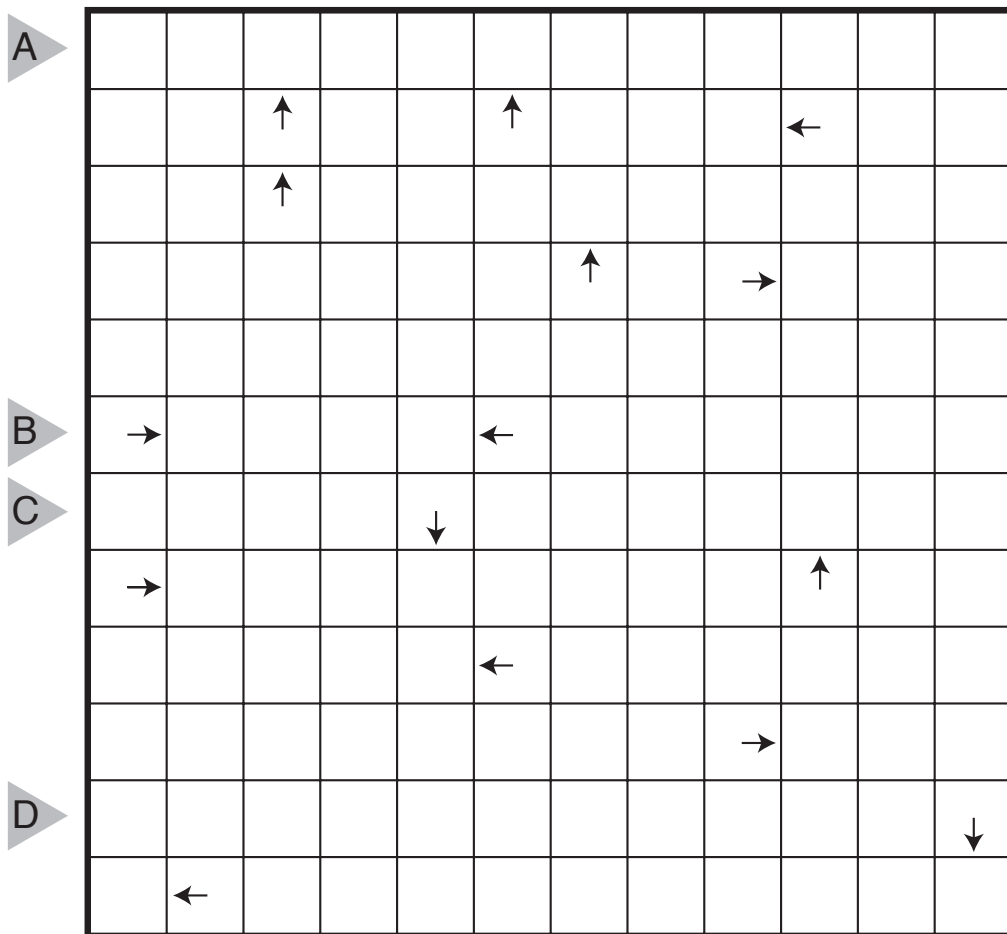
14

B

20 14

15/01/09: Pentopia by Grant Fikes Theme: Single Vision

Rules: Place some pentominoes in the grid so that no pentominoes touch, not even diagonally. Pentominoes cannot repeat in the grid; rotations and reflections of a pentomino are considered the same shape. The arrow clues indicate all the directions (up, down, left, and right) where the nearest pentominoes are located when looking from that square.



15/01/10:
 Battleships by Thomas Snyder
 Theme: 2014 to 2015

(variable shading of numbers is for artistic purposes only)

