14/09/15:

## Pentomino Division by Thomas Snyder Theme: Donut

Divide this grid into 12 different pentominoes without any overlapping cells.
Pentominoes may be rotated or reflected. A cell with a letter in it must be part of the pentomino shape normally associated with that letter.
Answer Entry: Enter the letter of the shape in each cell in the marked columns.


## 14/09/16: Pentominous by Grant Fikes Theme: Logical

Divide this grid into 20 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventory of polyominoes is given below the puzzle.
Answer Entry: Enter the letter of the shape in each cell in the marked rows.


## 14/09/17: Statue Park by Grant Fikes Theme: Mountain

Standard Statue Park Rules: Place all 12 pentominoes into the grid, rotations and reflections allowed. Pentominoes cannot share an edge (diagonal touching allowed). All white cells must be part of a single contiguous group.


## 14/09/18: Pentominous by Murat Can Tonta Theme: Roman Numerals

Divide this grid into 20 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventory of polyominoes is given below the puzzle.
Answer Entry: Enter the letter of the shape in each cell in the marked rows.


## 14/09/19: Minesweeper (Pentomino) by Thomas Snyder Theme: Clue Symmetry and Logic

Rules: Place the twelve pentominoes into the grid, rotations and reflections allowed. Pentominoes cannot cover the numbered cells, and different pentomino shapes cannot be placed in adjacent cells that share an edge or corner. Numbered cells indicate how many of the surrounding cells (including diagonally adjacent cells) contain parts of the pentominoes.
Answer Entry: Enter the length in cells of each of the shaded segments from left to right for the marked rows, starting at the top. Separate each row's entry with a comma.
A

|  |  |  |  |  | 2 |  | 1 |  |  |  |  | 3 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | 1 |  |  |  |  |  |  |  |  |  |  |  |
|  |  | 4 |  |  | 5 |  | 4 |  |  | 1 |  |  |
|  |  |  | 1 |  |  |  |  |  | 0 |  |  |  |
|  |  |  |  | 2 |  | 6 |  | 4 |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 4 |  |  | 2 |  | 6 |  | 4 |  |  | 4 |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  | 3 |  | 6 |  | 3 |  |  |  |  |
|  |  |  | 4 |  |  |  |  |  | 2 |  |  |  |
|  |  | 3 |  |  | 5 |  | 2 |  |  | 3 |  |  |
|  |  |  |  |  |  |  |  |  |  |  | 1 |  |
| 2 |  |  |  | 2 |  | 1 |  |  |  |  |  |  |



## 14/09/20: s(TA)tue (PA)rk by Tapio Saarinen Theme: Clue Symmetry and Logic

Combination of Statue Park and Tapa. Place 11 pentominoes (no P) into the grid, rotations and reflections allowed. Pentominoes cannot cover any cells with clues, and no pentominoes can share an edge (diagonal touching allowed).
All remaining white cells, including those with clues, must be connected.
Number clues behave like Tapa clues and indicate the length of consecutive shaded blocks in the neighboring cells. All ?s stand for clue values 1 or greater.
Answer Entry: Enter the length in cells of each of the shaded segments from left to right for the marked rows, starting at the top. Separate each row's entry with a comma.
A

D

