# 13/11/04:
## Sudoku by Thomas Snyder
## Theme: Logical
## (created for Arlington Puzzle Festival)

|   |   |   |   |   |   |   |   | 8 |
|---|---|---|---|---|---|---|---|---|
|   | 1 | 2 | 3 | 4 |   |   |   |   |
|   | 4 | 5 | 6 | 7 |   |   |   |   |
|   |   |   |   |   |   | 1 |   | 2 |
|   | 6 |   |   |   |   |   | 5 |   |
| 3 |   | 7 |   |   |   |   |   |   |
|   |   |   |   | 1 | 5 | 6 | 4 |   |
|   |   |   |   | 6 | 2 | 3 | 7 |   |
| 9 |   |   |   |   |   |   |   |   |

A ▶ (row 4)
B ▶ (row 6)

# 13/11/05:
# Graffiti by Serkan Yürekli
## Theme: Hidden

Rules: Blacken some cells and then draw a single non-intersecting loop
through all remaining white cells. Outside clues indicate the
size of all groups of blackened cells in that row or column in order. There
must be at least one white cell between each of these groups.
When no clues are given, any number of cells may be shaded in that row/column.
**ANSWER ENTRY:** For each column from left-to-right, enter the
number of turns the loop makes.

# 13/11/06:
# Pentominous by Grant Fikes
## Theme: Logical

Rules: Divide this grid into 20 regions each containing 5 cells. Regions with the same shape (including rotations/reflections) cannot share an edge. A cell with a letter in it must be part of the pentomino shape normally associated with that letter; an inventoryof polyominoes is given below the puzzle but not all must be used.
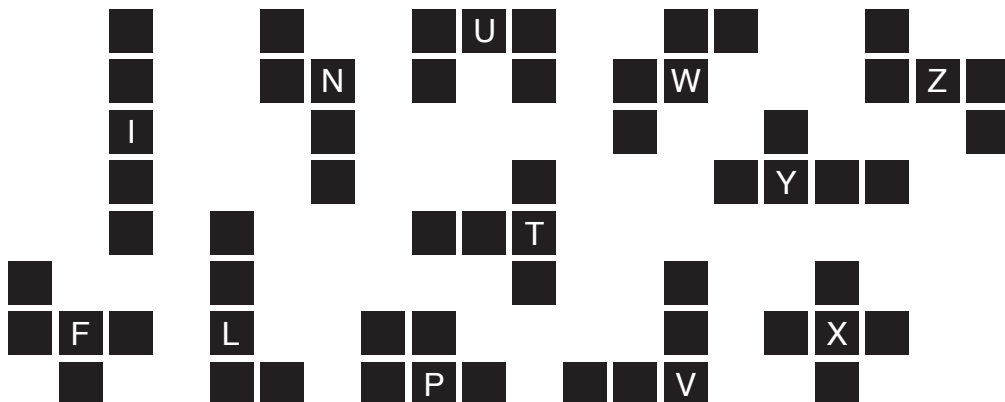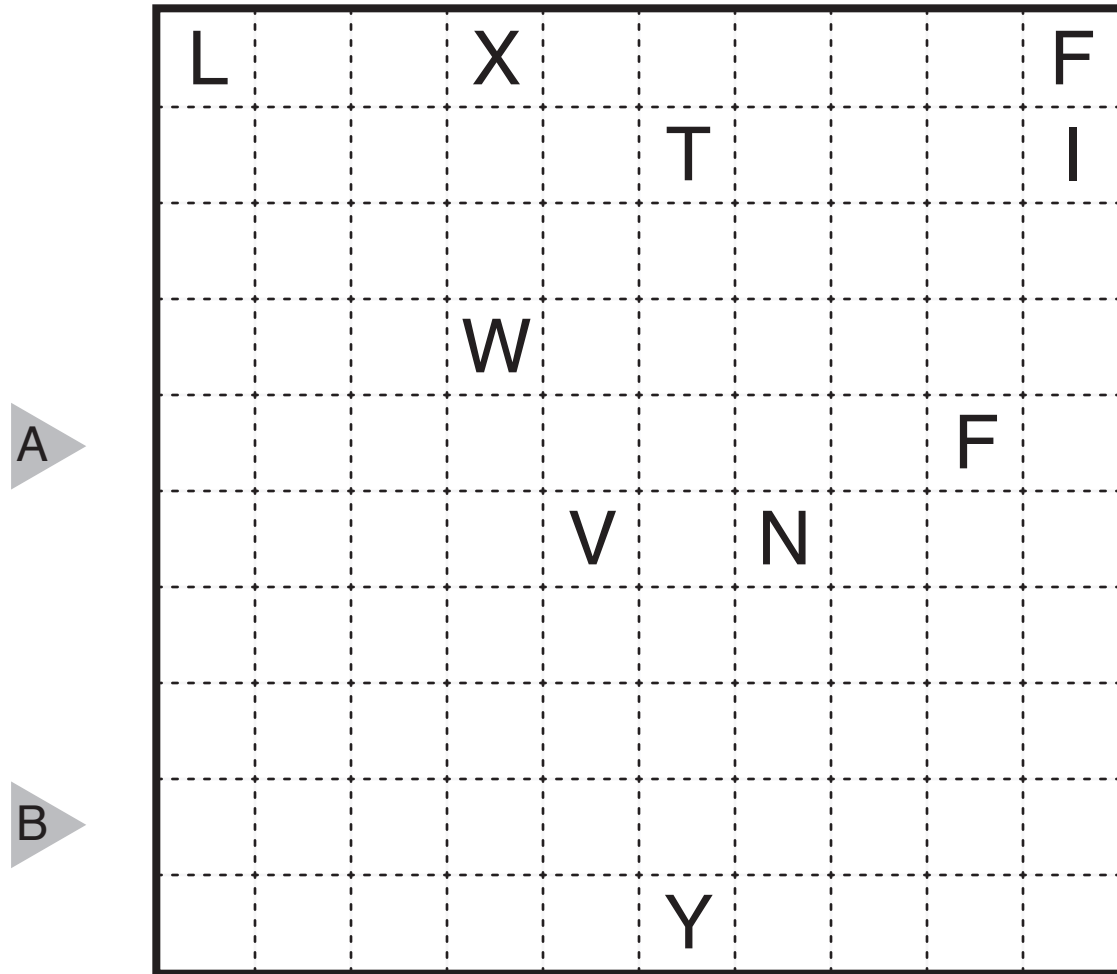
# 13/11/07:
# Statue Park by Palmer Mebane
## Theme: GM Puzzles
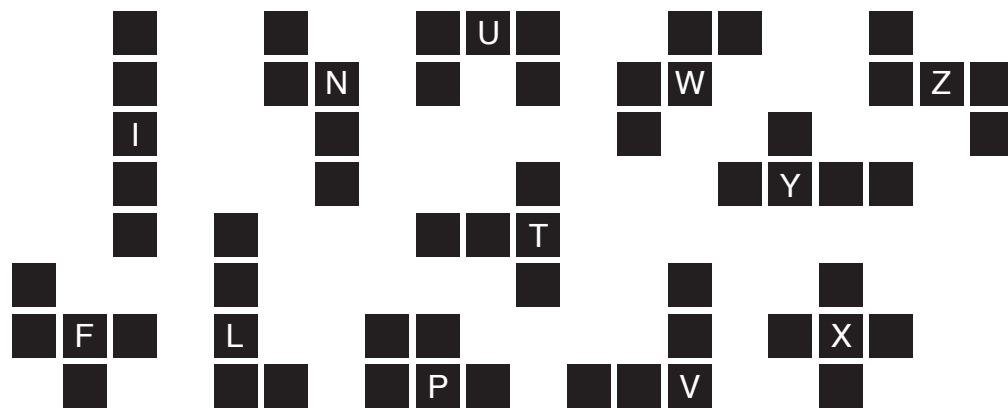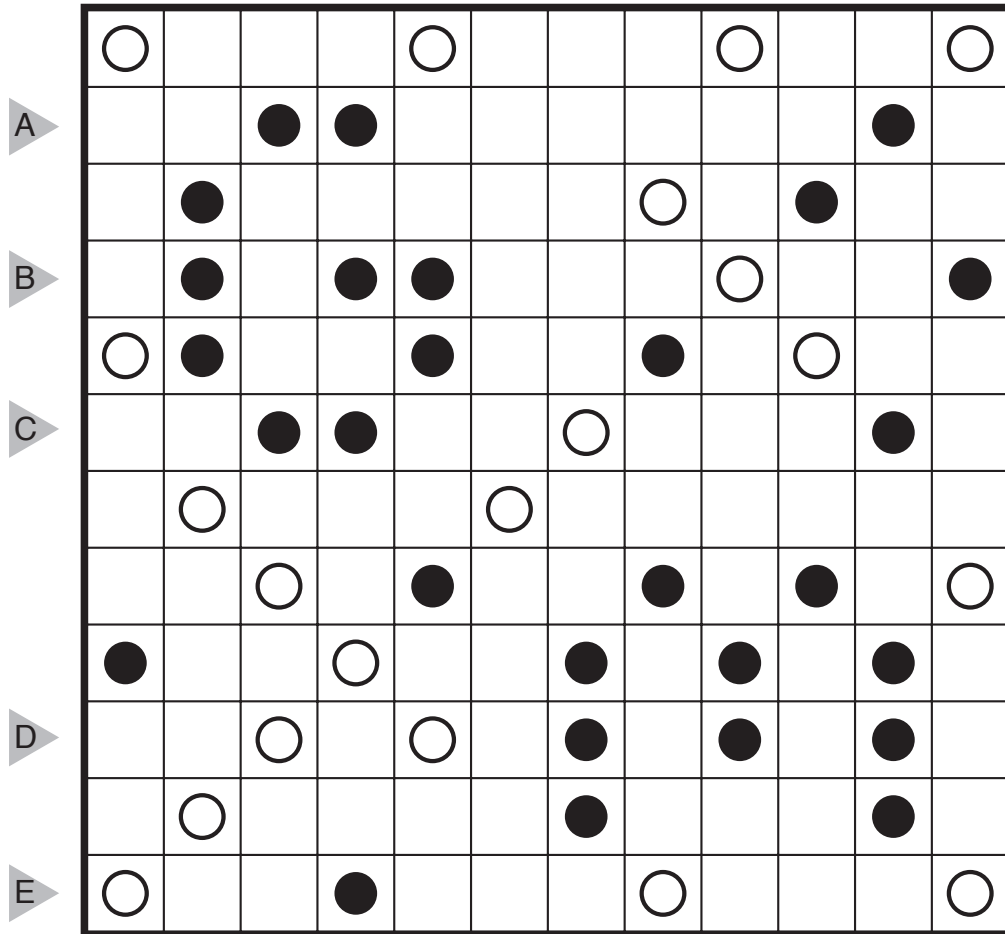
# 13/11/08:
## TomTom by Tom Collyer
### Theme: Nothing Important

{1–6}

A ▶

| 13 | | 0 | 8 | 11 | |
|----|----|----|----|----|----|
| | | | | 0 | |
| 7 | | | | | |
| 0 | | 10 | 9 | | |
| 13 | | | 0 | | 13 |
| | | | | | |

B ▶

# 13/11/09:
# Nurikabe Scrabble by Palmer Mebane
## Theme: String Lengths

Rules: Place the 12 number strings into the grid, reading left-to-right or top-to-bottom, so they are all connected criss-cross style and also form a valid Nurikabe ocean. No unlisted string can appear anywhere, not even two-character ones, and the strings do not occupy any 2x2 area. The remaining white cells are part of islands as in a Nurikabe puzzle. Each island is represented by one number in the grid which equals its size in cells.
**ANSWER ENTRY:** For each column from left-to-right, enter the total count of zeroes from the entered strings.



| 0440   | 006006  | 08088008  |
| 4404   | 600660  | 80080080  |
| 05005  | 0007777 | 009000009 |
| 55050  | 0770700 | 099000900 |