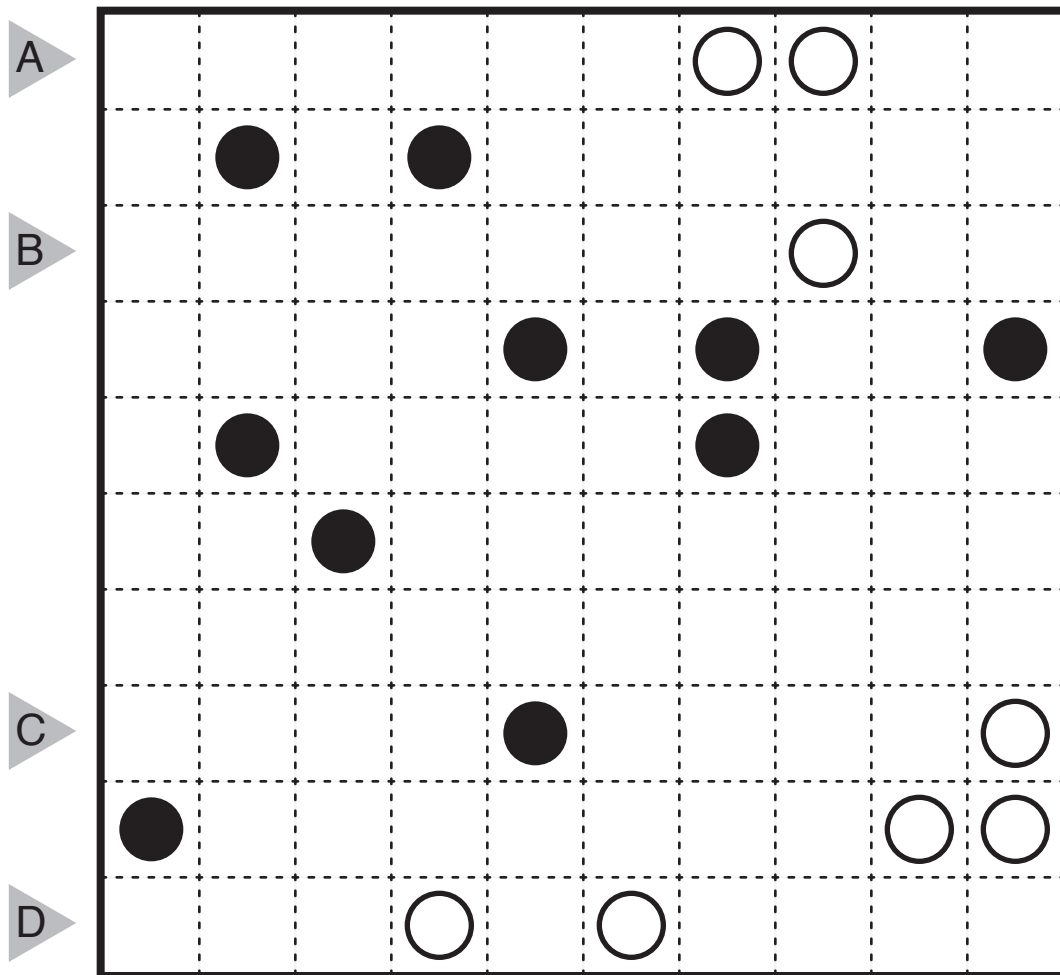


13/03/18:  
Masyu by Grant Fikes  
Theme: Mostly Themeless?



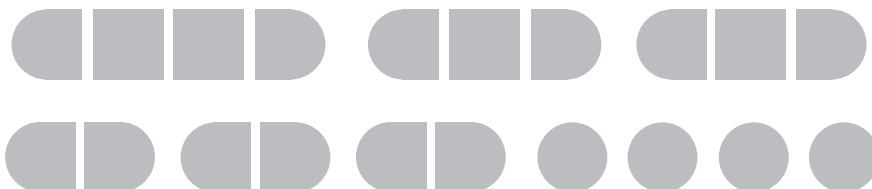
13/03/19:

## Battleships (Yajilin) by Grant Fikes

### Theme: A Fleet of Clues

Rules: Variation of Battleships rules. Place the fleet of ships in the grid so that no ships touch each other, even diagonally. The grid contains internal clues (a number and an arrow) that show how many ship segments are in the indicated direction. All remaining cells containing neither a ship nor a clue must be able to form a single loop, as in a Yajilin puzzle.

									2 ←
									2 ↓
		2↑	0↑	0↑	0↑				1 ←
			0↓			0→	0→		
									2↓
	1←	3↑		1←					2↓
1↓							1↓	1↓	1↓
				1←					



13/03/20:  
Cave by Grant Fikes  
Theme: Spelunking 101

A	2		3						4
			4		2				
B								6	
	2					4			
			3						2
C		5							
				7		4			
D	2						14		3

13/03/21:  
Nurikabe by Thomas Snyder  
Theme: Rubber Band

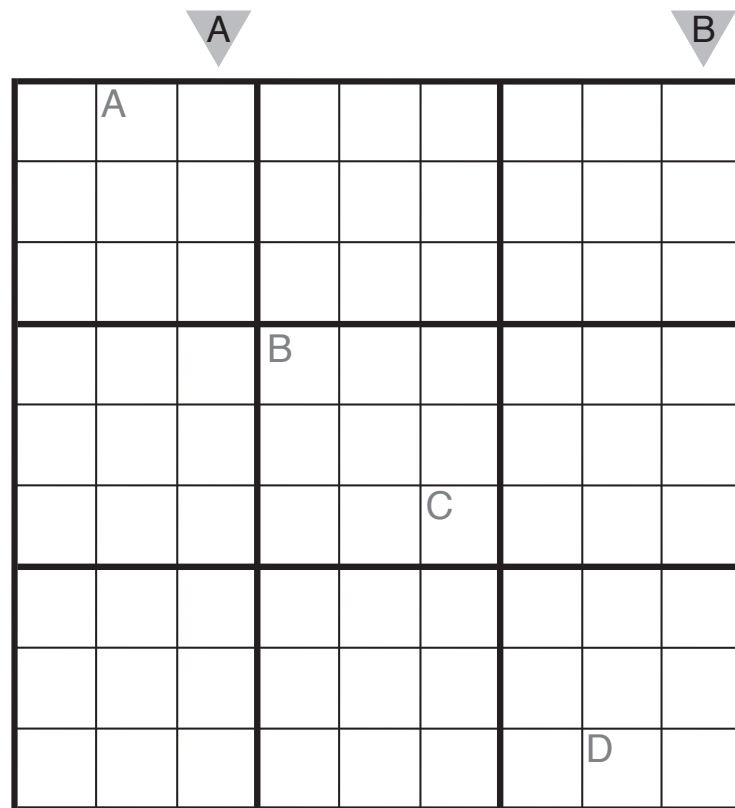
A								1		
	1		2							
										3
	2				3					
B										
			3				8			
C										
					4				7	
	3									
							5		6	
D			5							

13/03/22:

## Sudoku (Seek and Spell) by Thomas Snyder

### Theme: Mostly Themeless!

Rules: Standard Sudoku rules. Clues in the grid represent typical “Seek and Spell/Kanaore” clues; specifically, it must be possible to read each of the numbers listed below the grid by starting at the indicated letter, moving one cell in the direction indicated by the arrow, and then continuing to move one cell at a time up, down, left, or right to complete the number. No cell may be used more than once in a single number’s path, but the same cell can appear in the paths of different numbers.



A ◀ 123412346

B ▶ 567839124

C ▼ 784371289

D ▲ 428187639

13/03/23:  
Skyscrapers by Thomas Snyder  
Theme: Mostly Five

