

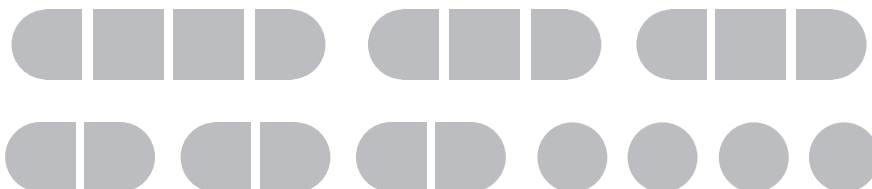
13/03/19:

Battleships (Yajilin) by Grant Fikes

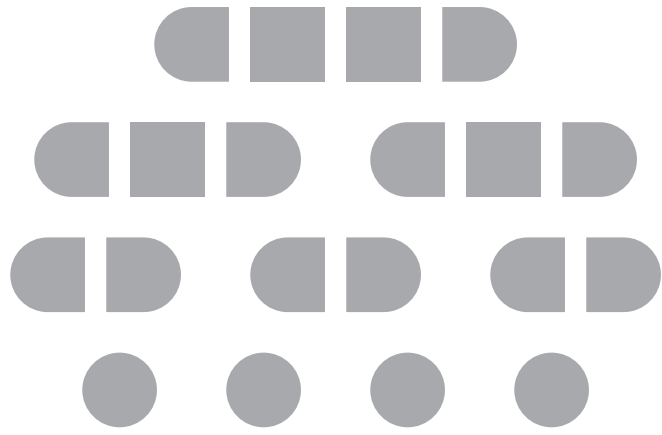
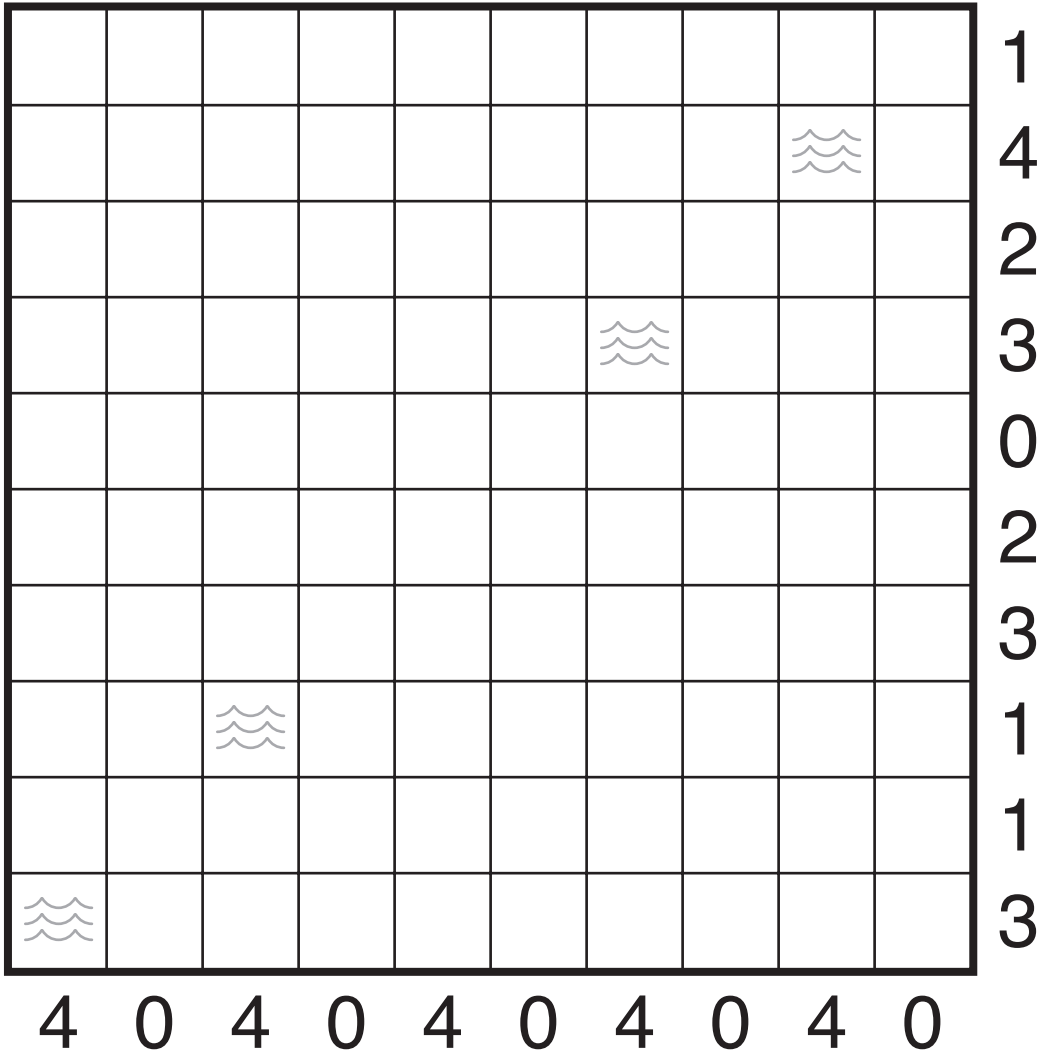
Theme: A Fleet of Clues

Rules: Variation of Battleships rules. Place the fleet of ships in the grid so that no ships touch each other, even diagonally. The grid contains internal clues (a number and an arrow) that show how many ship segments are in the indicated direction. All remaining cells containing neither a ship nor a clue must be able to form a single loop, as in a Yajilin puzzle.

									2 ←
									2 ↓
		2↑	0↑	0↑	0↑				1 ←
			0↓			0 →	0 →		
									2 ↓
	1 ←	3↑		1 ←					2 ↓
1 ↓							1 ↓	1 ↓	1 ↓
				1 ←					

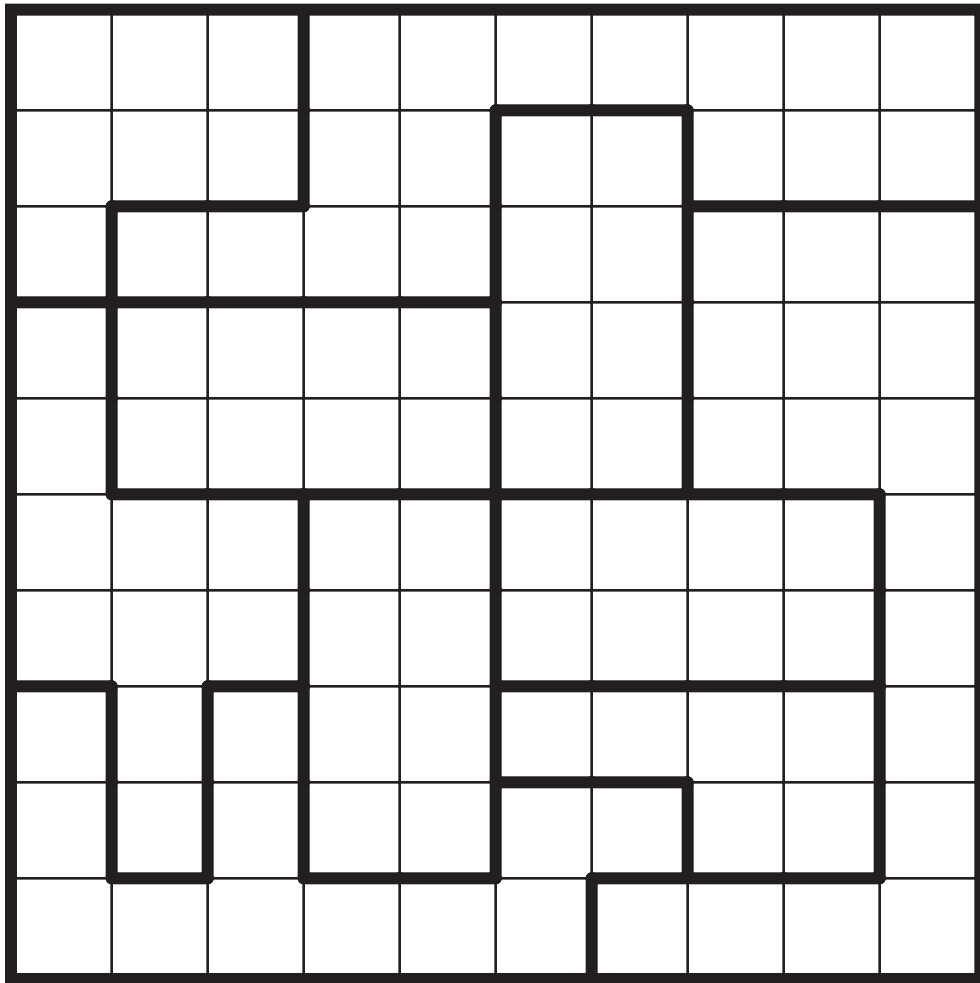


13/05/08:
 Battleships by Thomas Snyder
 Theme: Shipping Lanes



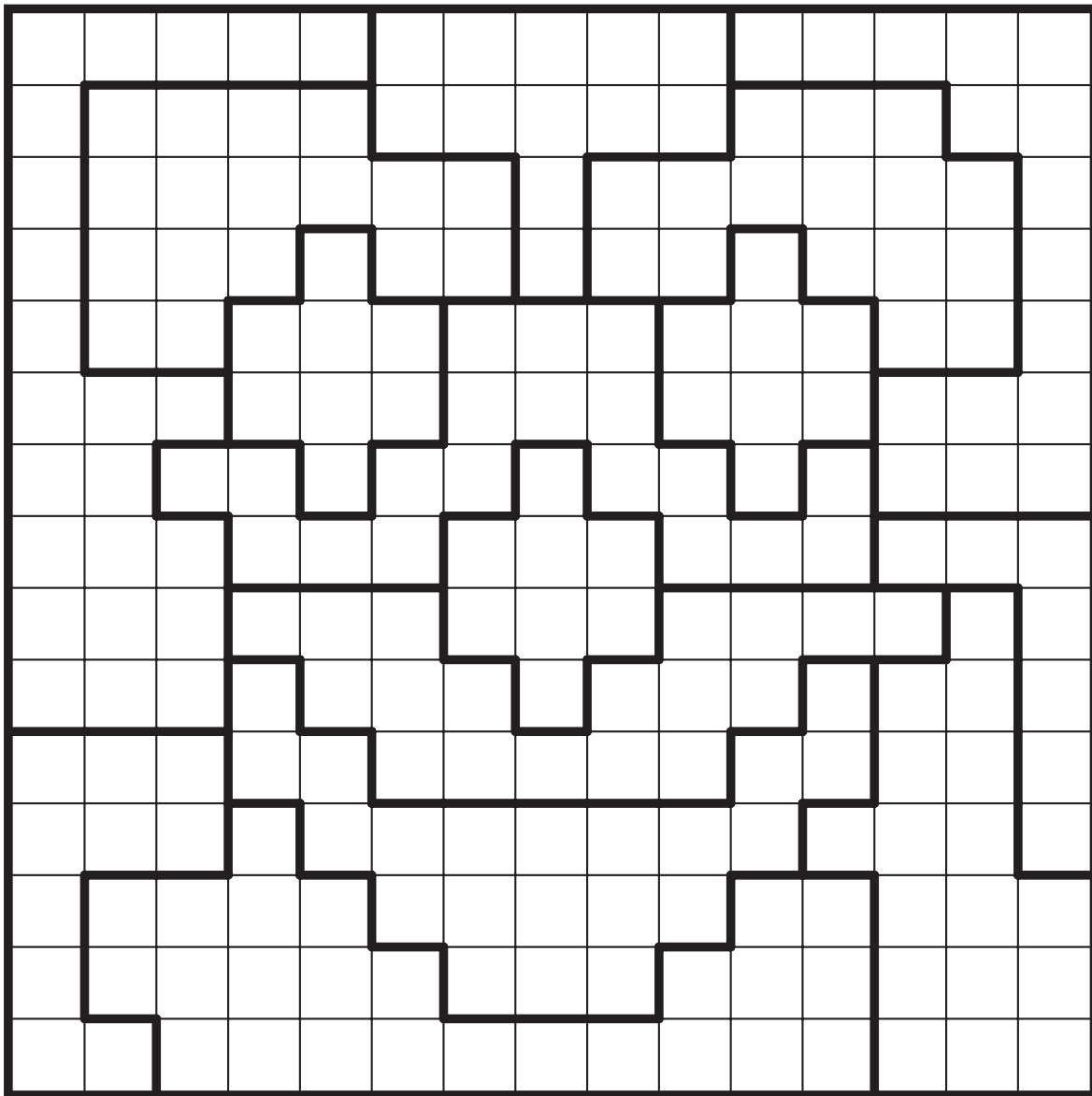
13/09/18:
Star Battle by Tom Collyer
Theme: Throwing Star
(4 symmetric center regions)

2★



13/08/17:
Star Battle by Thomas Snyder
Theme: Clown

3★



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

13/04/12:
Star Battle (Corrupted Regions)
by Grant Fikes

Rules: Variation of Star Battle rules. Two stars per row and column, but no region has exactly 2 stars. Each region must contain some number of stars other than 2, including possibly no stars at all.

2★

