

# Fillomino (No Touching Digits) by Nate Perkins

Rules: Standard Fillomino rules. Also, adjacent polyominoes must not have any digits in common (e.g., a 24 polyomino cannot be adjacent to 2, 4, 12, 14, 20, or similar polyominoes).



12				13	13			3	3
								3	
	2								
1		2		12		2		1	
6		2							
			1	12		2			3
12				2		12		6	
								6	2
	12		12		7			6	1
								2	
		10							
10	3				10	7			12

*Keep Away*