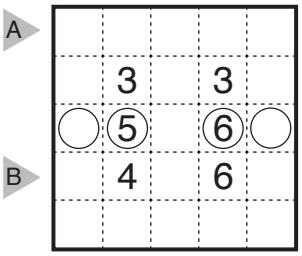
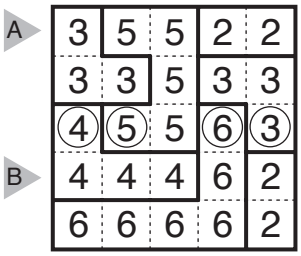
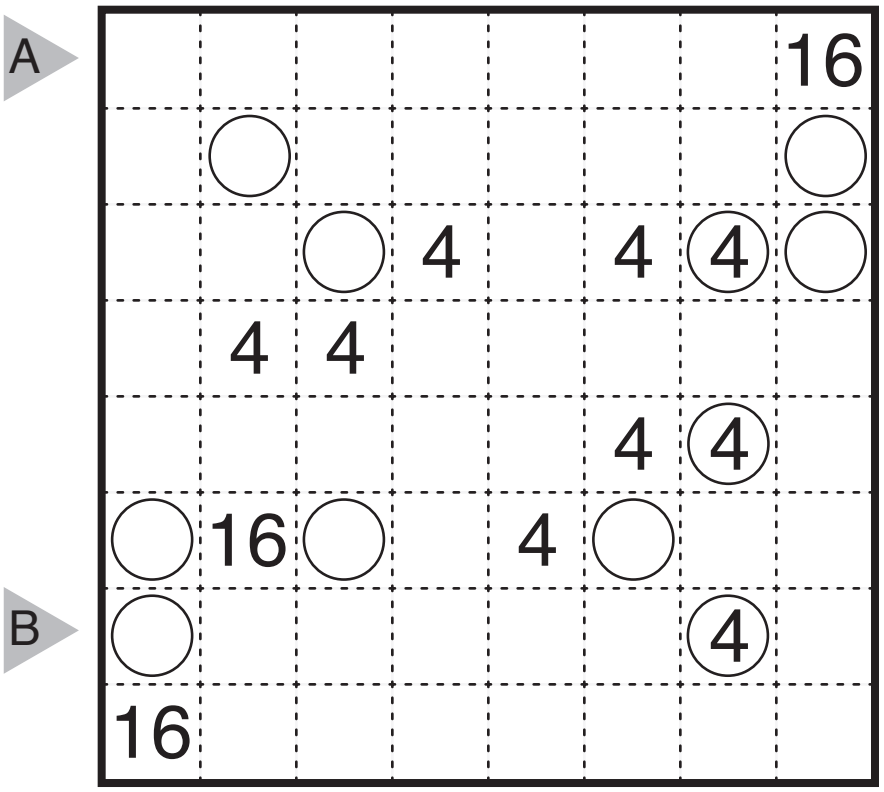
2018/04/12:
Snake Pit by Serkan Yürekli
Theme: Fourspower

Rules: Divide the grid along the boundary lines so that every cell belongs to a snake. A snake is a one-cell-wide path at least two cells long that does not touch itself, not even diagonally. Circled cells must be at one of the ends of a snake. A snake may contain one circled cell, two circled cells, or no circled cells at all. Numbered cells must be part of a snake with a length of exactly that number of cells. A snake may contain one number, multiple identical numbers, or no numbers at all. Two snakes of the same length cannot touch each other horizontally or vertically.