## Turf Rules and Info

(Turf is a shading puzzle created by John Bulten. We will have several more Turf puzzles from John in a few months when we start a new "Puzzlemasters' Workshop" book series.)

Rules: SHADE some white cells black so that one of the grid's clues in each contiguous white or black region indicates the clued region's area.
(Each contiguous region must therefore have at least one clue.)
Any other clue in the region must indicate how many of the clued cell's immediate neighbors are white (up to 9 , including itself).


## 2018/03/27: <br> Turf by John Bulten <br> Theme: Anchor

| 5 | 1 |  |  |  |  |  | 0 |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 2 | 1 |  | 2 |  | 2 |  |  | 9 |  |
|  |  | 7 |  |  |  | 5 | 9 |  | 5 |
|  | 2 |  | 3 |  | 2 | 2 |  |  |  |
|  |  |  |  | 11 |  |  |  |  |  |
|  | 9 |  | 4 |  |  |  |  |  |  |
|  | B |  |  |  |  |  |  |  |  |
|  |  | 2 | 6 |  |  |  |  |  |  |
| 4 |  | 4 |  |  |  |  |  |  |  |
|  | 8 |  |  |  |  |  |  |  |  |
|  |  | 3 |  |  |  |  |  |  | 20 |

