

17/03/04:

# Fillomino (Symmetry) by Murat Can Tonta

Theme: Clue Symmetry and Logic

Rules: Standard Fillomino Rules. Also, all polyominoes should have rotational symmetry.

A

B

|   |   |   |   |    |    |   |   |    |    |    |
|---|---|---|---|----|----|---|---|----|----|----|
| 7 |   | 6 |   | 1  | 11 |   | 1 |    | 8  |    |
|   |   | 4 |   | 6  | 6  |   | 4 |    |    |    |
|   |   | 4 |   | 7  | 2  |   | 2 |    |    |    |
| 2 | 1 | 4 |   | 12 | 2  |   | 1 | 4  | 6  |    |
|   |   |   |   |    |    |   |   |    |    |    |
| 3 | 4 | 4 | 5 |    |    |   | 3 | 8  | 6  | 1  |
|   |   |   |   |    |    |   |   |    |    |    |
| 3 | 7 | 7 | 5 |    |    |   | 5 | 4  | 4  | 11 |
|   |   |   |   |    |    |   |   |    |    |    |
| 1 | 2 | 5 |   |    | 3  | 5 |   | 12 | 12 | 12 |
|   |   |   | 1 |    | 3  | 2 |   | 12 |    |    |
|   |   |   | 9 |    | 5  | 2 |   | 12 |    |    |
| 6 |   |   | 6 |    | 4  | 4 |   | 12 |    | 12 |