16/08/06:
Slitherlink (Large-Square) by Bryce Herdt
Theme: Chess

(pattern of squares, and large numbers = number of letters in respective chess piece)

Rules: Standard Slitherlink Rules. Also, there are some large shaded squares. The loop cannot pass through the interior of these squares. Numbers in the large squares indicate the count of unit cell segments used around that square (a maximum of 8).