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Tapa-Like Loop (Windows) by Prasanna Seshadri

Theme: Clue Symmetry and Logic

Rules: Standard Tapa-Like Loop Rules. (Form a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment. There is no 2x2 rule of Tapa in this puzzle.)

Also there are two windows in the upper left (blue) and lower right (red) of the grid. If a cell is used by the loop in one window, then the cell in the same position in the other window is not used by the loop.

