

14/09/06:

# Tapa-Like Loop by Prasanna Seshadri

## Theme: Odd One Out

Rules: In this variation of Tapa, the wall is in the form of a single non-intersecting loop. Clues inside the grid represent the number of neighboring cells visited by the loop; if there is more than one number in a cell, each number should be represented with a separate loop segment. There is no 2x2 rule of Tapa in this puzzle.

				3			3				
		$\begin{matrix} 1 & 3 \\ 3 & \end{matrix}$						$\begin{matrix} 1 & 1 \\ 2 & \end{matrix}$			
A											
	$\begin{matrix} 2 \\ 2 \end{matrix}$			$\begin{matrix} 2 & 1 \\ 2 & 2 \end{matrix}$			$\begin{matrix} 2 & 2 \\ 3 & \end{matrix}$				3
B											
C											
	3			$\begin{matrix} 2 & 3 \\ 3 & \end{matrix}$			$\begin{matrix} 1 & 1 \\ 2 & 1 \end{matrix}$				3
D											
		$\begin{matrix} 1 & 2 \\ 2 & \end{matrix}$						$\begin{matrix} 1 & 1 \\ 3 & \end{matrix}$			
				3			4				