14/04/29:
Slitherlink (Sheep and Wolves) by Grant Fikes
Theme: Symmetrical Clues
(allowing for rotations and reflections)

Rules: Standard Slitherlink rules. Also, all sheep (marked by a reflected 2 in blue) must be inside the loop and all wolves (marked by a rotated 3 in red) must be outside the loop.

(Note: the reflected/rotated digits in blue and red do not serve as loop clues meaning 2 and 3, just as sheep and wolves. We chose this presentation because the theme works better with the wackiness of some 2's and 3's even if it needs this extra note.)