14/02/24:

Nurikabe Loop by Serkan Yürekli Theme: An Odd Introduction

Rules: In this variation of Nurikabe, the no 2×2 ocean rule is removed and instead all ocean cells must belong to a single closed loop. Specifically:

Divide the grid into regions called "islands", each containing exactly one of the given numbers and with the same area as that number. Islands can only touch diagonally. A single closed loop (without intersection or crossings) must be drawn in all remaining cells.

ANSWER ENTRY: Enter the length in cells of the horizontal loop segments from left to right in the marked rows, starting at the top. If the loop only has vertical segments in the marked row, enter 0. Separate each row's entry with a comma. This example has the key "12,3".

